



7705 Service Aggregation Router Gen 2

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Multiservice ISA and ESA Guide

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1 Getting started

1.1 About this guide

This guide describes details pertaining to Integrated Services Adapters (ISAs) and Extended Services Appliances (ESAs) and the services they provide. ISA may refer to ISA2 or an ESA-VM unless otherwise specified.

This guide is organized into functional chapters and provides concepts and descriptions of the implementation flow, as well as Command Line Interface (CLI) syntax and command usage.

Unless otherwise indicated, the topics and commands described in this guide apply only to the 7705 SAR Gen 2 platforms listed in [Platforms and terminology](#).

Command outputs shown in this guide are examples only; actual displays may differ depending on supported functionality and user configuration.



Note: Unless otherwise indicated, CLI commands, contexts, and configuration examples in this guide apply for both the classic CLI and the MD-CLI.

The SR OS CLI trees and command descriptions can be found in the following guides:

- *7705 SAR Gen 2 Classic CLI Command Reference Guide*
- *7705 SAR Gen 2 Clear, Monitor, Show, Tools CLI Command Reference Guide* (for both the MD-CLI and classic CLI)
- *7705 SAR Gen 2 MD-CLI Command Reference Guide*



Note: This guide generically covers Release 26.x.Rx content and may contain some content that will be released in later maintenance loads. See the *SR OS R26.x.Rx Software Release Notes*, part number 3HE 29176 000x TQZZA, for information about features supported in each load of the Release 26.x.Rx software. For a list of features and CLI commands that are present in SR OS but not supported on the 7705 SAR Gen 2 platforms, see "SR OS Features not Supported on SAR Gen 2" in the *SR OS R26.x.Rx Software Release Notes*.

1.2 Platforms and terminology



Note: Unless explicitly noted otherwise, this guide uses the terminology defined in the following table to collectively designate the specified platforms.

Table 1: Platforms and terminology

Platform	Collective platform designation
7705 SAR-Hx	7705 SAR Gen 2
7705 SAR-Mx	

Platform	Collective platform designation
7705 SAR-1	

1.3 Conventions

This section describes the general conventions used in this guide.

1.3.1 Precautionary and information messages

The following information symbols are used in the documentation.



DANGER: Danger warns that the described activity or situation may result in serious personal injury or death. An electric shock hazard could exist. Before you begin work on this equipment, be aware of hazards involving electrical circuitry, be familiar with networking environments, and implement accident prevention procedures.



WARNING: Warning indicates that the described activity or situation may, or will, cause equipment damage, serious performance problems, or loss of data.



Caution: Caution indicates that the described activity or situation may reduce your component or system performance.



Note: Note provides additional operational information.



Tip: Tip provides suggestions for use or best practices.

1.3.2 Options or substeps in procedures and sequential workflows

Options in a procedure or a sequential workflow are indicated by a bulleted list. In the following example, at step 1, the user must perform the described action. At step 2, the user must perform one of the listed options to complete the step.

Example: Options in a procedure

1. User must perform this step.
2. This step offers three options. User must perform one option to complete this step.
 - This is one option.
 - This is another option.
 - This is yet another option.

Substeps in a procedure or a sequential workflow are indicated by letters. In the following example, at step 1, the user must perform the described action. At step 2, the user must perform two substeps (a. and b.) to complete the step.

Example: Substeps in a procedure

1. User must perform this step.
2. User must perform all substeps to complete this action.
 - a. This is one substep.
 - b. This is another substep.

Nested substeps within a procedure or a sequential workflow are indicated by roman numerals. In the following example, at step 1, the user must perform the described action. At step 2, the user must perform two substeps (a. and b.) to complete the step. At substep b, the user must perform two additional substeps (i. and ii.) to complete the step.

Example: Nested substeps in a procedure

1. User must perform this step.
2. User must perform all substeps to complete this action.
 - a. This is one substep.
 - b. User must perform all nested substeps to complete this action.
 - i. This is a nested substep.
 - ii. This is another nested substep.

2 ISA and ESA hardware

2.1 In this section

This section provides an overview of Nokia's implementation of the virtual ISA.



Note: Virtual ISA MDAs must be configured using the commands described in the *7705 SAR Gen 2 Interface Configuration Guide*.



Note: The following conditions apply to the virtual ISA:

- Virtual ISAs cannot be intermixed within the same ISA group. This limitation applies to all virtual ISA group types.

2.2 Virtual ISA overview

The virtual ISA has no external ports, so all communication passes through the node's virtual datapath, making use of the datapath's queuing and filtering functions like other MDAs.

The actual ingress and egress throughput varies depending on the buffering and processing demands of a specific application.

3 IP tunnels

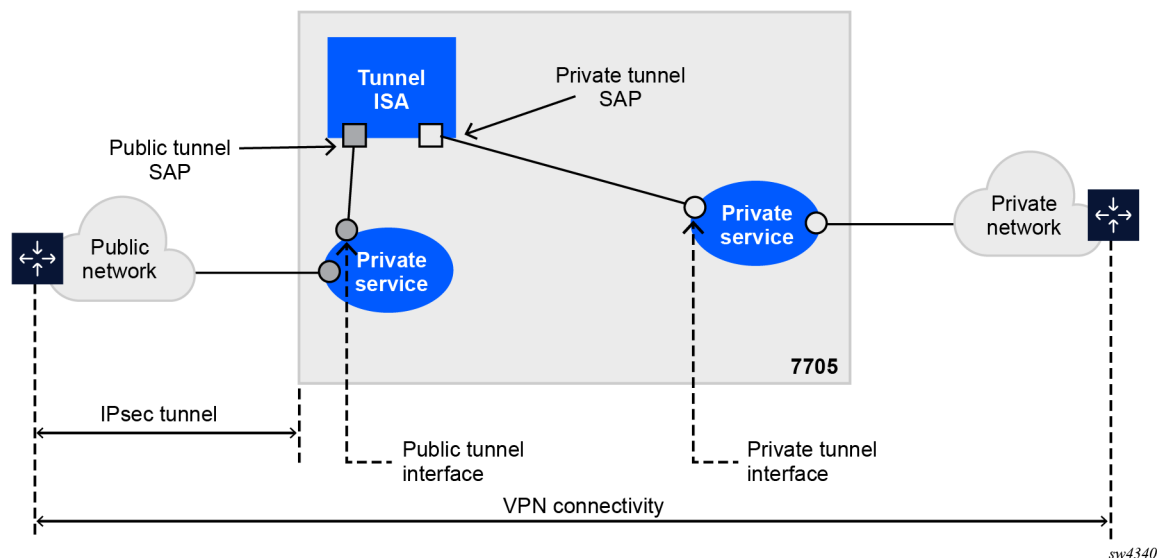
3.1 IP tunnels overview

This section describes IP Security (IPsec) tunneling features supported by the virtual tunnel ISA. The virtual tunnel ISA functions as a resource module for the system, providing encapsulation and (for IPsec) encryption functions. The IPsec encryption functions provided by the virtual tunnel ISA are applicable for many applications including mobile backhaul, encrypted SDPs, video wholesale, site-to-site encrypted tunnel, and remote access VPN concentration.

This section also describes troubleshooting guidelines for IPsec features implemented on ISA.

[Figure 1: 7705 SAR Gen 2 IPsec implementation architecture](#) shows an example of an IPsec deployment, and the way this would be supported inside a 7705 SAR Gen 2.

Figure 1: 7705 SAR Gen 2 IPsec implementation architecture



In [Figure 1: 7705 SAR Gen 2 IPsec implementation architecture](#), the public network is typically an “insecure network” (for example, the public Internet) over which packets belonging to the private network cannot be transmitted natively. Inside the 7705 SAR Gen 2, a public service instance (IES or VPRN) connects to the public network, and a private service instance (typically a VPRN) connects to the private network.

The public and private services are typically two different services, and the ISA is the only “bridge” between the two. Traffic from the public network may need to be authenticated and encrypted inside an IPsec tunnel to reach the private network. In this way, the authenticity, confidentiality, and integrity of accessing the private network can be enforced.

The ISA provides a variety of encryption features to establish bidirectional IPsec tunnels, including:

control plane

- manual keying
- dynamic keying: IKEv1/v2
- IKEv1 mode: main and aggressive
- authentication: Pre-Shared-Key /xauth with RADIUS support/X.509v3 Certificate/EAP
- Perfect Forward Secrecy (PFS)
- DPD
- NAT-Traversal
- security policy
- DH-Group: 1/2/5/14/15/19/20/21

data plane

- ESP (with authentication) tunnel mode
- authentication algorithm: MD5/SHA1/SHA256/SHA384/SHA512/AES-XCBC
- encryption algorithm: DES/3DES/AES128/AES192/AES256/AES-GCM128/AES-GCM192/AES-GCM256/AES-GMAC128/AES-GMAC192/AES-GMAC256
- anti-replay protection

SR OS uses a configured authentication algorithm for the Pseudorandom Function (PRF).

The following table provides more information about the types of tunnel interfaces and SAPs.

Table 2: Tunnel interfaces and SAPs

Tunnel interface/SAP	Association/configuration
Public tunnel interface	configured in the public service; outgoing tunnel packets have a source IP address in this subnet
Public tunnel SAP	associated with the public tunnel interface; a logical access point to the ISA card in the public service
Private tunnel interface	configured in the private service; can be used to define the subnet for remote access IPsec clients
Private tunnel SAP	associated with the private tunnel interface, a logical access point to the ISA card in the private service

Traffic flows to and through the ISA card as follows:

- **upstream direction**

The encapsulated (and possibly encrypted) traffic is forwarded to a public tunnel interface if its destination address matches the local or gateway address of an IPsec tunnel or the source address of a GRE or IP-IP tunnel. Inside the ISA card, encrypted traffic is decrypted, the tunnel header is removed, the payload IP packet is delivered to the private service, and from there, the traffic is forwarded again based on the destination address of the payload IP packet.

- **downstream direction**

Unencapsulated/clear traffic belonging to the private service is forwarded into the tunnel by matching a route with the IPsec/GRE/IP-IP tunnel as next-hop. The route can be configured statically, learned by running OSPF on the private tunnel interface (GRE tunnels only), learned by running BGP over the tunnel (IPsec and GRE tunnels only), or learned dynamically during IKE negotiation (IPsec only). After clear traffic is forwarded to the ISA card, it is encrypted if required, encapsulated per the tunnel type, delivered to the public service, and from there, the traffic is forwarded again based on the destination address of the tunnel header.

3.1.1 Tunnel ISAs

A tunnel group is a collection of MS-ISA2s (MDA type **isa2-tunnel**) or ESA-VM (VM type **tunnel**) configured to handle the termination of one or more IPsec tunnels.

The following example displays tunnel group configurations.

Example: MD-CLI

```
[ex:/configure isa]
A:admin@node-2# info
  tunnel-group 1 {
    admin-state enable
    isa-scale-mode tunnel-limit-2k
    primary 1/1
    backup 2/1
  }

  tunnel-group 2 {
    admin-state enable
    multi-active {
      isa 3/1 { }
      isa 3/2 { }
    }
  }

  tunnel-group 3 {
    admin-state enable
    multi-active {
      esa 3 vm 1 { }
      esa 4 vm 1 { }
    }
  }
```

Example: classic CLI

```
A:node-2>config>isa# info
-----
  tunnel-group 1 isa-scale-mode tunnel-limit-2k create
    primary 1/1
    backup 1/2
    no shutdown
  exit

  tunnel-group 2 isa-scale-mode tunnel-limit-2k create
  multi-active
  mda 3/1
  mda 3/2
  no shutdown
  exit

  tunnel-group 3 create
```

```

multi-active
esa-vm 3/1
esa-vm 4/1
no shutdown
exit

```

An IPsec tunnel belongs to only one tunnel group. There are two types of tunnel groups:

- **single-active tunnel group**

A single-active tunnel group can have one tunnel-ISA designated as primary and, optionally, one other tunnel-ISA designated as backup. If the primary ISA fails the affected failed tunnels are re-established on the backup (which is effectively a cold standby) if it is not already in use as a backup for another tunnel group.

- **multi-active tunnel group**

A multi-active tunnel group can have multiple tunnel-ISAs designated as primary. Only one ISA is supported on the 7705 SAR Gen 2.

The **show isa tunnel-group** command allows the user to view information about all configured tunnel groups. This command displays the following information for each tunnel group: group ID, active tunnel-ISA, administrative state, and operational state.

There are three thresholds that are used to monitor memory usage in a tunnel-ISA:

- **max-threshold**

When the memory usage of an ISA exceeds this threshold, any new IKE states are rejected.

- **high-watermark**

When the memory usage of an ISA exceed this threshold, a trap is generated.

- **low-watermark**

When the memory usage of an ISA fall below this threshold, a clear trap is generated.

These three thresholds are fixed, not configurable.

A tunnel-group has an **isa-scale-mode**, which defines the maximum number of all tunnels (all types combined) which can be established on each ISA of the tunnel group. The available tunnel limits vary per platform.

3.1.1.1 Public tunnel SAPs

A VPRN or IES service (the delivery service) must have at least one IP interface associated with a public tunnel SAP to receive and process the following types of packets associated with IPsec tunnels:

- IPsec ESP (IP protocol 50)
- IKE (UDP)

The public tunnel SAP type has the format **tunnel-tunnel-group.public:index**, as shown in the following CLI example.

Example: MD-CLI

```

[ex:/configure service]
A:admin@node-2# info
  ies "1" {
    admin-state enable

```

```

customer "1"
interface "public" {
  tos-marking-state untrusted
  sap tunnel-1.public:200 {
  }
  ipv4 {
    primary {
      address 192.168.12.1
      prefix-length 24
    }
  }
}
}
vprn "2" {
  customer "1"
  bgp-ipvpn {
    mpls {
      admin-state enable
      route-distinguisher "10.1.1.1:65007"
    }
  }
  interface "greTunnel" {
    tunnel true
    ipv4 {
      addresses {
        address 10.0.0.1 {
          prefix-length 24
        }
      }
      dhcp {
        admin-state enable
      }
    }
    sap tunnel-1.private:210 {
      ip-tunnel "toCel" {
        admin-state enable
        delivery-service "service1"
        remote-ip-address 10.251.12.2
        backup-remote-ip-address 10.251.12.22
        local-ip-address 192.168.12.100
        gre-header {
          admin-state enable
        }
        dest-ip 10.0.0.2 { }
      }
    }
  }
}
}

```

Example: classic CLI

```

A:node-2>config>service# info
-----
customer 1 create
  description "Default customer"
exit
ies 1 customer 1 create
  interface "public" create
    address 192.168.12.1/24
    tos-marking-state untrusted
    sap tunnel-1.public:200 create
  exit
exit

```

```

        no shutdown
    exit
    vprn 2 customer 1 create
        interface "greTunnel" tunnel create
            address 10.0.0.1/24
            dhcp
            no shutdown
        exit
        sap tunnel-1.private:210 create
            ip-tunnel "toCel" create
                dest-ip 10.0.0.2
                gre-header
                source 192.168.12.100
                remote-ip 10.251.12.2
                backup-remote-ip 10.251.12.22
                delivery-service 1
            no shutdown
        exit
    exit
    exit
    bgp-ipvpn
    mpls
        route-distinguisher 10.1.1.1:65007
        no shutdown
    exit
    no shutdown
exit

```

3.1.1.2 Private tunnel SAPs

The private service must have an IP interface to an IPsec tunnel to forward IP packets into the tunnel, causing them to be encapsulated (and possibly encrypted) per the tunnel configuration and to receive IP packets from the tunnel after the encapsulation has been removed (and decryption). That IP interface is associated with a private tunnel SAP.

The private tunnel SAP has the format **tunnel-tunnel-group.private:index**, as shown in the following CLI example where an IPsec tunnel is configured under the SAP.

Use the following command to see information about an IP tunnel.

```
show ip tunnel
```

Output example

```

=====
IP Tunnels
=====
TunnelName                SapId                SvcId    Admn
Local Address              DlvrySvcId Oper
OperRemoteAddress
-----
tun-1-ipsec-tunnel        tunnel-1.private:1   201      Up
192.168.1.2               1201                Up
192.168.3.2
-----
IP Tunnels: 1
=====

```

3.1.1.3 IP interface configuration

In the configuration example of the previous section the IP address 10.0.0.1 is the address of the IPsec tunnel endpoint from the perspective of payload IP packets. This address belongs to the address space of the VPRN 1 service and is not exposed to the public IP network carrying the IPsec encapsulated packets. An IP interface associated with a private tunnel SAP does not support unnumbered operation.

It is possible to configure the IP MTU (M) of a private tunnel SAP interface. This sets the maximum payload IP packet size (including IP header) that can be sent into the tunnel, for example, it applies to the packet size before the tunnel encapsulation is added. When a payload IPv4 packet that needs to be forwarded into the tunnel is larger than M bytes the payload packet is IP fragmented (before tunnel encapsulation) if the DF bit is clear, otherwise the packet is discarded. When a payload IPv6 packet that needs to be forwarded into the tunnel is larger than M bytes the packet is discarded if its size is less than 1280 bytes otherwise it is forwarded and encapsulated intact.

3.1.1.4 IP fragmentation and reassembly for IP tunnels

An IPsec tunnel packet that is larger than the IP MTU of some interface in the public network must either be discarded (if the Do Not Fragment (DF) bit is set in the outer IP header) or fragmented. If the tunnel packet is fragmented, then it is up to the destination tunnel endpoint to reassemble the tunnel packet from its fragments. IP reassembly can be enabled for all the IPsec tunnels belonging to a tunnel group. When reassembly is disabled for a tunnel, all received fragments belonging to the tunnel are dropped.

To avoid public network fragmentation of IPsec packets belonging to a particular tunnel, one possible strategy is to fragment IPv4 payload packets larger than a specified size M at entry into the tunnel (before encapsulation and encryption if applicable). The size M is configurable using the **ip-mtu** command under the template, service, or router IPsec tunnel contexts.

If the payload IPv4 packets are all M bytes or less in length then it is guaranteed that all resulting tunnel packets are less than M+N bytes in length, if N is the maximum overhead added by the tunneling protocol. If M+N is less than the smallest interface IP MTU in the public network, fragmentation is avoided. In some cases, some of the IPv4 payload packets entering a tunnel may have their DF bit set. And if needed, the SR OS supports the option (also configurable on a per-tunnel basis) to clear the DF bit in these packets so that they can be fragmented.

The system allows users to configure an **encapsulated-ip-mtu** for a tunnel in the template, service, or router IPsec tunnel contexts. This represents the maximum size of the encapsulated tunnel packet. After encapsulation, if the IPv4 or IPv6 tunnel packet size exceeds the configured **encapsulated-ip-mtu**, the system fragments the packet against the **encapsulated-ip-mtu**.

The following is a description of system behavior about fragmentation:

- **private side**

If the size, before encapsulation, of the IPv4 or IPv6 packet entering the tunnel is larger than the IP MTU configured for the template, service, or router IPsec tunnel:

- **IPv4 payload packet**

If the DF bit is not set in the packet or if the **clear-df-bit** command is configured, the system fragments the packet against the IP MTU configured in the template, service, or router IPsec tunnel context.

Otherwise, the system drops the packet and sends back an ICMP error Fragmentation required and DF flag set, with the suggested MTU set as the IP MTU.

- **IPv6 payload packet**

If the packet size >1280 bytes, the system drops the packet and sends back an ICMPv6 Packet Too Big (PTB) message with the suggested MTU set as the IP MTU.

If the packet size ≤ 1280 bytes, the system forwards the packet into the tunnel.

- **public side**

This applies to both ESP and IKE packets, IPv4 and IPv6.

If the ESP/IKE packet is larger than the **encapsulated-ip-mtu**, the system fragments the packet against the **encapsulated-ip-mtu**; however, when the IPv6 ESP/IKE packet is smaller than 1280 bytes, the system does not fragment it, even if it is larger than the **encapsulated-ip-mtu**.

3.1.1.5 TCP MSS adjustment

The system supports the Transmission Control Protocol (TCP) Maximum Segment Size (MSS) adjustment feature for the following types of tunnels on the ISA:

- IPsec

The intent of TCP MSS adjustment is to avoid IP-level fragmentation for TCP traffic encapsulated in a tunnel by updating the MSS option value in the TCP SYN packet with an appropriate value. This feature is useful when there is tunnel encapsulation that is not known by a TCP host, and the extra tunnel encapsulation overhead may cause IP-level fragmentation.

The system supports TCP MSS adjustment on both the public and private sides.

On the public side, when the ISA receives a tunnel packet (such as ESP), after decryption or decapsulation, if the payload packet is a TCP SYN packet, then the ISA replaces the MSS option with a configured value if the configured MSS value is smaller than the received MSS value or when there is no MSS option:

- If **public-tcp-mss-adjust auto** is configured, then:

new MSS value = public_side_MTU – tunnel_overhead – TCP fixed header – IP fixed header

where:

- public_side_MTU = **encapsulated-ip-mtu**

If **encapsulated-ip-mtu** is not configured, which means there is no post-encap fragmentation on ISA, then TCP MSS adjust is disabled.

- TCP fixed header = 20

- IP fixed header = 20 (IPv4) or 40 (IPv6)

- If a specific MSS value for the **public-tcp-mss-adjust** is configured, the new MSS value is set to the **public-tcp-mss-adjust** value.



Note:

- The **public-tcp-mss-adjust auto** command only applies to IPsec and IPinIP/GRE tunnels.
- For an IPsec tunnel, the tunnel_overhead is the maximum overhead of the corresponding CHILD_SA.
- For an IPinIP tunnel, the tunnel_overhead is 0.
- For a GRE tunnel, the tunnel_overhead is length of GRE header.

The private side is similar to the public side. The system processes the received TCP SYN packet on the private side if the TCP MSS adjust is enabled. However, there is no **auto** parameter for **private-tcp-mss-adjust** command.

3.1.1.6 MTU propagation

MTU propagation is an optional feature that allows the system to listen for fragmentation-related ICMP error message received from the public side of the tunnel. These error messages include:

- ICMP Destination Unreachable message "fragmentation needed and DF set" (type 3, code 4)
- ICMPv6 Packet Too Big message (type 2)

The suggested MTU value in the ICMP message is used to derive two MTU values:

- Temporary public-side MTU (TMTU) are determined as follows:
 - The TMTU starts with a configured **encapsulated-ip-mtu** value.
 - If the received MTU is less than 1280 and it is from an ICMPv6 packet, the received value is ignored.
 - If the received MTU is less than 512 and it is from an ICMP packet, the received value is ignored.
 - If the received MTU is greater than or equal to the configured **encapsulated-ip-mtu** value, the received value is ignored.
 - If the received MTU is greater than or equal to the current TMTU, the received value is ignored.
 - If the received MTU is less than the current TMTU, it replaces the current TMTU.
 - To prevent attack and rapid change, there is a damp time of 60 seconds after a new TMTU value is set. Within that time frame, all received MTU values are ignored.
 - TMTU has a lifetime timer (configurable with an aging interval). When the lifetime timer expires, the TMTU's value is reset to the **encapsulated-ip-mtu** value. The lifetime timer resets whenever a new TMTU value is set.
 - TMTU is a per tunnel value.
- Temporary private MTU (TPMTU) equals $TMTU - \text{Tunnel_Encap_Overhead}$.
 - TPMTU is a per CHILD_SA value.
 - Tunnel_Encap_Overhead is a fixed value for a non-IPsec tunnel-per-tunnel type. For an IPsec tunnel, its value is the maximum overhead based on the value used by the CHILD_SA set using the following command:

- **MD-CLI**

```
configure ipsec ipsec-transform id
```

- **classic CLI**

```
configure ipsec ipsec-transform
```

TMTU and TPMTU are used in the following cases:

- TPMTU is used for fragmenting IP packets received on the private side instead of the configured IP MTU.
- IKEv2 message fragmentation uses TMTU instead of the configured **encapsulated-ip-mtu**.
- IKE IP packet fragmentation uses TMTU instead of the configured **encapsulated-ip-mtu**.

- To derive the TCP MSS value for the TCP MSS adjustment, instead of configured **encapsulated-ip-mtu**.
- ESP packet fragmentation (post-encapsulation fragmentation) does not use TMTU; it only uses the configured **encapsulated-ip-mtu** value.

To enable this feature, configure the **propagate-pmtu-v4** and **propagate-pmtu-v6** commands in the template, service, or router IPsec tunnel contexts.

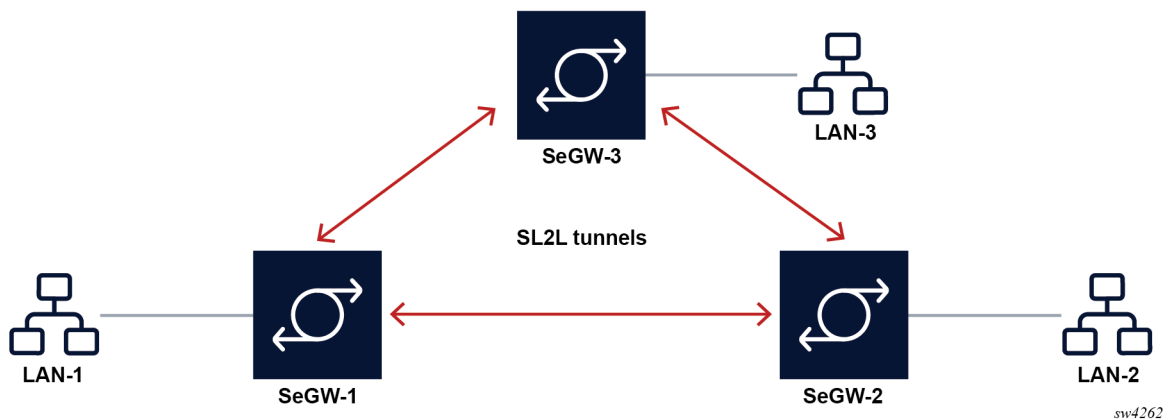
3.1.2 IPsec tunnel types

The types of IPsec tunnels are as follows:

- LAN-to-LAN tunnel (L2L):
 - static LAN-to-LAN (SL2L)
 - dynamic LAN-to-LAN (DL2L)
- remote-access tunnel (RA)

L2L tunnels are typically used for LAN interconnection, while SL2L tunnels are typically used in a mesh topology. The following figure shows SL2L tunnels in a mesh topology.

Figure 2: SL2L tunnels in a mesh topology

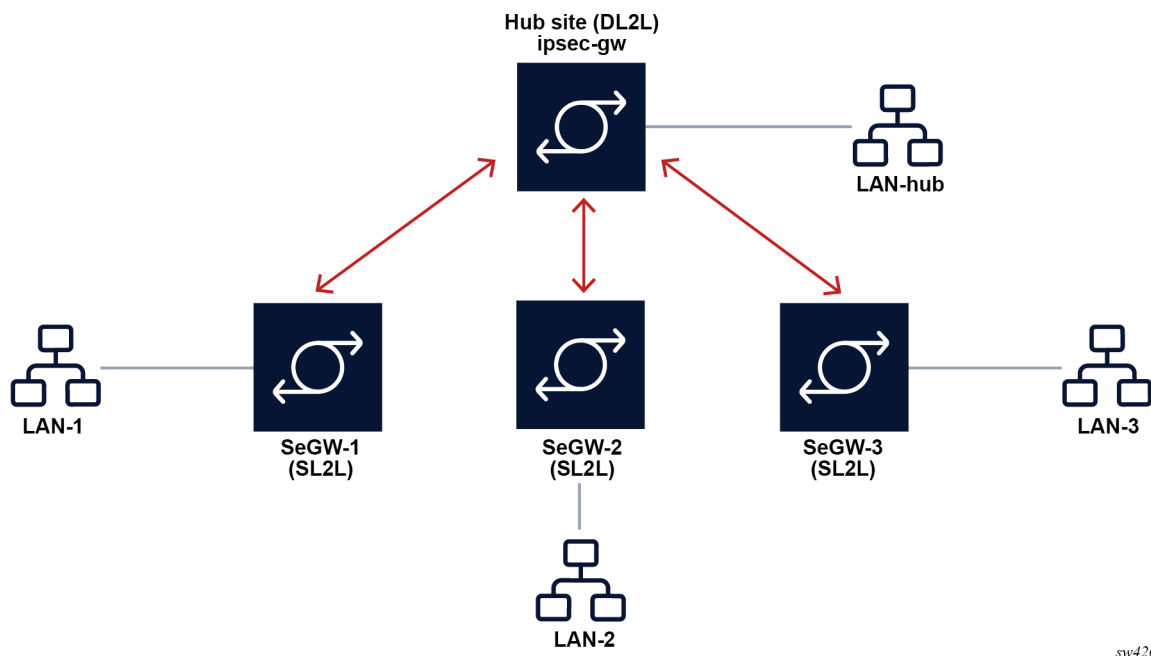


The following features and restrictions apply to SL2L tunnels:

- Per-tunnel configuration is supported, which allows each tunnel to be explicitly configured.
- Each tunnel can be used as the next hop in static routes (directly) or BGP (indirectly).
- SL2L tunnels can act as either the tunnel initiator or responder.
- SL2L tunnels support PSK or certificate-based authentication (or PSK only, in the case of IKEv1).

DL2L tunnels are also used for LAN interconnection. Typically, they are used in a hub-spoke topology where a DL2L tunnel is used on the hub site and the SL2L tunnels are used on the spoke sites. The following figure shows a DL2L tunnel in a hub-spoke topology.

Figure 3: DL2L tunnel in a hub-spoke topology



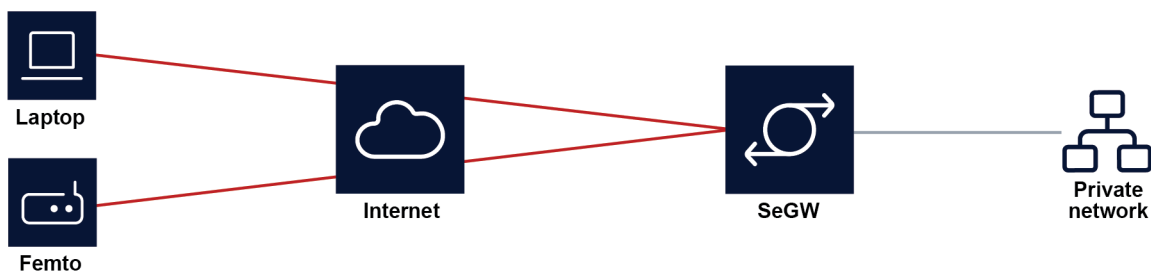
sw4263

The following features and restrictions apply to DL2L tunnels:

- Per-tunnel configuration is not supported; configuration is per-IPsec gateway only.
- A DL2L tunnel is created dynamically when the IPsec gateway receives an incoming tunnel creation request.
- Reverse routes are created dynamically in a private VRF based on the negotiated TSi to route clear traffic into the tunnel.
- DL2L tunnels can only act as the tunnel responder.
- DL2L tunnels support PSK or certificate-based authentication (or PSK only, in the case of IKEv1).

RA tunnels are typically used by end-user devices to securely access the private network, for example, in the road-warrior VPN use case. The following figure shows an RA tunnel used to access a private network.

Figure 4: RA tunnel used to access a private network



sw4261

The following features and restrictions apply to RA tunnels:

- Similar to DL2L, configuration for RA tunnels is per-IPsec gateway only.
- An RA tunnel is created dynamically upon receiving a tunnel creation request from the IPsec client.
- The RA tunnel client requests an internal IP address assignment from the SeGW during tunnel creation. These addresses are used as the source address of the private traffic sent by client. Other optional information, such as the DNS server address, can also be returned by the SeGW.
- RA tunnels support the following authentication options:
 - PSK (optionally with RADIUS)
 - certificate-based authentication (optionally with RADIUS)
 - EAP with RADIUS
- RA tunnels support optional RADIUS accounting.

An SL2L tunnel is configured using the following command.

```
configure service vprn interface sap ipsec-tunnel
```

While an SL2L tunnel supports per-tunnel configuration, DL2L and RA tunnels are configured using the following commands, where all tunnels that terminate on a specific IPsec gateway share the same configurations:

- **MD-CLI**

```
configure service ies interface sap ipsec-gateway
configure service vprn interface sap ipsec-gateway
```

- **classic CLI**

```
configure service ies interface sap ipsec-gw
configure service vprn interface sap ipsec-gw
```

By default, depending on its configuration, an IPsec gateway supports either DL2L or RA tunnels, but not both. However, the user can configure the following commands to enable support for both tunnel types on the IPsec gateway:

- **MD-CLI**

```
configure service ies interface sap ipsec-gateway mixed-tunnel-mode
configure service vprn interface sap ipsec-gateway mixed-tunnel-mode
```

- **classic CLI**

```
configure service ies interface sap ipsec-gw mixed-tunnel-mode
configure service vprn interface sap ipsec-gw mixed-tunnel-mode
```

In **mixed-tunnel-mode**, if the received IKE_AUTH request contains the IKEv2 configuration payload, the system proceeds as an RA tunnel; otherwise, it proceeds as a DL2L tunnel.

The **mixed-tunnel-mode** configuration is an IKEv2-only feature; not all DL2L and RA feature combinations are supported. See the *SR OS R26.x.Rx Software Release Notes* for more information.

3.1.3 Operational conditions

A tunnel group that is in use cannot be deleted. In single-active mode, changes to the primary ISA are allowed only when the tunnel group is in a shutdown state.

Changes can be made to the following:

- enabling or disabling the following configuration

```
configure isa tunnel-group ipsec-responder-only
```

The public interface address can be changed at any time; however, if changed, any static tunnels that were configured to use the public interface address require a configuration changes accordingly. Otherwise, the tunnels are in an operationally down state until their configuration is corrected. The public service cannot be deleted while tunnels are associated.

A tunnel group ID or tag cannot be changed. To remove a tunnel-group instance, it must be in a shutdown state and all IPsec tunnels and IPsec gateways that terminated on the tunnel group must be removed first.

The security policy cannot be changed while an IPsec tunnel is administratively up and using the security policy.

The tunnel local gateway address, peer address, local ID, and public or private service ID parameters cannot be changed while the IPsec gateway or IPsec tunnel is administratively up.

Each IPsec gateway or IPsec tunnel has an administrative state. When the administrative state is down, tunnels cannot be set up.

Each IPsec gateway and IPsec tunnel has an operation state. The operational state can have three possible values:

- **oper-up**

All configuration and related information are valid and fully ready for tunnel setup.

- **oper-down**

Some critical configuration information is missing or not ready. Tunnels cannot be set up.

- **limited**

Not all configuration information is ready to become fully operationally up. When IPsec gateway is in a limited state, it is possible that a new tunnel cannot be established. When the IPsec tunnel is in a limited state, reconnection may fail.

When an IPsec gateway or IPsec tunnel transitions from operationally up to an operationally limited state directly as a result of a hot (non-service affecting) configuration change, established tunnels are not impacted. However, if the IPsec gateway or IPsec tunnel transitions to an operationally down state before it is operationally limited as a result of a service-affecting configuration change, then established tunnels are removed. All operational state transitions are logged.

IPsec gateways or IPsec tunnels can enter the limited state because of the following reasons, among others:

- A Certificate Authority (CA) profile in the configured trust-anchor-profile goes down after the IPsec gateway or IPsec tunnel becomes operationally up.
- An entry in a configured certificate profile goes down after the IPsec gateway or IPsec tunnel becomes operationally up.

3.1.3.1 Dynamic configuration change support for IPsec gateway

All dynamic IPsec tunnels (dynamic LAN-to-LAN tunnels and remote-access tunnels) that terminate on the same IPsec gateway share the same configuration. Use the respective commands in the following contexts to configure an IPsec gateway for an IES or VPRN service:

- **MD-CLI**

```
configure service ies interface sap ipsec-gateway
configure service vprn interface sap ipsec-gateway
```

- **classic CLI**

```
configure service ies interface sap ipsec-gw
configure service vprn interface sap ipsec-gw
```

SR OS provides dynamic configuration change capability to modify specific IPsec gateway configurations without impacting existing tunnels.

The following IPsec gateway configurations are dynamically configurable without shutting down the IPsec gateway:

- Changing the pre-shared key, using the following commands:

- **MD-CLI**

```
configure service ies interface sap ipsec-gateway pre-shared-key
configure service vprn interface sap ipsec-gateway pre-shared-key
```

- **classic CLI**

```
configure service ies interface sap ipsec-gw pre-shared-key
configure service vprn interface sap ipsec-gw pre-shared-key
```

- Changing the reference of the IKE policy, using the following commands:

- **MD-CLI**

```
configure service ies interface sap ipsec-gateway ike-policy
configure service vprn interface sap ipsec-gateway ike-policy
```

- **classic CLI**

```
configure service ies interface sap ipsec-gw ike-policy
configure service vprn interface sap ipsec-gw ike-policy
```

- Changing the reference of the tunnel template, using the following commands:

- **MD-CLI**

```
configure service ies interface sap ipsec-gateway default-tunnel-template
configure service vprn interface sap ipsec-gateway default-tunnel-template
```

- **classic CLI**

```
configure service ies interface sap ipsec-gw default-tunnel-template
configure service vprn interface sap ipsec-gw default-tunnel-template
```

- Enabling or changing reference of the RADIUS authentication policy, using the following commands:

- **MD-CLI**

```
configure service ies interface sap ipsec-gateway radius authentication-policy
configure service vprn interface sap ipsec-gateway radius authentication-policy
```

- **classic CLI**

```
configure service ies interface sap ipsec-gw radius-authentication-policy
configure service vprn interface sap ipsec-gw radius-authentication-policy
```

- Enabling or changing the reference of the RADIUS accounting policy, using the following commands:

- **MD-CLI**

```
configure service ies interface sap ipsec-gateway radius accounting-policy
configure service vprn interface sap ipsec-gateway radius accounting-policy
```

- **classic CLI**

```
configure service ies interface sap ipsec-gw radius-accounting-policy
configure service vprn interface sap ipsec-gw radius-accounting-policy
```

- Enabling, disabling, or changing reference of the TS negotiation, using the following commands:

- **MD-CLI**

```
configure service ies interface sap ipsec-gateway ts-list
configure service vprn interface sap ipsec-gateway ts-list
```

- **classic CLI**

```
configure service ies interface sap ipsec-gw ts-negotiation
configure service vprn interface sap ipsec-gw ts-negotiation
```

- Enabling, disabling, or changing reference of the client database, using the command options in the following contexts:

- **MD-CLI**

```
configure service ies interface sap ipsec-gateway client-db
configure service vprn interface sap ipsec-gateway client-db
```

- **classic CLI**

```
configure service ies interface sap ipsec-gw client-db
configure service vprn interface sap ipsec-gw client-db
```

- Changing the certificate configuration, using the commands in the following contexts:

- **MD-CLI**

```
configure service ies interface sap ipsec-gateway cert
configure service vprn interface sap ipsec-gateway cert
```

- **classic CLI**

```
configure service ies interface sap ipsec-gw cert
configure service vprn interface sap ipsec-gw cert
```

- Changing DHCPv4-based address assignments, using the commands in the following contexts:

- **MD-CLI**

```
configure service ies interface sap ipsec-gateway dhcp-address-assignment dhcpv4
configure service vprn interface sap ipsec-gateway dhcp-address-assignment dhcpv4
```

- **classic CLI**

```
configure service ies interface sap ipsec-gw dhcp
configure service vprn interface sap ipsec-gw dhcp
```

- Changing DHCPv6-based address assignments, using the commands in the following contexts:

- **MD-CLI**

```
configure service ies interface sap ipsec-gateway dhcp-address-assignment dhcpv6
configure service vprn interface sap ipsec-gateway dhcp-address-assignment dhcpv6
```

- **classic CLI**

```
configure service ies interface sap ipsec-gw dhcp6
configure service vprn interface sap ipsec-gw dhcp6
```

- Changing local address assignment configuration, using the commands in the following contexts:

- **MD-CLI**

```
configure service ies interface sap ipsec-gateway local address-assignment
configure service vprn interface sap ipsec-gateway local address-assignment
```

- **classic CLI**

```
configure service ies interface sap ipsec-gw local-address-assignment
configure service vprn interface sap ipsec-gw local-address-assignment
```

Existing tunnels are not impacted by dynamic configuration changes. The system uses new configurations for new tunnel negotiations. The system continues to use previous configurations that created the tunnels for ongoing operations (such as rekeying) of the existing tunnel.

3.1.4 OAM interactions

The ISA is IP-addressed by an operator-controlled IP on the public side. That IP address can be used in **ping** and **traceroute** commands and the ISA can either respond or forward the packets to the CPM.

For static LAN-to-LAN tunnels, in multi-active mode, ping requests to public tunnel addresses are not answered if the source address is different from the remote address of the static tunnel.

The private side IP address is visible. The status of the interfaces and the tunnels can be viewed using **show** commands.

Traffic that ingresses or egresses an IES or VPRN service associated with specific IPsec tunnels can be mirrored like other traffic.

Mirroring is allowed per interface (public) or IPsec interface (private) side. A filter mirror is allowed for more specific mirroring.

3.1.5 Redundancy

IPsec supports dead peer detection (DPD).

3.1.6 Statistics collection

Input and output octets and packets per service queue are used for billing end customers who are on a metered service plan. Because multiple tunnels can be configured per interface, the statistics can include multiple tunnels. These can be viewed in the CLI and SNMP.

Reporting (syslog, traps) for authentication failures and other IPsec errors are supported, including errors during IKE processing for session setup and errors during encryption or decryption.

A session log indicates the sort of SA setup when there is a possible negotiation. This includes the setup time, teardown time, and negotiated parameters (such as encryption algorithm) as well as identifying the service a particular session is mapped to, and the user associated with the session.

3.1.7 Security

The ISA module provides security utilities for IPsec-related service entities that are assigned to interfaces and SAPs. These entities (such as card, virtual MS-ISA, and IES or VPRN services) must be enabled in order for the security services to process. The module only listens to requests for security services from configured remote endpoints. In the case of a VPN concentrator application, these remote endpoints could come from anywhere on the Internet. In the cases where a point-to-point tunnel is configured, the module listens only to messages from that endpoint.

3.1.8 IKEv2

IKEv2, defined in RFC 4306, *Internet Key Exchange (IKEv2) Protocol*, is the second version of the Internet Key Exchange Protocol. The main driver of IKEv2 is to simplify and optimize IKEv1. An IKE_SA and a CHILD_SA can be created with only four IKEv2 message exchanges. IKEv2 is supported with the following features:

- static LAN-to-LAN tunnel
- dynamic LAN-to-LAN tunnel
- remote-access tunnel
- pre-shared-key authentication, certificate authentication, EAP (remote-access tunnel only)
- liveness check
- IKE_SA rekey
- CHILD_SA rekey (full Traffic-Selector support including protocol and port range)

- extended ESP sequence number

3.1.8.1 IKEv2 traffic selector and TS-list

The SR OS IKEv2 implementation supports the following traffic selectors:

- IPv4/IPv6 address range
- IP protocol ID
- protocol port range

Port range (including OPAQUE ports) is supported for the following protocols:

- TCP
- UDP
- SCTP
- ICMP
- ICMPv6
- MIPv6

With ICMP and ICMPv6, the system treats the most significant 8 bits of the IKEv2 TS port value as the ICMP message type and the least significant 8 bits as ICMP code.

With MIPv6, the system treats the most significant 8 bits of the IKEv2 TS port value as the mobility header type.

With ICMP, ICMPv6, and MIPv6, the port value in TS_i is the value that the tunnel initiator can send, and the port value in TS_r is the value that the tunnel responder can send.

The SR OS supports OPAQUE as a TS port selector. An OPAQUE port means that the corresponding CHILD_SA only accepts packets that are supposed to have port information but do not, such as when a packet is a non-initial fragment.

The system allows users to configure a TS-list for each IPsec gateway, applied to both IKEv2 remote access tunnels and dynamic LAN-to-LAN tunnels. Each TS-list contains a local part and a remote part, with each part containing up to 32 entries. Each entry can contain address ranges or subnets, protocols, and port range configurations.

The local part of the TS-list represents the traffic selector for the local system, while the remote part is for the remote peer. If a TS-list is applied on an IPsec gateway, and the system is the tunnel responder, then the local part is TS_r and the remote part is TS_i.

Combinations of address range, protocol, and port range are not allowed to overlap between entries in the same TS-list.

The system performs traffic selector narrowing as follows.

1. For each TS in the received TS_i/TS_r, independent address, protocol, and port narrowing is performed. The resulting TS-set is the combination of the address, protocol, and range intersections.
2. The collected TS-set is used as the TS_i/TS_r.

For a remote access tunnel, TS_i narrowing results in an intersection between the following three TS_is:

- the TS_i received from the client
- the remote part configuration of the TS-list

- a generated TS based on the assigned internal address
 - address (the assigned internal address)
 - protocol (any)
 - port range (any)

The following is an example of a dynamic LAN-to-LAN tunnel.

The configured TS-list local part is as follows:

- Entry 1: 10.10.1.0 → 10.10.1.20, udp, port 100 → 200
- Entry 2: 10.20.1.0 → 10.20.1.20, udp, port 300 → 400

The peer proposes the following TSr:

- Entry 1: 10.10.1.1 → 10.10.1.5, udp, port 110 → 150
- Entry 2: 10.10.1.6 → 10.10.1.10, udp, port 180 → 210
- Entry 3: 10.10.1.15 → 10.10.1.28, udp, port 120 → 160
- Entry 4: 10.20.1.15 → 10.20.1.28, tcp, port 250 → 450

The intersections for the proposed entries are as follows:

- Entry 1: 10.10.1.1 → 10.10.1.5, udp, port 110 → 150
- Entry 2: 10.10.1.6 → 10.10.1.10, udp, port 180 → 200
- Entry 3: 10.10.1.15 → 10.10.1.20, udp, port 120 → 160
- Entry 4: 10.20.1.15 → 10.20.1.20, tcp, port 300 → 400

The resulting TSr system return would be:

- 10.10.1.1 → 10.10.1.5, udp, port 110 → 150
- 10.10.1.6 → 10.10.1.10, udp, port 180 → 200
- 10.10.1.15 → 10.10.1.20, udp, port 120 → 160
- 20.20.1.15 → 20.20.1.20, tcp, port 300 → 400

If more than 32 entries are returned, the system rejects the ts-negotiation and returns TS_UNACCEPTABLE to the peer.

For dynamic LAN-to-LAN tunnels, the system can automatically create a reverse route in a private VRF to route clear traffic into the tunnel. The reverse route is created based on the address range part of the narrowed TSi of the CHILD_SA. If there are multiple TSs in the TSi that have overlapping address ranges, the system creates one or more minimal subnet routes that can cover all address ranges in the TSi. If the auto-created reverse route overlaps with an existing reverse route that points to the same tunnel, the system chooses the route with the larger subnet. If the existing route points to a different tunnel, then CHILD_SA creation fails.

For RADIUS authentication options, such as **psk-radius**, **cert-radius**, or **eap**, the RADIUS server can optionally return a TS-list name via the VSA Alc-IPsec-Ts-Override in the access-accept message, which overrides the TS-list name configured via the CLI.

In the event of a CHILD_SA rekey, if the system is a rekey initiator, it sends the current in-use TS to the peer and expect the peer to return the same TS. If the system is a rekey responder, the system does the same narrowing as was done during CHILD_SA creation.

Configuration of a TS-list can be changed without shutting down the IPsec gateway, although the new TS-list only applies to the subsequent rekey or to the new CHILD_SA creation, and does not affect established CHILD_SAs.

3.1.8.2 IKEv2 fragmentation

In some cases, an IKEv2 message can be large, like an IKE_AUTH message with certificate payload. This is likely to cause the IKEv2 packet to be fragmented into a few smaller IP packets. However, in some deployments, there could be devices or network policing, rate limiting or even dropping UDP fragments. In these cases, the SR OS supports fragmenting IKEv2 messages on the protocol level, as specified in RFC 7383, Internet Key Exchange Protocol Version 2 (IKEv2) Message Fragmentation.

This feature is enabled by configuring the an MTU using the following command:

- **MD-CLI**

```
configure ipsec ike-policy ike-version-2 ikev2-fragment mtu
```

- **classic CLI**

```
configure ipsec ike-policy ikev2-fragment
```

The specified MTU is the maximum size of IKEv2 packet.

The system only enables IKEv2 fragmentation for a specific tunnel when the **ikev2-fragment** is configured and the peer also announces its support via sending a IKEV2_FRAGMENTATION_SUPPORTED notification.

3.1.9 SHA2 support

According to RFC 4868, *Using HMAC-SHA-256, HMAC-SHA-384, and HMAC-SHA-512 with IPsec*, the following SHA2 variants are supported for authentication or pseudo-random functions:

Use HMAC-SHA-256+ algorithms for data origin authentication and integrity verification in IKEv1/2, ESP:

- AUTH_HMAC_SHA2_256_128
- AUTH_HMAC_SHA2_384_192
- AUTH_HMAC_SHA2_512_256

For use of HMAC-SHA-256+ as a PRF in IKEv1/2:

- PRF_HMAC_SHA2_256
- PRF_HMAC_SHA2_384
- PRF_HMAC_SHA2_512

3.1.10 IPsec client lockout

An optional lockout mechanism can be enabled to block malicious clients and prevent them from using invalid credentials to consume system resources, as well as to prevent malicious users from guessing credentials such as a pre-shared key. This mechanism can be enabled by using the **lockout** command.

If the number of failed authentication attempts from a particular IPsec client exceeds a configured threshold during a specified time interval, the client is blocked for a configurable period of time. If a client is blocked, the system drops all IKE packets from the source IP address and port.

The following authentication failures are counted as failed authentication attempts:

- **IKEv1**
 - **psk**: failed to verify the HASH_I payload in main mode
 - **plain-psk-xauth**:
 - failed to verify the HASH_I payload in main mode
 - RADIUS access-reject received
- **IKEv2**
 - **psk**: failed to verify the AUTH payload in the auth-request packet
 - **psk-radius**:
 - failed to verify the AUTH payload in the auth-request packet
 - RADIUS access-reject received
 - **cert**:
 - failed to verify the AUTH payload in the auth-request packet
 - failed to verify the peer's certification to configured trust-anchors
 - **cert-radius**:
 - failed to verify the AUTH payload in the auth-request packet
 - failed to verify the peer's certification to configured trust-anchors
 - RADIUS access-reject received
 - **eap**: RADIUS access-reject received

Other failures, such as being unable to assign an address, are not counted.

The AUTH failure counter is reset by either a successful authentication before the client is blocked, the expiration of a block timer, or the expiration of the duration timer.

If multiple IPsec clients behind a NAT device share the same public IP address, a limit for the maximum number of clients or ports behind the same IP address can be configured. If the number of ports exceeds the configured limitation, all ports from that IP address are blocked.

The **clear ipsec lockout** command can also be used to manually clear a lockout state for the specified clients.

3.1.11 IPsec tunnel CHILD_SA rekey

SR OS supports CHILD_SA rekeying for both IKEv1 and IKEv2. The following are the behaviors for the rekey:

- **IKEv1 or IKEv2 CHILD_SA rekey initiator**
 - **outbound**

The system immediately switches to the new security association (SA) after a new SA is created.
 - **inbound**

The old SA is kept for three minutes after the new SA is created. Then, it is removed, and upon removal:

- **IKEv1**

The system does not send a delete message upon removal.

- **IKEv2**

The systems send a delete message upon removal.

- **IKEv1or IKEv2 CHILD_SA rekey responder**

- **outbound**

The system keeps using the old SA for 25 seconds after the new SA is created before switching to the new SA. If a delete message of the old SA is received before 25 seconds, the system removes the old SA and starts using new SA.

- **inbound**

The old SA is kept for rest of its lifetime. However, if a delete message is received to close the corresponding outbound SA, then the system removes the corresponding inbound SA before its lifetime expires. The system sends a delete message when the old SA lifetime expires.

If the old SA lifetime expires before the 25 seconds or three minutes mentioned above, the old SA is removed upon expiration and the system sends a delete message.

3.1.12 Multiple IKE/ESP transform support

For IPsec tunnels or IPsec gateways, the SR OS allows users to configure up to four IKE transform and four IPsec transform configurations for IKE and ESP traffic.

IKE transform parameters are configured in the **configure ipsec ike-transform** context and referenced in the IKE policy, while IPsec transform parameters are configured in the **configure ipsec ipsec-transform** context and referenced in the tunnel template for dynamic tunnels and in the following context for static tunnels:

- **MD-CLI**

```
configure service vprn interface sap ipsec-tunnel key-exchange dynamic
```

- **classic CLI**

```
configure service vprn interface sap ipsec-tunnel dynamic-keying
```

IKE transform includes the following configurations:

- IKE encryption algorithm
- IKE authentication algorithm
- Diffie-Hellman group
- IKE SA lifetime

IPsec transform includes the following configurations:

- ESP encryption algorithm
- ESP authentication algorithm

- Diffie-Hellman group for CHILD SA rekey with PFS
- CHILD SA lifetime

If multiple IKE and IPsec transform parameters are configured for IPsec gateways and IPsec tunnels, the system uses the configured transforms to negotiate with the peer. This negotiation allows IPsec gateways and IPsec tunnels to support peers with different crypto algorithms.

3.1.13 Reverse routes for dynamic LAN-to-LAN IPsec tunnels

With dynamic LAN-to-LAN IPsec tunnels, one or multiple reverse routes can be automatically created per CHILD_SA in a private service, based on traffic selectors in the negotiated TSi. Use the following command to enable the creation of reverse routes.

```
configure ipsec tunnel-template sp-reverse-route
```

For a specific CHILD_SA, its TSi contains one or multiple address ranges. The system creates one or multiple reverse routes with the largest prefix length to cover all the ranges in the TSi. If a resulting route overlaps with an existing route of the same tunnel, only the route with the smaller prefix length is kept. If a resulting reverse route is a default route, it is ignored if the **ignore-default-route** command option is enabled in the tunnel template.

Use the following command to configure the acceptance of overlapping DL2L reverse routes.

```
configure service vprn ipsec overlapping-reverse-route
```

If a reverse route of an in-setup CHILD_SA overlaps with an existing reverse route from a different tunnel, the system handles it according to following command configurations:

1. If the **overlapping-reverse-route** command is configured as false (disabled):
 - a. If the **allow-reverse-route-override-type** command (**allow-reverse-route-override** in classic CLI) is not configured, the in-setup SA fails, resulting in the removal of its tunnel.
 - b. If **allow-reverse-route-override-type** is configured to **same-idi** and the in-setup SA belongs to a tunnel that has the same IKEv2 IDi as the corresponding tunnel of the existing reverse route, the system removes the existing tunnel (which includes the existing SA and all others belonging to that tunnel) and creates the in-setup SA; otherwise, the in-setup SA fails.
 - c. If **allow-reverse-route-override-type** is configured to **any-idi**, the system removes the existing tunnel (with the existing SA and all other SAs belonging to it) and creates the in-setup SA.
2. If the **overlapping-reverse-route** command is configured as true (enabled), the system creates the in-setup SA and also keeps the existing SA. The system installs all overlapping-but-not-same routes in the route table with their associated metric and preference values configured for the **reverse-route** command in the tunnel template. If there are same routes from different tunnels, the system selects the route to install based on the following rules:
 - a. The lower preference route is preferred.
 - b. The lower metric route is preferred.
 - c. The non-shunting next hop is preferred.
 - d. The routes to install are selected from the set of routes where conditions a, b, and c are equal. The quantity of routes to install is the quantity of ECMP next hops specified by the ECMP configuration of the private service (implicitly 1 when ECMP is disabled in the private service). The routes are

selected from the set in order of the lowest values returned by the `strcmp()` function comparing their next-hop strings.

3.2 Using certificates for IPsec tunnel authentication

SR OS supports X.509v3 certificate authentication for IKEv2 tunnel (LAN-to-LAN tunnel and remote-access tunnel). SR OS also supports asymmetric authentication. This means the SR OS and the IKEv2 peer can use different methods to authenticate. For example, one side could use pre-shared key and the other side could use a certificate.

SR OS supports certificate chain verification. For a static LAN-to-LAN tunnel or IPsec gateway, there is a configurable trust-anchor-profile which specifies the expecting CAs that should be present in the certificate chain before reaching the root CA (self-signed CA) configured in the system.

The SR OS's own key and certificate are also configurable per tunnel or IPsec gateway.

When using certificate authentication, the SR OS uses the subject of the configured certificate as its ID by default.



Note: IPsec application is subject to FIPS restrictions; for more information please see the *7705 SAR Gen 2 Basic System Configuration Guide*.

For IPsec gateways that use a client database, per-peer trust anchors and optional per-peer **cert-profile** or **status-verify** can be configured on individual client entries. See [IPsec client database](#) for details.

3.2.1 IKEv2 digital signature authentication

RFC 7427 *Signature Authentication in the Internet Key Exchange Version 2 (IKEv2)* defines a new IKEv2 AUTH payload method which not only indicates the type of public key, but also the hash algorithm that used to generate the signature; it also includes a new IKEv2 notification: SIGNATURE_HASH_ALGORITHMS, which is used to signal support of RFC 7427 and a list of support hash algorithms to a peer.

RFC 7427 is the default way to perform certificate authentication for IKEv2. The system negotiates its support with the peer as follows:

- **sending**
 - as tunnel initiator, includes SIGNATURE_HASH_ALGORITHMS in the IKE_SA_INIT request.
 - as tunnel responder, includes SIGNATURE_HASH_ALGORITHMS in IKE_SA_INIT response only if the received IKE_SA_INIT request includes it.
 - includes the SHA1/SHA2-256/SHA2-384/SHA2-512 hash algorithms in SIGNATURE_HASH_ALGORITHMS
- **receiving**
 - If the peer does not include SIGNATURE_HASH_ALGORITHMS in the IKE_SA_INIT packet, then it does not support RFC 7427 and the system uses an RSA Digital Signature for the RSA key(value 1), and DSS Digital Signature (value 3) for the DSA key to generate the AUTH payload.



Note: If the ECDSA key is selected in the cert-profile entry, then the tunnel setup fails in the system.

- If the peer sends SIGNATURE_HASH_ALGORITHMS, then the system uses RFC 7427 and the strongest hash algorithms that is supported by both sides to generate the AUTH payload. If there is no common hash algorithms supported by both sides, the system falls back to RSA Digital Signature (Auth Method value 1) or DSS Digital Signature (Auth Method value 3).



Note: If the selected key is an RSA key, there are specific cases that have a short RSA key with long hash algorithm. The system falls back to RSA Digital Signature for RSA key (value 1) even when both sides send SIGNATURE_HASH_ALGORITHMS and there are common hash algorithms.

To verify the received digital signature of the AUTH payload, the peer must use one of the algorithms in the SIGNATURE_HASH_ALGORITHMS that the system sends. Otherwise, the tunnel setup fails.

The system continues to use CAs in received cert-request payloads to select the cert-profile entry; if the selected entry is an RSA key, the system needs to decide whether to use PKCS#1-1.5 or RSASS-PSS to generate the signature by using the value set by the following command.

```
configure ipsec cert-profile entry rsa-signature
```

3.3 Trust-anchor profile

SR OS supports multiple trust-anchors per IPsec tunnel or gateway. Users can configure a trust-anchor-profile that includes up to eight CAs. The system builds a certificate chain by using the certificate in the first certificate payload in the received IKEv2 message. If any of configured trust-anchor CAs in the trust-anchor-profile appears in the chain, then authentication is successful. Otherwise, authentication is failed.

For an IPsec gateway that references a client database and uses certificate authentication, the system sends the IKEv2 certificate-request payload in the IKE_SA_INIT response. The certificate-request payload includes the union of all CA hashes from the following:

- the trust-anchor profile configured under the IPsec gateway **cert** context
- the trust-anchor profile configured under each client entry **cert** context in the referenced client database

The system uses the trust-anchor profile from the matched ICDB client entry when validating the peer certificate after a client database lookup.

SR OS only supports processing of up to 16 hashes for the trust-anchor list from other products. If the remote end is sending more than 16, and a certificate match is in the > 16 range, the tunnel remains down with authentication failure.

3.4 Cert-profile

SR OS supports sending different certificate/chain according to the received IKEv2 certificate-request payload. This is achieved by configuring a cert-profile, which allows up to eight entries. Each entry includes a certificate and a key and, optionally, also a chain of CA certificates.

The system loads the cert and key configured in a cert-profile into memory and builds a chain. Compare-chain is performed for the certificate configured in each entry of the cert-profile upon enabling of the cert-profile. These chains are used in IKEv2 certificate authentication. If a chain computation cannot be

completed for a configured certificate, then the corresponding compare-chain is empty or only partially computed.

Because there can be multiple entries configured in the **cert-profile**, the system needs to pick the certificate and key in the correct entry that the other side expects to receive. This is achieved by a lookup of the CAs within the received certificate-request payloads against CAs in the compare-chain, and then picking the first entry that has a certificate-request CA appearing in its chain. If no **cert-profile** entry has a compare-chain that matches a CA in the certificate-request payload of the peer, the system selects the first entry in the **cert-profile** (the first configured entry; **entry-id** need not be 1). This applies to the following conditions:

- the cert-profile configured on an IPsec tunnel or IPsec gateway
- the cert-profile returned by a matched ICDB client entry

When ICDB fallback is enabled and no client entry matches, the gateway cert-profile is used with the same first-entry rule. The first entry shown in the example below, is the first configured entry in the cert-profile. The entry ID of first entry does not have to be 1.

For example, there are three CA listed in certificate-request payload: CA-1, CA-2 and CA-3, and there are two entries configured in the cert-profile as follows:

Example: MD-CLI

```
cert-profile "cert-profile-1" {
  entry 1 {
    cert "cert-1"
    key "key-1"
  }
  entry 2 {
    cert "cert-2"
    key "key-2"
    send-chain {
      ca-profile ["CA-1" "CA-2"]
    }
  }
}
```

Example: classic CLI

```
cert-profile "cert-profile-1"
  entry 1
    cert "cert-1"
    key "key-1"
  entry 2
    cert "cert-2"
    key "key-2"
  send-chain
    ca-profile "CA-1"
    ca-profile "CA-2"
```

The system builds two compare-chains: chain-1 for cert-1 and chain-2 for cert-2. Assume CA-2 appears in chain-2, but CA-1 and CA-3 do not appear in either chain-1 or chain-2. Then the system picks entry 2.

After a cert-profile entry is selected, the system generates the AUTH payload by using the configured key in the selected entry. The system also sends the cert in the selected entry as "certificate" payload to the peer.

If a chain is configured in the selected entry, then one certificate payload is needed for each certificate in the configured chain. The first certificate payload in the IKEv2 message is the signing certificate, which

is configured by the **cert** command in the chosen cert-profile entry. With the above example, the system sends three certificate payloads: cert-2, CA-1,CA-2.

The following CA chain-related enhancements are supported:

- Enabling a ca-profile triggers a recomputation of the compute-chain in related cert-profiles. The system also generates a new log-1 to indicate a new compute-chain has been generated; the log includes the ca-profile names on the new chain. Another log (log-2), is generated if the send-chain in a cert-profile entry is not in the compute-chain because of this ca-profile change. Another log is generated if the hash calculation for a certificate under a ca-profile has changed.
- When enabling a cert-profile, the system allows the CAs in the send-chain, not in the compute-chain. The system also generates log-2 as above.
- The system allows changes of the configuration of send-chain without disabling the cert-profile.
- When a configure root CA is cross-signed by another CA, multiple overlapping compare-chains for a specific certificate profile entry may occur. Choose one compare-chain by executing the following command to specify the tiebreak CA.

```
configure ipsec cert-profile entry compare-chain-include
```

3.5 IPsec deployment requirements

The following information describes requirements to deploy SR OS IPsec features.

IPsec general

To avoid high CPU loads and some complex cases, the following are the requirements to configure IKEv2 lifetime:

- The IKE_SA lifetime on one side should be approximately twice as large as the other side. The CHILD_SA lifetime on one side should be approximately two or three times larger than the other side.
- With the preceding rule, the lifetime of the side with smaller lifetime should not be too small:
 - IKE_SA: ≥ 86400 seconds
 - CHILD_SA: ≥ 3600 seconds
- With first rule, on the side with the smaller lifetime, the IKE_SA lifetime should be at least three times larger than CHILD_SA lifetime.
- The IKE protocol is the control plane of IPsec, therefore, the IKE packet should be treated as high QoS priority in the end-to-end path of the public service.

On a public interface, a SAP ingress QoS policy should be configured to ensure the IKE packet is treated as high QoS priority.

- The correct system time is required for certificate authentication to work properly.
- The peer's DPD interval must be larger than 30 seconds and should not send a DPD request if it receives IKE or ESP traffic.

3.6 IKEv2 remote-access tunnel

SR OS supports IKEv2 remote-access tunnel, the difference between a remote-access tunnel and LAN-to-LAN tunnel is remote-access tunnel allows client to request an internal address (and other attributes like DNS address) via IKEv2 configuration payload. The SR OS supports IKEv2 remote-access tunnel with following features:

- authentication methods:
 - pre-shared-key with) or without RADIUS
 - certificate with or without RADIUS
 - EAP or EAP-only with RADIUS
- internal address assignment via IKEv2 configuration payload
- address assignment support:
 - RADIUS server based
 - local address assignment
- RADIUS accounting to report address usage
- RADIUS disconnect message to remove tunnel
- NAT-Traversal support

The SR OS only supports address assignments in first CHILD_SA negotiation.

3.6.1 IKEv2 authentication methods

The SR OS system authenticates itself and its remote peer during the IKEv2 security association with methods used for both standard and EAP-based authentication. The following commands are configured within the **ipsec ike-policy ike-version-2** context to manage IKEv2 authentication:

- **auth-method**
The local system uses this method to authenticate the remote peer. The local system verifies the identity of the remote peer in its AUTH payload during the IKE_AUTH exchange. When the remote peer sends its AUTH payload, the local system uses this method to validate the authenticity of that payload representing the remote peer's identity.
- **own-auth-method**
The local system generates its own AUTH payload to prove its identity to the remote peer during the IKE_AUTH exchange.
- **auto-eap-method**
The local system uses the specified method to authenticate the remote peer when the remote system is not using EAP authentication. This method is relevant only when **auth-method** is set to **auto-eap** or **auto-eap-radius**.
- **auto-eap-own-method**
The local system uses the specified method to authenticate itself to the remote peer when remote system is not using EAP authentication. This command is relevant only when **auth-method** is set to **auto-eap** or **auto-eap-radius**.

3.6.1.1 IKEv2 authentication options

The following table provides information about the various IKEv2 authentication methods and their options.

Table 3: IKEv2 authentication options

Authentication method	Options	Description
auth-method	psk	This option authenticates the remote peer using a pre-shared key configured for the IPsec tunnel or gateway.
	cert	This option authenticates the remote peer using certificate-based authentication.
	psk-or-cert	This option authenticates the remote peer using either a pre-shared key or certificate.
	psk-radius	This option authenticates the remote peer with a pre-shared key and also performs RADIUS authentication. This option is supported only for the IKEv2 remote-access tunnel.
	cert-radius	This option authenticates the remote peer with a certificate and also performs RADIUS authentication. This option is supported only for the IKEv2 remote-access tunnel.
	eap	This option uses EAP for IKEv2 remote-access authentication where the EAP exchange happens between the IPsec client and the RADIUS server. This option is supported only for the IKEv2 remote-access tunnel.
	auto-eap-radius	This option allows support for both EAP and non-EAP peer authentication with RADIUS server. Use this option when some clients authenticate with EAP and the other clients authenticate with PSK or certificates with RADIUS. The auto-eap-method option selects which non-EAP method is accepted for the remote peer that does not use EAP. This option is supported only for IKEv2 remote-access tunnel.
	auto-eap	This option allows support for both EAP and non-EAP peer authentication without RADIUS for the non-EAP path. The auto-eap-method option selects which non-EAP method is accepted for the remote peer that does not use EAP. This option is supported only for IKEv2 remote-access tunnel.

Authentication method	Options	Description
own-auth-method	symmetric	This option authenticates self with either PSK or certificate based on auth-method configuration: - uses psk if auth-method is configured with psk or psk-radius - uses certificate if auth-method is configured with cert or cert-radius - invalid configuration if auth-method is configured with eap or psk-or-cert - ignores if auth-method is configured with auto-eap or auto-eap-radius
	psk	This option authenticates self with a pre-shared key.
	cert	This option authenticates self with the configured certificate and private key.
	eap-only	This option suppresses local AUTH payload generation in EAP-only remote-access tunnel scenarios. This is only supported if auth-method is configured with eap , auto-eap , or auto-eap-radius .
	follow-peer	This option follows the peer's authentication method to authenticate self based on the received peer's AUTH payload: - uses psk if the peer's AUTH payload is pre-shared key - uses certificate if the peer's AUTH payload is generated via PKI This option is supported only when auth-method is configured as psk-or-cert.
auto-eap-method	psk	This option authenticates peer using the following options: - uses the configured pre-shared key if the auth-method is auto-eap - uses the configured pre-shared key with RADIUS authentication if auth-method is auto-eap-radius
	cert	This option authenticates peer using the following options: - uses certificate-based authentication if auth-method is auto-eap - uses certificate-based authentication with RADIUS authentication if auth-method is auto-eap
	psk-or-cert	This option authenticates peer based on received peer's AUTH payload: uses psk if peer's AUTH payload is PSK and auth-method is auto-eap

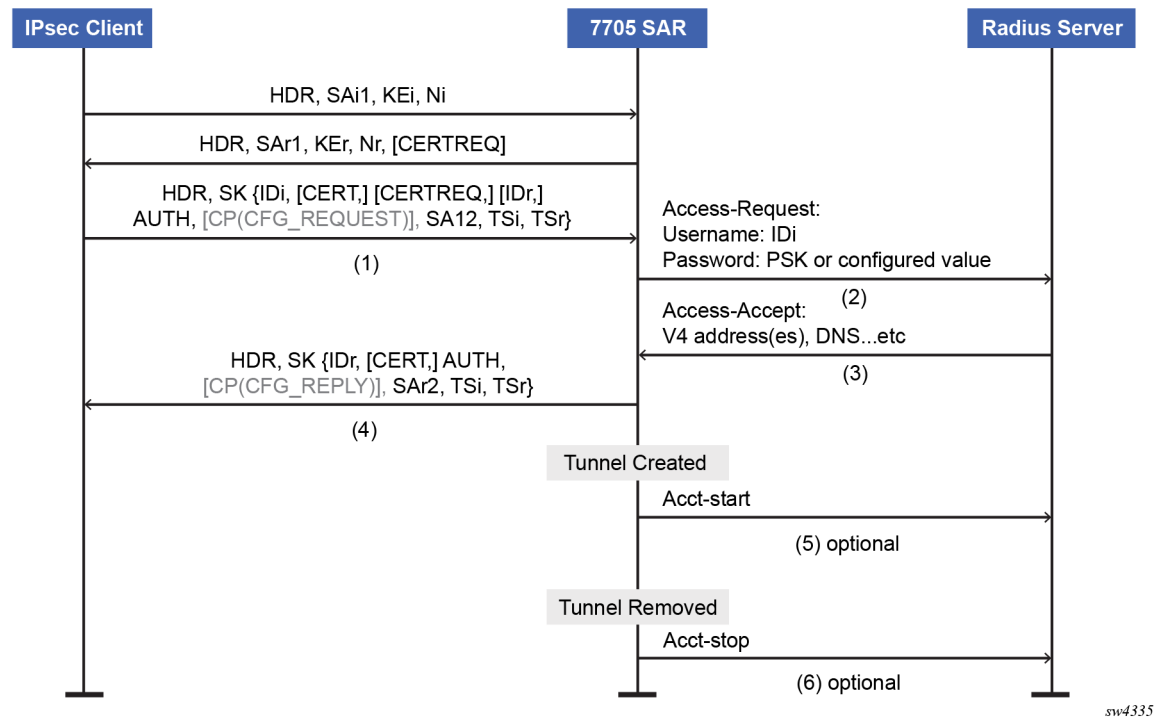
Authentication method	Options	Description
		- uses psk with RADIUS authentication if peer's AUTH payload is PSK and auth-method is auto-eap-radius - uses certificate if peer's AUTH payload is generated via PKI and auth-method is auto-eap - uses certificate with RADIUS authentication if peer's AUTH payload is generated via PKI and auth-method is auto-eap-radius
own-auto-eap-method	psk	This option authenticates self using the configured pre-shared key for non-EAP peer if auth-method auto-eap or auth-method auto-eap-radius is configured.
	cert	This option authenticates self using the certificate-based authentication for non-EAP peer if auth-method auto-eap or auth-method auto-eap-radius is configured.

3.6.2 IKEv2 remote access tunnel – RADIUS-based PSK or certificate authentication

If the authentication method of the IKE policy is **psk-radius** or **cert-radius**, then the system authenticates the client using PSK or the certificate as if it is a LAN-to-LAN tunnel. The system also performs a RADIUS authentication or authorization and optionally sends RADIUS accounting messages.

[Figure 5: Call flow for RADIUS-based PSK or certificate authentication](#) displays a typical call flow for RADIUS-based PSK or certificate authentication.

Figure 5: Call flow for RADIUS-based PSK or certificate authentication



The Access-Request includes the following attributes:

- Username is IDi.
- User-Password is one of following value's hash according to section 5.2 of RFC 2865, *Remote Authentication Dial In User Service (RADIUS)*:
 - client's PSK if **psk-radius** command option is configured
 - otherwise, a key configured using the **password** command in the RADIUS authentication policy; if a password is not configured and the system does not include the User-Password attribute in access-request.
- Acct-Session-Id represents the IPsec tunnel session.

The format is: local_gw_ip-remote_ip:remote_port-time_stamp.

For example: 172.16.100.1-192.168.5.100:500-1365016423.

- Use the following command to configure other RADIUS attributes.

– **MD-CLI**

```
configure ipsec radius authentication-policy include-radius-attribute
```

– **classic CLI**

```
configure ipsec radius-authentication-policy include-radius-attribute
```

This command configures the following command options.

- Called-Station-Id (local tunnel address)
- Calling-station-Id (remote tunnel address:port number)
- Nas-Identifier (the system name)
- Nas-Ip-Address (the system IP)
- Nas-port-id (the public tunnel SAP ID)

If RADIUS authentication is successful, then the RADIUS server sends an access-accept message back; otherwise, an access-reject message is sent back.

The following are supported attributes in access-accept:

- Alc-IPsec-Serv-Id
- Alc-IPsec-Interface
- Framed-IP-Address
- Framed-IP-Netmask
- Alc-Primary-Dns
- Alc-Secondary-Dns
- Alc-IPsec-Tunnel-Template-Id
- Alc-IPsec-SA-Lifetime
- Alc-IPsec-SA-PFS-Group
- Alc-IPsec-SA-Encr-Algorithm
- Alc-IPsec-SA-Auth-Algorithm
- Alc-IPsec-SA-Replay-Window

After the tunnel is successfully created, the system could optionally (depending on the configuration of the RADIUS accounting policy configured in the IPsec gateway), send an accounting-start packet to the RADIUS server, and also send an accounting-stop when the tunnel is removed. The user can use the following command to enable this behavior.

- **MD-CLI**

```
configure ipsec radius accounting-policy update-interval
```

- **classic CLI**

```
configure ipsec radius-accounting-policy update-interval
```

The following are some attributes included in the acct-start/stop and interim-update:

- Acct-status-type
- Acct-session-id (the same as in the access-request)
- Username

Use the following command to configure which RADIUS attributes are included.

- **MD-CLI**

```
configure ipsec radius accounting-policy include-radius-attribute
```

- **classic CLI**

```
configure ipsec radius-accounting-policy include-radius-attribute
```

This command allows the following command options.

- Frame-ip-address: the assigned internal address
- Calling-station-id
- Called-station-id
- Nas-Port-Id
- Nas-Ip-Addr
- Nas-Identifier
- Acct-Session-Time (tunnel session time, only in acct-stop packet)

The system also supports RADIUS disconnect messages to remove an established tunnel. If the following command is enabled in the RADIUS server configuration, then the system accepts the disconnect-request message (RFC 5176, *Dynamic Authorization Extensions to Remote Authentication Dial In User Service (RADIUS)*), and tear down the specified remote-access tunnel.

- **MD-CLI**

```
configure router radius server accept-coa
```

- **classic CLI**

```
configure router radius-server server accept-coa
```

For security reasons, the system only accepts a disconnect-request when **accept-coa** is configured and the disconnect-request comes from the corresponding server.

The target tunnel is identified by one of following methods:

- Acct-Session-Id
- Nas-Port-Id + Framed-Ip-Addr(Framed-Ipv6-Prefix) + Alc-IPsec-Serv-Id
- User-Name

By default, the system only returns what the client has requested in the CFG_REQUEST payload. However, this behavior can be overridden using the following command.

```
configure ipsec ike-policy relay-unsolicited-cfg-attribute
```

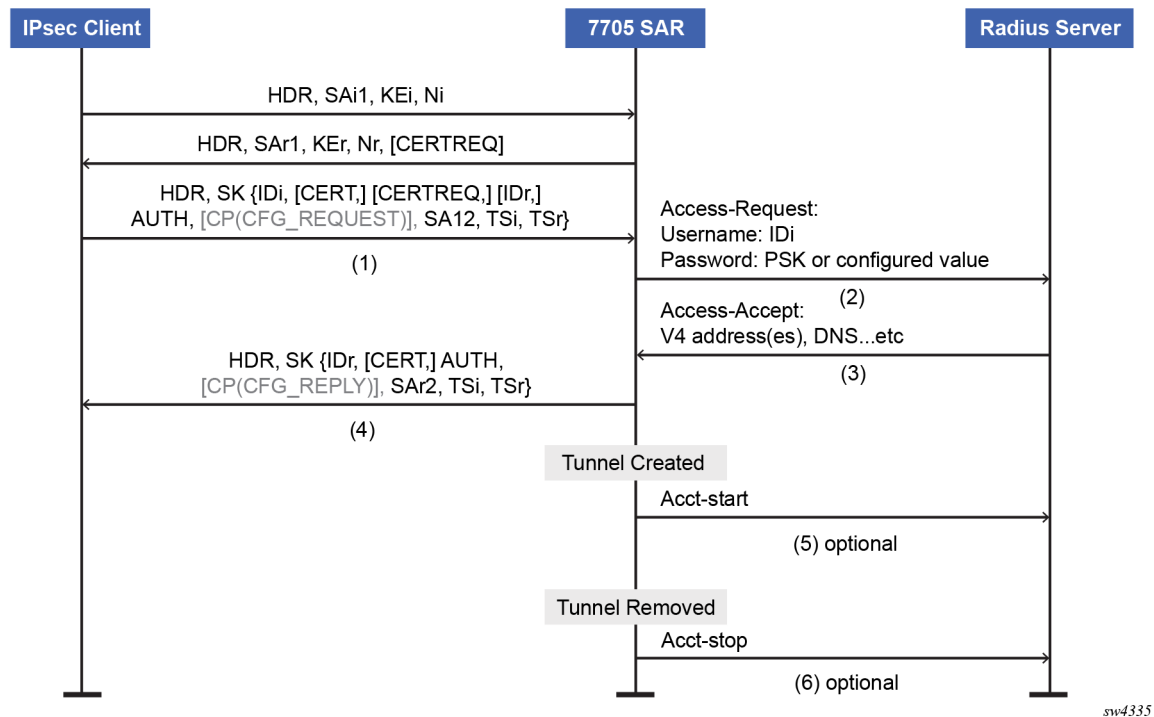
With this configuration, the configured attributes returned from the source (such as the RADIUS server) are returned to the client regardless if the client has requested it in the CFG_REQUEST payload.

3.6.2.1 IKEv2 remote-access tunnel – EAP authentication

The SR OS supports EAP authentication for a IKEv2 remote-access tunnel, in which case, the system acts as an authenticator between an IPsec client and a RADIUS server. It transparently forwards EAP messages between the IKEv2 session and RADIUS session. Thus, the actual EAP authentication occurs between the client and the RADIUS server.

[Figure 6: Typical call flow of EAP authentication](#) shows a typical call flow of EAP authentication.

Figure 6: Typical call flow of EAP authentication



Use the following command option to enable EAP authentication.

- **MD-CLI**

```
configure ipsec ike-policy ike-version-2 auth-method eap
```

- **classic CLI**

```
configure ipsec ike-policy auth-method eap
```

When enabled, after the received IKE_AUTH request from the client, the system sends an EAP-Response/ID with IDi as the value in the access-request to AAA. AAA returns a method request and the system starts passing through between the client and AAA (as shown in [Figure 6: Typical call flow of EAP authentication](#)).

The generation of the AUTH payload in the IKE_AUTH response sent by the SR OS (message 4 in flow shown above) is dependent on the following command.

- **MD-CLI**

```
configure ipsec ike-policy ike-version-2 own-auth-method
```

- **classic CLI**

```
configure ipsec ike-policy own-auth-method
```

This command allows the following command options.

psk

The AUTH payload is present and generated by using PSK.

cert

The AUTH payload is present and generated by the configured public and private key pairs as it does in certificate authentication. Any needed certificates are also sent.

eap-only

Neither AUTH nor CERT payload is present.

The RADIUS attributes in authentication and accounting packets are similar to psk-radius and cert-radius with the following differences:

- RADIUS attributes support EAP-Message/Message-Authenticator/State attributes.
- RADIUS attributes support Access-Challenge packet.
- RADIUS attributes support MS-MPPE-Send-Key/ MS-MPPE-Recv-Key in access-accept. These two attributes are required for all EAP methods that generate MSK.

The system provides a method to support EAP and other authentication methods on the same IPsec gateway policy. Use one of the following command options to enable the correct authentication method.

- **MD-CLI**

```
configure ipsec ike-policy ike-version-2 auth-method auto-eap
configure ipsec ike-policy ike-version-2 auth-method auto-eap-radius
```

- **classic CLI**

```
configure ipsec ike-policy auth-method auto-eap
configure ipsec ike-policy auth-method auto-eap-radius
```

With **auto-eap**:

- If there is no AUTH payload in IKE_AUTH request, the system uses EAP to authenticate the client and also uses following command to generate the AUTH payload.

- **MD-CLI**

```
configure ipsec ike-policy ike-version-2 own-auth-method
```

- **classic CLI**

```
configure ipsec ike-policy own-auth-method
```

- If there is an AUTH payload in the IKE_AUTH request, the authorization method is determined by the following command.

- **MD-CLI**

```
configure ipsec ike-policy ike-version-2 auto-eap-method
```

- **classic CLI**

```
configure ipsec ike-policy auto-eap-method
```

- If the **auto-eap-method** is **psk**, the system proceeds as auth-method: psk

- If the **auto-eap-method** is **cert**, the system proceeds as auth-method: cert
- If the **auto-eap-method** is **psk-or-cert**:
 - If the Auth Method field of the AUTH payload is PSK, the system proceeds as auth-method: psk
 - If the Auth Method field of the AUTH payload is RSA or DSS, the system proceeds as auth-method: cert-auth

With **auto-eap-radius**:

- If there is no AUTH payload in an IKE_AUTH request, the system uses EAP to authenticate the client and also uses the following command to generate the AUTH payload.

- **MD-CLI**

```
configure ipsec ike-policy ike-version-2 own-auth-method
```

- **classic CLI**

```
configure ipsec ike-policy own-auth-method
```

- If there is an AUTH payload in the IKE_AUTH request, the system uses the following command to generate the AUTH payload.

- **MD-CLI**

```
configure ipsec ike-policy ike-version-2 auto-eap-own-method
```

- **classic CLI**

```
configure ipsec ike-policy auto-eap-own-method
```

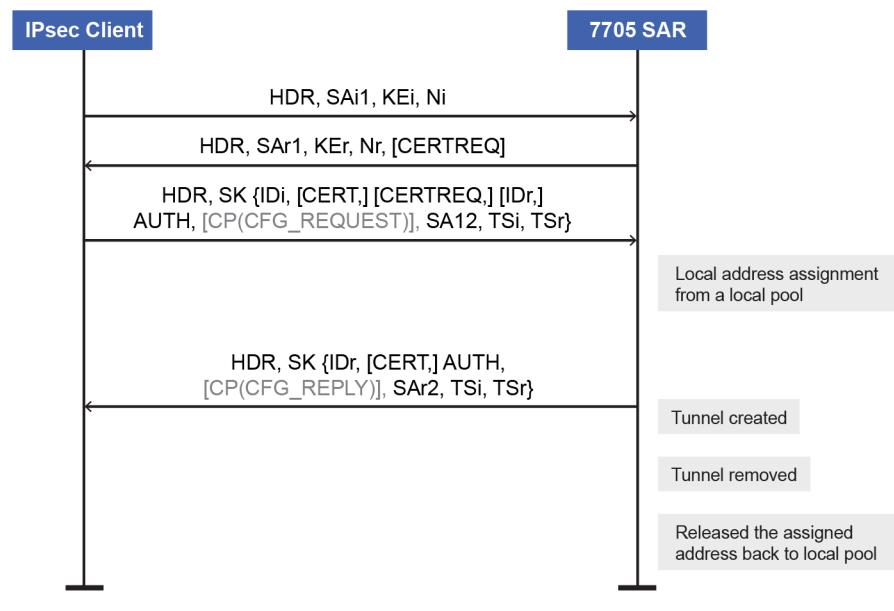
- If the **auto-eap-own-method** is **psk**, the system proceeds as auth-method: psk-radius
- If the **auto-eap-own-method** is **cert**, the system proceeds as auth-method: cert-radius
- If **auto-eap-own-method** is **psk-or-cert**:
 - If the Auth Method field of the AUTH payload is PSK, the system proceeds as auth-method:psk-radius
 - If the Auth Method field of the AUTH payload is RSA or DSS, the system proceeds as auth-method:cert-radius

3.6.3 IKEv2 remote-access tunnel – authentication without RADIUS

To achieve authentication without RADIUS, the authentication method needs to be configured as **psk** or **cert-auth** and a local address assignment must be configured under the IPsec gateway.

[Figure 7: Typical call flow of certificate or PSK authentication without RADIUS](#) shows a typical call flow of certificate or PSK authentication without RADIUS.

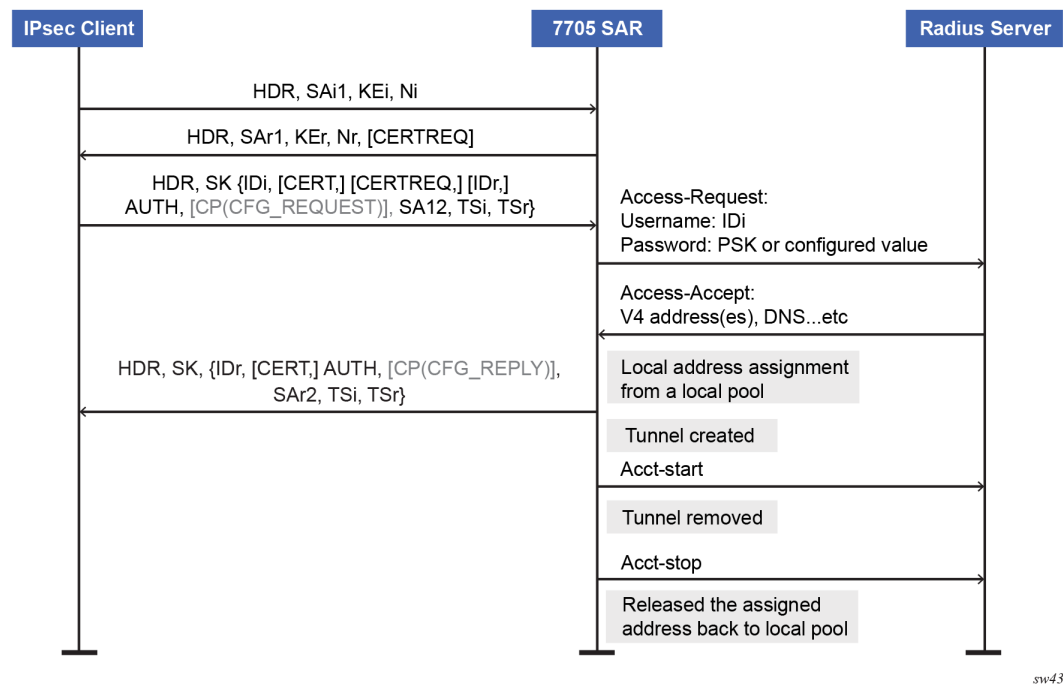
Figure 7: Typical call flow of certificate or PSK authentication without RADIUS



sw4336

Figure 8: Typical call flow for EAP authentication shows a typical call flow for EAP authentication.

Figure 8: Typical call flow for EAP authentication



sw4337

In this configuration, the RADIUS authentication and accounting policies in the IPsec gateway context are ignored.

RADIUS disconnect messages are supported in this case. Only the following tunnel identification methods are supported:

- Nas-Port-Id + Framed-Ip-Addr(Framed-Ipv6-Prefix) + Alc-IPsec-Serv-Id
- User-Name

3.6.4 IKEv2 remote-access tunnel – address assignment

The SR OS supports the following methods of address assignment for IKEv2 remote-access tunnels:

- RADIUS
- local address assignment (LAA)
- DHCPv4/v6

For RADIUS-based address assignment, the address information is returned in an access-accept packet. This implies that RADIUS-based address assignment requires using an authentication option with RADIUS, such as **psk-radius**, **cert-radius**, or **eap**.

For LAA, the system gets an address from a pool defined in a local DHCPv4/v6 server. When a tunnel is removed, the assigned address is released back to the pool. If the local DHCPv4/v6 server is shut down, all existing tunnels that have an address from the server are removed. If LAA is shut down, the current established tunnel that used LAA stays up.

For DHCP-based address assignment, the system acts as a DHCP client on behalf of the IPsec client and requests an address from an external DHCP server via the standard DHCP exchange. In this case, the system also acts as a DHCP relay agent, which relays all DHCP packets between the DHCP server and the local DHCP client. DHCP renew and rebind are also supported.

3.6.4.1 DHCPv4 address assignment

The client's hardware address field (chaddr) in the DHCPv4 header is generated by the SR OS:

- The first 2 bytes of the MAC address are 02:03.
- The remaining 4 bytes are the hash result of IKEv2 IDi.

The following options are included in the DHCPv4 packets sent by the SR OS:

- Option 82 circuit-id (*private-SAP-id* | *private-interface-name*; for example, tunnel-1.private:100 | priv-int)
- Option 82 remote-id (IKEv2 IDi in text format)
- Option 61 client-id is 1 byte that represents the IKEv2 IDi type plus the IKEv2 IDi in text format. The value of the first byte is as follows:
 - ID_IPV4_ADDR = 1
 - ID_DER_ASN1_DN = 2
 - ID_FQDN = 3
 - ID_RFC822_ADDR = 4
 - ID_IPV6_ADDR = 5

3.6.4.2 DHCPv6 address assignment

Because the system performs a DHCP relay function, all DHCPv6 packets sent or received are encapsulated in DHCPv6 relay-forward and relay-reply messages.

The following items are values of key fields and options in DHCPv6 packets sent by the system:

- Hop-count (0)
- Link address (configurable via the CLI)
- Peer-address (auto-generated based on the IKEv2 IDi)
- Option 1 Client Identifier
 - DUID type (2)
 - Enterprise ID (6527)
 - Value is 1 byte that represents the IKEv2 IDi type plus the IKEv2 IDi in text format. The value of the first byte is the same as that of the first byte in Option 61 for DHCPv4.
- Option 16 Vendor Class
 - Enterprise ID (6527)
 - Value (string "SROS IPsec")
- Option 18 Interface ID (*private-SAP-id* | *private-interface-name*; for example, tunnel-1.private:100 | priv-int)
- Option 37 Remote Identifier
 - Enterprise ID (6527)
 - Value (IKEv2 IDi in text format)

3.6.4.3 DHCPv4/v6 usage notes

- Using a local DHCP server on the same chassis for DHCP-based address assignment is not supported. The DHCP server must be external.
- IPsec DHCP relay uses only the following command **gi-address** configuration found under the IPsec gateway and does not take into account the gateway IP address with a source IP address configuration on any other interfaces.

–

– MD-CLI

```
configure service ies interface sap ipsec-gateway dhcp-address-assignment dhcpv4 gi-address
configure service vprn interface sap ipsec-gateway dhcp-address-assignment dhcpv4 gi-address
```

– classic CLI

```
configure service ies interface sap ipsec-gw dhcp gi-address
configure service vprn interface sap ipsec-gw dhcp gi-address
```

- The following command must be enabled on an interface that has a gateway IP address as the interface address for the interface to use a DHCPv4 address assignment. The system ignores other DHCP or DHCPv6 configurations on the interface, with the exception of the relay-proxy configuration.

- **MD-CLI**

```
configure service ies interface ipv4 dhcp relay-proxy
configure service vprn interface ipv4 dhcp relay-proxy
```

- **classic CLI**

```
configure service ies interface dhcp relay-proxy
configure service vprn interface dhcp relay-proxy
```

- If the DHCP server resides in a private service, and the gateway IP address is an address configured on the corresponding tunnel interface, **relay-proxy** must be enabled on the corresponding private interface.
- If the DHCP server resides in a routing instance that is different from the private service, then there must be an interface (such as a loopback interface) in the routing instance that has the gateway IP address as the interface address, and gateway IP address must be routable for the DHCP server. Also, the relay proxy must be enabled on the interface in the routing instance.

The biggest difference between the LAA and DHCP-based methods is that LAA uses a local API to get an address from a local pool. There is no DHCP packet exchange for LAA, while a DHCP-based method uses standard DHCP packet exchange to request a packet from an external DHCP server.

Because there are three methods for address assignment, the following is the priority order (descending) of sources to choose if more than one source is configured:

- LAA
- DHCP
- RADIUS

There is no fallback between the different sources.

LAA/DHCP can work with an authentication method that does not involve RADIUS, as well as with an authentication method that involves RADIUS. When using LAA/DHCP with an authentication method that involves RADIUS, the following applies:

- LAA/DHCP only happens after RADIUS is successfully authenticated.
- The address information returned by the RADIUS server is ignored (even if LAA/DHCP is configured but is shut down).
- Non-address-related attributes in access-accept messages such as Alc-IPsec-Serv-Id and Alc-IPsec-Tunnel-Template-Id are still accepted.
- RADIUS accounting is supported in this case, but the Framed-IP-Addr/Framed-IPv6-Prefix reported in the acct-request packet is the LAA/DHCP assigned address, not the address returned by the RADIUS server.
- RADIUS disconnect messages are supported.

3.6.5 IPv6 IPsec support

The SR OS provides the following IPv6 support to IPsec functions:

- IPv6 packets as the ESP tunnel payload
- IPv6 as the ESP tunnel encapsulation

3.6.5.1 IPv6 as payload

IPv6 as payload allows IPv6 packets to be forwarded within an IPsec tunnel. Current support includes the following:

- Tunnel type support includes:
 - static LAN-to-LAN tunnel
 - dynamic LAN-to-LAN tunnel
 - remote-access tunnel (only IKEv2 is supported)
- The prefix length of the IPv6 address on a private interface must be /96 or longer.

3.6.5.2 IPv6 as payload: static LAN-to-LAN tunnel

There are three methods to forward IPv6 traffic into static tunnels on the private side:

- The destination address is a configured destination IP under the tunnel context.
 - The destination IP can be either an IPv6 address or an IPv4 address.
 - In the case of IPv6, it must be either an IPv6 global unicast address or an IPv6 link-local address.
 - In the case of IPv4, it can be used to forward IPv4 traffic into the tunnel.
 - In case of unicast address, dest-ip must be within the prefix configured on the private interface.
 - Up to 16 destination IP addresses can be configured per IPsec tunnel.
- A v6 route with a configured destination IP as the next-hop, this route can be learned from either a static or dynamic from a routing protocol such as BGP.
- An IPv6 static route with an ipsec-tunnel used as the next-hop.

A security policy supports either an IPv4 entry or an IPv6 entry or both for dual-stack.

3.6.5.3 IPv6 as payload: dynamic LAN-to-LAN tunnel

With dynamic LAN-to-LAN tunnels, the system automatically creates a v6 reverse route in the private VPRN based on the received TSi payload with the tunnel as the next hop.

3.6.5.4 IPv6 as payload: remote-access tunnel

The system supports the following IKEv2 IPv6 configuration attributes:

- INTERNAL_IP6_ADDRESS
- INTERNAL_IP6_DNS

The system supports only one internal IPv6 address per tunnel. The following IPv6-related RADIUS attributes are also supported in access-accept:

- Framed-IPv6-Prefix is translated into INTERNAL_IP6_ADDRESS in the configuration payload, which includes two parts. A 16-byte v6 prefix and a one-byte prefix length.
- Alc-Ipv6-Primary-Dns
- Alc-Ipv6-Secondary-Dns

If an internal v6 address has been assigned to the remote-access client, then the Framed-IPv6-Prefix is also included in RADIUS accounting-request packet. The assigned internal v6 address must be within the prefix configured on the corresponding private interface.

If the client request both v4 and v6 address and address source (such as RADIUS or LAA) assign both v4 and v6 address, then both v4 and v6 addresses are assigned to the client via the configuration payload.

3.6.5.5 IPv6 as encapsulation

IPv6 as encapsulation allows IPv4 or IPv6 packets to be forwarded within an IPv6 ESP tunnel, also the IKE protocol can run over IPv6. Current support only includes tunnel type support:

- static LAN-to-LAN tunnel
- dynamic LAN-to-LAN tunnel
- remote-access tunnel (For IKEv1, only v4 over v6 is supported)

For an **ipsec-gw** or **ipsec-tunnel**, only one local gateway address is supported, which could be either an IPv4 or IPv6 address. The SR OS also provides fragmentation and reassembly support for IPv6 ESP/IKE packets.

3.7 Secured interface

A secured interface secures traffic forwarded through a specified IP interface, through one or multiple Secure Interface Tunnels (SI Tunnels) configured under the interface. SI tunnel is conceptually the same as traditional static IPsec tunnels. Some differences are:

- SI tunnels are configured under an IP interface, while static IPsec tunnels are configured under the private tunnel SAP of a tunnel interface.
- With an SI tunnel, the following objects are created automatically with an SI tunnel configuration. There is no need for a separate configuration tunnel configuration:
 - public tunnel SAP
 - public interface
 - private tunnel SAP
 - private tunnel interface
- The public service of SI tunnel is the same service of secured interface, which could be either Base router, an IES or an VPRN service.
- The local tunnel address of the SI tunnel must be one of interface addresses of the secure interface. If the secure interface is unnumbered, then it must be one of the interface address of the interface specified by the unnumbered configuration.
- Private service is the same as the public service. The user could also specify a different service.
- On the public side:

- With a secured interface, by default, all traffic ingress the interface are subject to IPsec processing. If the received traffic is not IPsec traffic (such as ESP and IKE), it is dropped. Use the following commands to change this behavior.

```
configure filter ip-exception
configure filter ipv6-exception
```

All ingress traffic matching the configured exception filter bypasses IPsec processing and is forwarded through normal routing methods.

- The system forwards all SI tunnel traffic (after encryption and encapsulation) out through the corresponding secured interface.
- SSH traffic toward the local system and MPLS/SDP always bypasses IPsec processing.
- On the private side:
 - Like a static IPsec tunnel, traffic is routed into the SI tunnel through a static route or BGP route.
 - When an SI tunnel is operationally down, routes using the next-hop address as the tunnel are unresolved and withdrawn from the route table.
- show, debug, tool, clear, and admin commands that apply to static IPsec tunnels also apply to SI tunnels.
- The following features are not supported with SI tunnels on 7705 SAR Gen 2 (with cellular exit port):
 - destination IP
 - MC-IPsec
 - IPv4 over IPv6
 - IPv6 over IPv6
 - MLDv2 over SI tunnel
- The following features are not supported with SI tunnels on 7705 SAR Gen 2:
 - destination IP
 - MC-IPsec
 - MLDv2 over SI tunnel

3.8 IPsec client database

Use the following command to configure the IPsec client database, which can be used to authenticate and authorize IKEv2 dynamic LAN-to-LAN tunnels or remote-access tunnels.

```
configure ipsec client-db
```

Each client database contains one or more client entries. When the system receives a new tunnel request, it performs a look up in the associated database of the IPsec gateway. If there is a match, the system optionally could use credentials configured in the matched client entry to authenticate the peer. If the authentication succeeds, optionally, the matched entry could also return specific IPsec parameters, such

as the private service ID, which can be used for tunnel setup. Use the following commands to configure the accept or reject actions for each client entry.

```
configure ipsec client-db client action accept
configure ipsec client-db client action reject
```

If the matched client entry action is configured as **reject**, the system fails tunnel setup, proceed otherwise.

If the client database lookup failed to return a match result, then the system can either fall back to the IPsec gateway level configuration or fail the tunnel setup. The action to take depends on the CLI configuration.

The system supports one of the following as matching input:

- the peer's tunnel IP address
- the peer's IDi
- a combination of both

The above matching input is defined in the following context.

```
configure ipsec client-db match-list
```

Each client entry contains client matching criteria that corresponds to the match list. The system correlates matching input with the client matching criteria of each client entry in the **client-db** configuration. The system supports the following matching methods:

- **for the peer IDi**
 - Any matches any IDi.
 - IPv4/IPv6 prefix matches the peer address type IDi to a configured prefix. It is considered a match if the IDi falls within the prefix.
 - FQDN matches the peer FQDN type IDi to a string. This supports a complete string match or a suffix string match.
 - RFC 822 matches the peer RFC 822 type IDi to a string. This supports a complete string match or suffix string match.
 - Regular expression matches any supported type of IDi to a configured POSIX extended regular expression pattern. The IDi is converted to an ASCII string in following format:
 - ID_IPV4_ADDR – text representation of IPv4 address, for example, 192.168.1.100
 - ID_IPV6_ADDR – text representation of IPv6 address, for example, 2001:db8:aaaa:bbbb:cccc:dddd::1
 - ID_FQDN – same ASCII string as in the IDi payload
 - ID_RFC822_ADDR – same ASCII string as in the IDi payload
 - ID_DER_ASN1_DN – a list of all attributes in the distinguished name separated by comma. Each attribute is in the format "<type_abbreviation>=<value>", for example, "C=US,ST=CA,O=Nokia,CN=client@nokia.com".



Note: For all types of IDi, only ASCII characters are supported.

- **for the peer tunnel IP address**

- Matches the peer tunnel address to a configured prefix. It is a match if the IDi fall within the prefix.
- IPv4 Any matches any IPv4 address.
- IPv6 Any matches any IPv6 address.

Each client entry has a client index (an integer). This is different from a client identification. If there are multiple matched entries in a lookup, the client entry with the smallest client index is used. The client entry supports using a pre-shared key as the credential.

If the credential is not configured in the matched entry, the credential configured under the IPsec gateway is used.

A client entry could optionally return the following IPsec parameters:

- a private service ID
- a private interface name
- a tunnel-template ID
- a Ts list
- local address assignment configurations
- certificate configuration

The certificate configurations are as follows:

- **cert-profile** – local certificate and key used for IKEv2 certificate authentication
- **trust-anchor-profile** – CAs used to validate the peer certificate chain
- **status-verify** – certificate revocation checking (CRL/OCSP) for the peer certificate

The returned parameter overrides the configuration of the IPsec gateway level.

There is only one **client-db** for each IPsec gateway, but different IPsec gateway configurations can use the same **client-db**.

Note that the encapsulated IP MTU in the client database-returned tunnel-template is not applied to the IKE packet fragmentation. The value configured by the following command is used instead. However, the client database-returned encapsulated IP MTU value still applies to the ESP packet fragmentation.

```
configure ipsec tunnel-template encapsulated-ip-mtu
```



Note:

- A client entry in an administratively disabled state is skipped while the system performs the matching process.
- If the configuration returned by **client-db** is invalid, the system fails the tunnel setup.
- The reference of the **client-db** under the IPsec gateway can be changed without shutting down the IPsec gateway.
- Shutting down a referenced **client-db** without shutting down IPsec gateway is allowed and the established tunnel is not impacted. The system uses the configuration on the IPsec gateway level for new a tunnel request while the **client-db** is administratively disabled if a fallback is configured.
- Adding a new client in a referenced **client-db** without shutting down IPsec gateway or **client-db** is allowed.

- Removing a client in the referenced **client-db** without shutting down IPsec gateway or **client-db** is allowed. However, the administrative disabling of the client to be removed is required.
- Changing an existing client of a referenced **client-db** without shutting down IPsec gateway or **client-db** is allowed. However, the administrative disabling of the client to be removed is required.
- For best performance, if a database contains client entries that use a regular expression match, the non-regular expression match entries must use an index that is smaller than the index for regular expression match entries.

3.9 Configuring IPsec with CLI

3.9.1 Provisioning a tunnel ISA

The following example displays a card and ISA configuration.

Example: MD-CLI

```
[ex:/configure]
A:admin@node-2# info
card 1 {
    card-type iom4-e
    mda 1 {
        mda-type me40-1gb-csfp
    }
    mda 2 {
        mda-type isa2-tunnel
    }
}
```

Example: classic CLI

```
A:node-2>config# info
-----
...
card 1
card-type iom4-e
mda 1
mda-type me40-1gb-csfp
no shutdown
exit
mda 2
mda-type isa2-tunnel
no shutdown
exit
no shutdown
...
-----
```

3.9.2 Configuring a tunnel group

The following example displays a tunnel group configuration in the ISA context. The **multi-active** command specifies that there could be multiple active ISAs in the tunnel group.

Example: MD-CLI

```
[ex:/configure]
A:admin@node-2# info
isa {
    tunnel-group 1 {
        admin-state enable
        isa-scale-mode tunnel-limit-2k
        multi-active {
            isa 1/2 { }
        }
    }
}
```

Example: classic CLI

```
A:node-2>config# info
-----
...
  isa
    tunnel-group 1 isa-scale-mode tunnel-limit-2k create
    multi-active
    mda 1/2
    no shutdown
  exit
exit
...
-----
```

3.9.3 Configuring router interfaces for IPsec

The following example displays an interface named "internet" that is configured using the network port (1/1/1), which provides network connection on the public side.

Example: MD-CLI

```
[ex:/configure router "Base"]
A:admin@node-2# info
autonomous-system 123
interface "internet" {
    port 1/1/1
    ipv4 {
        primary {
            address 10.10.7.118
            prefix-length 24
        }
    }
}
interface "system" {
    ipv4 {
        primary {
```

```

        address 10.20.1.118
        prefix-length 32
    }
}

```

Example: classic CLI

```

A:node-2>config# info
-----
...
router Base
  interface "internet"
    address 10.10.7.118/24
    port 1/1/1
    no shutdown
  exit
  interface "system"
    address 10.20.1.118/32
    no shutdown
  exit
  autonomous-system 123
...
-----

```

3.9.4 Configuring IPsec command options

The following example displays an IPsec configuration.

Example: MD-CLI

```

[ex:/configure ipsec]
A:admin@node-2# info
  ike-policy 100 {
    ike-transform [100]
    ike-version-2 {
      auth-method eap
    }
  }
  ike-transform 100 {
    dh-group group-14
    ike-auth-algorithm sha-256
    isakmp-lifetime 90000
  }

```

Example: classic CLI

```

A:node-2>config>ipsec# info
-----
  ike-transform 100 create
    dh-group 14
    ike-auth-algorithm sha256
    isakmp-lifetime 90000
  exit
  ike-policy 100 create
    ike-version 2
    auth-method eap
    ike-transform 100

```

```
exit
-----
```

3.9.5 Configuring IPsec in services

The following example displays an IES and VPRN service with IPsec command options configured.

Example: MD-CLI

```
[ex:/configure service]
A:admin@node-2# info
  ies "100" {
    admin-state enable
    customer "1"
    interface "ipsec-public" {
      sap tunnel-1.public:1 {
      }
      ipv4 {
        primary {
          address 10.10.10.1
          prefix-length 24
        }
      }
    }
  }

  vprn "200" {
    admin-state enable
    customer "1"
    ipsec {
      security-policy 1 {
        entry 1 {
          local-ip {
            address 172.16.118.0/24
          }
          remote-ip {
            address 172.16.91.0/24
          }
        }
      }
    }
  }

  bgp-ipvpn {
    mpls {
      admin-state enable
      route-distinguisher "1:1"
    }
  }

  interface "corporate-network" {
    ipv4 {
      primary {
        address 172.16.118.118
        prefix-length 24
      }
    }
    sap 1/1/2 {
    }
  }

  interface "ipsec-private" {
    tunnel true
    sap tunnel-1.private:1 {
      ipsec-tunnel "remote-office" {
```

```

        key-exchange {
            dynamic {
                ike-policy 1
                ipsec-transform [1]
                pre-shared-key "0PuXIi3wAoM0kSffbuDDViSy4jnc4N2vRrT1Qw== hash2"
            }
        }
        tunnel-endpoint {
            local-gateway-address 10.10.10.118
            remote-ip-address 10.10.7.91
            delivery-service "delivery"
        }
        security-policy {
            id 1
        }
    }
}
static-routes {
    route 172.16.91.0/24 route-type unicast {
        ipsec-tunnel "t1" {
            admin-state enable
        }
    }
}
}

```

Example: classic CLI

```

A:node-2>config# info
-----
...
service
  ies 100 name "100" customer 1 create
  interface "ipsec-public" create
    address 10.10.10.1/24
    tos-marking-state untrusted
    sap tunnel-1.public:1 create
  exit
  exit
  no shutdown
  exit
vprn 200 customer 1 create
  ipsec
    security-policy 1 create
    entry 1 create
    local-ip 172.16.118.0/24
    remote-ip 172.16.91.0/24
  exit
  exit
  exit
  route-distinguisher 1:1
  interface "ipsec-private" tunnel create
    sap tunnel-1.private:1 create
    ipsec-tunnel "remote-office" create
    security-policy 1
    local-gateway-address 10.10.10.118 peer 10.10.7.91 delivery-
service-name delivery
  dynamic-keying
    ike-policy 1
    pre-shared-key "humptydumpty"
    transform 1
  exit
  no shutdown
  exit

```

```

        exit
    exit
    interface "corporate-network" create
        address 172.16.118.118/24
        sap 1/1/2 create
    exit
    exit
    static-route-entry 172.16.91.0/24
        ipsec-tunnel "t1"
        no shutdown
    exit
    exit
    no shutdown
exit
exit
...
-----

```

3.9.6 Configuring X.509v3 certificate command options

The following are steps to configure certificate enrollment:

1. Generate a key.

- **MD-CLI**

```

admin system security pki generate-keypair cf3:/key_plain_rsa2048
admin system security pki generate-keypair rsa-key-size 2048

```

- **classic CLI**

```

admin certificate gen-keypair cf3:/key_plain_rsa2048 size 2048 type rsa

```

2. Generate a certificate request.

- **MD-CLI**

```

admin system security pki generate-csr key-url cf3:/key_plain_rsa2048 output-url cf3:/
7750-req.cs subject-dn "C=US,ST=CA,CN=7750"

```

- **classic CLI**

```

admin certificate gen-local-cert-req keypair cf3:/key_plain_rsa2048 subject-
dn "C=US,ST=CA,CN=7750" file 7750_req.cs

```

3. Send the certificate request to CA-1 to sign and get the signed certificate.

4. Import the key.

- **MD-CLI**

```

admin system security pki import type key input-url cf3:/key_plain_rs2048 output-file
key1_rsa2048 format der

```

- **classic CLI**

```

admin certificate import type key input cf3:/key_plain_rsa2048 output key1_rsa2048 format
der

```

5. Import the signed certificate.

- **MD-CLI**

```
admin system security pki import type cert input-url cf3:/7750_cert.pem output-file
7750cert format pem
```

- **classic CLI**

```
admin certificate import type cert input cf3:/7750_cert.pem output 7750cert format pem
```

The following are steps to configure CA certificate/CRL import.

1. Import the CA certificate.

- **MD-CLI**

```
admin system security pki import type certificate input-url cf3:/CA_1_cert.pem output-file
ca_cert format pem
```

- **classic CLI**

```
admin certificate import type cert input cf3:/CA_1_cert.pem output ca_cert format pem
```

2. Import the CA's CRL.

- **MD-CLI**

```
admin system security pki import type certificate input-url cf3:/CA_1_crl.pem output-file
ca_crl format pem
```

- **classic CLI**

```
admin certificate import type crl input cf3:/CA_1_crl.pem output ca_crl format pem
```

The following example displays a certificate authentication for IKEv2 static LAN-to-LAN tunnel configuration.

Example: MD-CLI

```
[ex:/configure system security pki]
A:admin@node-2# info
  ca-profile "NOKIA-root" {
    admin-state enable
    cert-file "NOKIA_root.cert"
    crl-file "NOKIA_root.crl"
  }

[ex:/configure ipsec]
A:admin@node-2# info
  cert-profile "segw" {
    admin-state enable
    entry 1 {
      cert "segw.cert"
      key "segw.key"
    }
  }
  ike-policy 1 {
    ike-transform [1]
    ike-version-2 {
```

```

        auth-method cert
    }
}
ike-transform 1 {
}
ipsec-transform 1 {
}
trust-anchor-profile "nokia" {
    trust-anchor "NOKIA-root" { }
}

[ex:/configure service vprn "200" interface "ipsec-private" sap tunnel-1.private:1]
A:admin@node-2# info
    ipsec-tunnel "t50" {
        admin-state enable
        key-exchange {
            dynamic {
                ike-policy 1
                ipsec-transform [1]
                cert {
                    cert-profile "segw"
                    trust-anchor-profile "nokia"
                }
            }
        }
        tunnel-endpoint {
            local-gateway-address 192.168.55.30
            remote-ip-address 192.168.33.100
            delivery-service "delivery"
        }
        security-policy {
            id 1
        }
    }
}

```

Example: classic CLI

```

A:node-2>config>system>security>pki# info
-----
        ca-profile "NOKIA-root" create
        cert-file "NOKIA_root.cert"
        crl-file "NOKIA_root.crl"
        no shutdown
    exit
-----

A:node-2>config>ipsec# info
-----
    ike-policy 1 create
        ike-version 2
        auth-method cert-auth
        ike-transform 1
    exit
    ipsec-transform 1 create
    exit
    ike-transform 1 create
    exit
    cert-profile "segw" create
        entry 1 create
            cert segw.cert
            key segw.key
        exit
    no shutdown

```

```

        exit
        trust-anchor-profile "nokia" create
            trust-anchor "nokia-root"
        exit
    -----
A:node-2>config>service>vpn>if>sap
    -----
service delivery
    ipsec-tunnel "t50" create
        security-policy 1
        local-gateway-address 192.168.55.30 peer 192.168.33.100 delivery-
        dynamic-keying
            ike-policy 1
            transform 1
            cert
                trust-anchor-profile "nokia"
                cert-profile "segw"
            exit
        exit
        no shutdown
    exit

```

3.9.7 Configuring and using CMPv2

CMPv2 server information is configured using the commands in the following context.

```
configure system security pki ca-profile cmpv2
```

The following command options are configured in this context:

- **url**

This command option specifies the HTTP URL of the CMPv2 server. The service specifies the routing instance that the system used to access the CMPv2 server (if omitted, then system uses the base routing instance).

- **service name or service ID**

This command option is only needed for in-band connections to the server via VPRN services. IES services are not referenced by the service ID as they use the base routing instance.

- **response-signing-cert**

This command option specifies an imported certificate used to verify the CMP response message if it is protected by signature. If this command is not configured, the CA certificate is used.

- **key-list**

This command option specifies a list of pre-shared keys used for CMPv2 initial registration message protection.

If there is no key list defined in the CMPv2 configuration, the system defaults to the CMPv2 transaction input for the command line for authenticating a message without a sender ID. Also, if there is no sender ID in the response message, and there is a key list defined, the system chooses the lexicographical first entry only, and if that fails, it outputs a fail result for the transaction.

All CMPv2 operations are invoked by using the following command:

- **MD-CLI**

```
admin system security pki cmpv2
```

- **classic CLI**

```
admin certificate cmpv2
```

The system also supports optional commands (such as, **always-set-sender-ir**) to support inter-op with CMPv2 servers.

The following example displays CMPv2 configuration.

Example: MD-CLI

```
[ex:/configure system security pki ca-profile "profile" cmpv2]
A:admin@node-2# info
  response-signing-cert "filename"
  url {
    url-string "http://cmp.example.com/request"
    service-name "foo"
  }
  key-list {
    key "1" {
      password "RGwT0+xs+Zb9708mSFdzMCxTCu8ykxuSpA2mpHzFwzU= hash2"
    }
  }
}
```

Example: classic CLI

```
A:node-2>config>system>security>pki>ca-profile>cmpv2$ info
-----
                                url "http://cmp.example.com/request" service-name "foo"
                                key-list
reference "1"                    key "RGwT0+xs+Zb9708mSFdzMCxTCu8ykxuSpA2mpHzFwzU=" hash2
                                exit
                                response-signing-cert "filename"
-----
```

3.9.8 Configuring OCSP

OCSP server information is configured using the following command.

```
configure system security pki ca-profile ocsf
```

The **responder-url** command option specifies the HTTP URL of the OCSP responder. The service ID or service name command option specifies the routing instance that system used to access the OCSP responder.

For an IPsec tunnel or IPsec gateway, the user can configure a primary method, a secondary method and a default result using the following commands:

- **MD-CLI**

```
configure ipsec ipsec-transport-mode-profile key-exchange dynamic cert status-verify
configure router interface ipsec ipsec-tunnel key-exchange dynamic cert status-verify
```

```
configure service ies interface ipsec ipsec-tunnel key-exchange dynamic cert status-verify
configure service vprn interface ipsec ipsec-tunnel key-exchange dynamic cert status-verify
configure service vprn interface sap ipsec-tunnel key-exchange dynamic cert status-verify
```

- **classic CLI**

```
configure service vprn interface sap ipsec-gw cert status-verify
configure service ies interface sap ipsec-gw cert status-verify
configure service vprn interface ipsec ipsec-tunnel dynamic-keying cert status-verify
configure service vprn interface sap ipsec-tunnel dynamic-keying cert status-verify
configure service ies interface ipsec ipsec-tunnel dynamic-keying cert status-verify
```

The following example, shows OCSP configured as the primary method and CRL as the secondary method.

Example: MD-CLI

```
[ex:/configure service ies "2" interface "ipsec-pub" sap tunnel-1.public:100 ipsec-gateway
"foo"]
A:admin@node-2# info
    cert {
        status-verify {
            primary ocs
            secondary crl
        }
    }
```

Example: classic CLI

```
A:node-2>config>service>ies>if>sap>ipsec-gw# info
-----
                shutdown
                cert
                status-verify
                    primary ocs secondary crl
                exit
            exit
        -----
```

3.9.9 Configuring IKEv2 remote-access tunnel

The following are configuration tasks for an IKEv2 remote-access tunnel:

- Create an IKE policy with one of the authentication methods that enabled the remote-access tunnel.
- Configure a tunnel template or IPsec transform. This is the same as configuring a dynamic LAN-to-LAN tunnel.
- Create a RADIUS authentication policy and optionally, a RADIUS accounting policy (a RADIUS server policy and a RADIUS server must be preconfigured).
- Configure a private VPRN service and private tunnel interface with an address on the interface. The internal address assigned to the client must come from the subnet on the private interface.
- Configure a public IES or VPRN service and an IPsec gateway under the public tunnel SAP.
- Configure the RADIUS authentication policy and RADIUS accounting policy (optional) under the IPsec gateway.

- Configure a certificate if any certificate-related authentication method is used.

The following example shows an IKEv2 configuration using cert-radius.

Example: MD-CLI

```
[ex:/configure system security pki]
A:admin@node-2# info
  ca-profile "NOKIA-ROOT" {
    admin-state enable
    cert-file "NOKIA-ROOT.cert"
    crl-file "NOKIA-ROOT.crl"
  }

[ex:/configure aaa]
A:admin@node-2# info
  radius {
    server-policy "femto-aaa" {
      servers {
        router-instance "management"
        server 1 {
          server-name "svr-1"
        }
      }
    }
  }

[ex:/configure router "Base"]
A:admin@node-2# info
  radius {
    server "svr-1" {
      address 10.10.1.2
      secret "LCa0a2j/xo/5m0U8HTBNJYdag== hash2"
    }
  }

[ex:/configure ipsec]
A:admin@node-2# info
  cert-profile "c1" {
    admin-state enable
    entry 1 {
      cert "SeGW2.cert"
      key "SeGW2.key"
    }
  }
  ike-policy 1 {
    ike-transform [1]
    ike-version-2 {
      auth-method cert-radius
    }
  }
  ike-transform 1 {
  }
  ipsec-transform 1 {
  }
  tunnel-template 1 {
    ipsec-transform [1]
  }
  trust-anchor-profile "tap-1" {
    trust-anchor "NOKIA-ROOT" { }
  }
  radius {
    accounting-policy "femto-acct" {
      radius-server-policy "femto-aaa"
    }
  }
```

```

        include-radius-attribute {
            calling-station-id true
            framed-ip-addr true
        }
    }
    authentication-policy "femto-auth" {
        radius-server-policy "femto-aaa"
        password "CQsjXp648Zfy3ZJ5NyIsV7gcSkI= hash2"
        include-radius-attribute {
            called-station-id true
            calling-station-id true
        }
    }
}

[ex:/configure service ies "2"]
A:admin@node-2# info
  admin-state enable
  customer "1"
  interface "pub" {
    sap tunnel-1.public:100 {
      ipsec-gateway "rw" {
        admin-state enable
        default-tunnel-template 1
        ike-policy 1
        cert {
          cert-profile "c1"
          trust-anchor-profile "tap-1"
        }
        default-secure-service {
          service-name "priv"
          interface "priv"
        }
        radius {
          accounting-policy "femto-acct"
          authentication-policy "femto-auth"
        }
      }
    }
    ipv4 {
      primary {
        address 172.16.100.0
        prefix-length 31
      }
    }
  }
}

[ex:/configure service vprn "1"]
A:admin@node-2# info
  admin-state enable
  bgp-ipvprn {
    mpls {
      admin-state enable
      route-distinguisher "400:11"
    }
  }
  interface "l1" {
    loopback true
    ipv4 {
      primary {
        address 10.9.9.9
        prefix-length 32
      }
    }
  }
}

```

```

    }
  }
  interface "priv" {
    tunnel true
    ipv4 {
      addresses {
        address 10.20.20.1 {
          prefix-length 24
        }
      }
    }
    sap tunnel-1.private:200 {
    }
  }
}

```

Example: classic CLI

```

A:node-2>config>system>security>pki# info
-----
      ca-profile "NOKIA-ROOT" create
      cert-file "NOKIA-ROOT.cert"
      crl-file "NOKIA-ROOT.crl"
      no shutdown
    exit
-----

A:node-2>config>aaa# info
-----
      radius-server-policy "femto-aaa" create
      servers
        router "management"
        server 1 name "svr-1"
      exit
    exit
-----

A:node-2>config>router# info
-----
      radius-server
        server "svr-
1" address 10.10.10.1 secret "KR35xB3W4aUXtL8o3WzPD." hash2 create
      exit
    exit
-----

A:node-2>config>ipsec# info
-----
      ike-policy 1 create
      ike-version 2
      auth-method cert-radius
      ike-transform 1
    exit
      ipsec-transform 1 create
    exit
      ike-transform 1 create
    exit
      tunnel-template 1 create
      transform 1
    exit
      cert-profile "c1" create
      entry 1 create
      cert SeGW2.cert
      key SeGW2.key

```

```

        exit
        no shutdown
    exit
    trust-anchor-profile "tap-1" create
        trust-anchor "NOKIA-ROOT"
    exit
radius-authentication-policy "femto-auth" create
    include-radius-attribute
        calling-station-id
        called-station-id
    exit
    password "DJzlyYKCefyhomnFcFSBuLZovSemMKde" hash2
    radius-server-policy "femto-aaa"
exit
radius-accounting-policy "femto-acct" create
    include-radius-attribute
        calling-station-id
        framed-ip-addr
    exit
    radius-server-policy "femto-aaa"
exit
-----

A:node-2>config>service>ies# info
-----
    interface "pub" create
        address 172.16.100.0/31
        tos-marking-state untrusted
        sap tunnel-1.public:100 create
            ipsec-gw "rw"
                cert
                    trust-anchor-profile "tap-1"
                    cert-profile "c1"
                exit
            default-secure-service 400 interface "priv"
            default-tunnel-template 1
            ike-policy 1
            local-gateway-address 172.16.100.1
            radius-accounting-policy "femto-acct"
            radius-authentication-policy "femto-auth"
            no shutdown
        exit
    exit
exit
no shutdown
-----

A:node-2>config>service>vprn# info
-----
    interface "priv" tunnel create
        address 10.20.20.1/24
        sap tunnel-1.private:200 create
        exit
    exit
    interface "l1" create
        address 10.9.9.9/32
        loopback
    exit
    bgp-ipvpn
        mpls
            route-distinguisher 400:11
            no shutdown
        exit
    exit

```

```
no shutdown
-----
```

3.9.10 Configuring IKEv2 remote-access tunnel with local address assignment

The following are configuration tasks of IKEv2 remote-access tunnel:

- Create an IKE policy with any authentication method.
- Configure the tunnel template or IPsec transform. This is the same as configuring a dynamic LAN-to-LAN tunnel.
- Configure a private VPRN service and a private tunnel interface with an address on the interface. The internal address assigned to the client must come from the subnet on the private interface.
- Configure a local DHCPv4 or DHCPv6 server with address pool that from which the internal address to be assigned from.
- Configure public IES or VPRN service and IPsec gateway under public tunnel SAP.
- Configure the local address assignment under the IPsec gateway.

The following example shows an IKEv2 remote-access tunnel using cert-auth.

Example: MD-CLI

```
[ex:/configure system security pki]
A:admin@node-2# info
    ca-profile "smallcell-root" {
        admin-state enable
        cert-file "smallcell-root-ca.cert"
        revocation-check crl-optional
    }

[ex:/configure ipsec]
A:admin@node-2# info
    cert-profile "segw-mlab" {
        admin-state enable
        entry 1 {
            cert "SeGW-MLAB.cert"
            key "SeGW-MLAB.key"
        }
    }
    ike-policy 3 {
        ike-transform [1]
        ike-version-2 {
            auth-method cert
        }
        nat-traversal {
        }
    }
    ike-transform 1 {
    }
    ipsec-transform 1 {
    }
    tunnel-template 1 {
        ipsec-transform [1]
    }
    trust-anchor-profile "sc-root" {
        trust-anchor "smallcell-root" {
        }
    }
```

```

}

[ex:/configure service ies "2"]
A:admin@node-2# info
  admin-state enable
  customer "1"
  interface "pub" {
    sap tunnel-1.public:100 {
      ipsec-gateway "rw" {
        admin-state enable
        default-tunnel-template 1
        ike-policy 3
        cert {
          cert-profile "segw-mlab"
          trust-anchor-profile "sc-root"
          status-verify {
            default-result good
          }
        }
      }
      default-secure-service {
        service-name "priv"
        interface "priv"
      }
      local {
        gateway-address 172.16.100.1
        id {
          fqdn "segwmobilelab.nokia.com"
        }
        address-assignment {
          admin-state enable
          ipv6 {
            router-instance "priv"
            dhcp-server "d6"
            pool "1"
          }
        }
      }
    }
  }
}

ipv4 {
  primary {
    address 172.16.100.253
    prefix-length 24
  }
}

}

[ex:/configure service vprn "3"]
A:admin@node-2# info
  admin-state enable
  bgp-ipvpn {
    mpls {
      admin-state enable
      route-distinguisher "400:1"
    }
  }
  interface "priv" {
    admin-state enable
    tunnel true
    sap tunnel-1.private:200 {
    }
    ipv6 {

```

```

        address 2001:db8:beef::101 {
            prefix-length 96
        }
    }
}
dhcp-server {
    dhcpv6 "d6" {
        admin-state enable
        pool-selection {
            use-pool-from-client {
            }
        }
        pool "1" {
            options {
                option dns-server {
                    hex-string 0x20010db8beef0000000000000000000808
                }
            }
            prefix 2001:db8:beef::/96 {
                failover-control-type access-driven
            }
            exclude-prefix 2001:db8:beef::101/128 { }
        }
    }
}
}

```

Example: classic CLI

```
A:node-2>config>system>security>pki# info
-----
        ca-profile "smallcell-root" create
        cert-file "smallcell-root-ca.cert"
        revocation-check crl-optional
        no shutdown
    exit
-----

A:node-2>config>ipsec# info
-----
    ike-policy 3 create
        ike-version 2
        auth-method cert-auth
        nat-traversal
        ike-transform 1
    exit
    ipsec-transform 1 create
    exit
    ike-transform 1 create
    exit
    cert-profile "segw-mlab" create
        entry 1 create
            cert SeGW-MLAB.cert
            key SeGW-MLAB.key
        exit
        no shutdown
    exit
    trust-anchor-profile "sc-root" create
        trust-anchor "smallcell-root"
    exit
    tunnel-template 1 create
        transform 1
    exit
```

```

A:node-2>config>service>ies# info
-----
      interface "pub" create
        address 172.16.100.253/24
        tos-marking-state untrusted
        sap tunnel-1.public:100 create
        ipsec-gw "rw"
          default-secure-service 400 interface "priv"
          default-tunnel-template 1
          ike-policy 3
          local-address-assignment
            ipv6
              address-source router 400 dhcp-server "d6" pool "1"
            exit
            no shutdown
          exit
          local-gateway-address 172.16.100.1
          cert
            trust-anchor-profile "sc-root"
            cert-profile "segw-mlab"
            status-verify
              default-result good
            exit
          exit
          local-id type fqdn value segwmobilelab.nokia.com
          no shutdown
        exit
      exit
    exit
  no shutdown
-----

A:node-2>config>service>vpn# info
-----
      dhcp6
        local-dhcp-server "d6" create
          use-pool-from-client
          pool "1" create
            options
              dns-server 2001:db8::808:808
            exit
            exclude-prefix 2001:db8:beef::101/128
            prefix 2001:db8::beef::/96 failover access-driven pd wan-host
          create
            exit
          exit
          no shutdown
        exit
      exit
    bgp-ipvpn
      mpls
        route-distinguisher 400:1
        no shutdown
      exit
    exit
  interface "priv" tunnel create
    ipv6
      address 2001:db8:beef::101/96
    exit
    sap tunnel-1.private:200 create
    exit
  exit
no shutdown

```

3.9.11 Configuring secured interfaces

The following example displays a configuration for a secured interface. In this example, a SI tunnel "t1" is configured under interface "toPeer-1" in Base routing instance, along with an exception filter 100 that allows OSPF packets bypass IPsec processing.

Example: MD-CLI

```
[ex:/configure filter]
A:admin@node-2# info
  ip-exception "100" {
    entry 10 {
      match {
        protocol ospf-igp
      }
    }
  }

*[ex:/configure router "Base"]
A:admin@node-2# info
  interface "toPeer-1" {
    ipsec {
      tunnel-group 1
      public-sap 300
      ip-exception "100"
      ipsec-tunnel "t1" {
        private-sap 300
        local-gateway-address-override 192.168.110.20
        remote-gateway-address 172.16.21.1
        key-exchange {
          dynamic {
            ike-policy 3
            ipsec-transform [2]
            pre-shared-key "mEg8brQLbDGkSMIqZt7TtTpKaT7xPCY= hash2"
          }
        }
        security-policy {
          id 1
        }
      }
    }
    ipv4 {
      primary {
        address 192.168.110.20
        prefix-length 24
      }
    }
  }
  ipsec {
    security-policy 1 {
      entry 1 {
        local-ip {
          address 100.0.0.20/32
        }
        remote-ip {
          address 200.1.1.254/32
        }
      }
    }
  }
}
```

Example: classic CLI

```

config>filter# info
-----
      ip-exception 100 create
        entry 10 create
          match protocol ospf-igp
          exit
        exit
      exit
    -----
config>router# info
-----
#-----
echo "IPsec Configuration"
#-----
      ipsec
        security-policy 1 create
          entry 1 create
            local-ip 100.0.0.20/32
            remote-ip 200.1.1.254/32
          exit
        exit
      exit
    -----
#-----
echo "IP Configuration"
#-----
      interface "toPeer-1"
        address 192.168.110.20/24
        port 1/1/3
        ipsec tunnel-group 1 public-sap 300
          ip-exception 100
          ipsec-tunnel "t1" private-sap 300 create
            local-gateway-address 192.168.110.20
            remote-gateway-address 172.16.21.1
            security-policy 1
            dynamic-keying
              ike-policy 3
              pre-shared-key "KrbVPnF6Dg13PM/biw6ErD9+g6HZ" hash2
              transform 2
            exit
          exit
        exit
    -----

```

3.10 Quantum-safe IPsec

A quantum computer is built on top of quantum mechanics. A key use case for quantum computers is the potential capability to break existing asymmetric cryptography algorithms, such as Diffie-Hellman (DH) exchange, RSA, ECDSA, and so on. For IPsec, this impacts the following areas:

1. Key exchange
2. PKI-based authentication

Standards for quantum-safe algorithms are in development, but in the interim, a phased approach is required in the migration to quantum-safe IPsec. Of the two impacted areas, key exchange is more urgent to address than PKI authentication, because it serves as the security foundation of IPsec protocols.

3.10.1 Secure IKEv2 key exchange via PPK

Traditionally, IKEv2 uses DH or Elliptic-curve DH (ECDH) for all its key derivations during IKE_SA_INIT or IKE_SA/CHILD_SA rekey exchanges.

SR OS supports the ability to mix a Post-quantum Preshared Key (PPK) into the IKEv2 key derivation process, along with traditional DH or ECDH exchanges, as defined in RFC 8784. This feature adds quantum resistance to the IKEv2 protocol until quantum-safe algorithms become available for use. The PPK is a user-provisioned, preshared key that is used to derive the following keys, on top of the key derivation process defined in RFC 7296:

- SK_d - used to derive the CHILD_SA keys and rekey
- SK_pi - used for authentication
- SK_pr - used for authentication

If the PPK has enough entropy, the ESP traffic and IKE traffic after the first IKE_SA rekey are secured against quantum computers.



Note: The IKE traffic before the first IKE_SA rekey is not protected by PPK.

PPK is supported with all IKEv2 authentication methods.

Example: IKEv2 exchange with PPK

```

Initiator                                Responder
-----
HDR, SAi1, KEi, Ni, N(USE_PPK)  --->
      <--- HDR, SAR1, KEr, Nr, [CERTREQ,] N(USE_PPK)

HDR, SK {IDi, [CERT,] [CERTREQ,]
  [IDr,] AUTH, SAi2,
  TSi, TSr, N(PPK_IDENTITY, PPK_ID), [N(NO_PPK_AUTH)]}  --->
      <-- HDR, SK {IDr, [CERT,]
          AUTH, SAR2,
          TSi, TSr, N(PPK_IDENTITY)}

```

Both peers signal support for PPK by including the USE_PPK notification in the IKE_SA_INIT exchange. Multiple PPKs can be provisioned, and each PPK is assigned a unique ID. The initiator must also include the ID of the selected PPK in the PPK_IDENTITY notification of IKE_AUTH request message and, optionally, include a NO_PPK_AUTH if using PPK is optional. The responder handles the IKE_AUTH request message in accordance with RFC 8784. The following table describes this handling.

Table 4: IKE authentication with PPK logic for responder

Received USE_PPK	Received NO_PPK_AUTH	Configured with PPK	PPK is Mandatory	Action
No	–	No	–	Standard IKEv2 protocol
No	–	Yes	No	Standard IKEv2 protocol
No	–	Yes	Yes	Abort negotiation

Received USE_PPK	Received NO_PPK_AUTH	Configured with PPK	PPK is Mandatory	Action
Yes	No	No	–	Abort negotiation
Yes	Yes	No	Yes	Abort negotiation
Yes	Yes	No	No	Standard IKEv2 protocol
Yes	–	Yes	–	Use PPK

3.10.2 Configuring PPK

About this task

Perform the following steps to configure PPK.

Procedure

Step 1. Use commands in the following context to configure a PPK list. The list can contain multiple PPKs, each with a unique ID and value.

```
configure ipsec ppk-list
```

Example

MD-CLI

```
[ex:/configure ipsec]
A:admin@node-2# ppk-list t1 ppk ppk-1 value hex 0x0123456789

[ex:/configure ipsec]
A:admin@node-2# ppk-list t1 ppk ppk-2 value ascii abcd1234++
```

```
[ex:/configure ipsec]
A:admin@node-2# info
  ppk-list "t1" {
    ppk "ppk-1" {
      value {
        hex "2ySr4tCiD6yVeFnrdVs9v2ME1oRx hash2"
      }
    }
    ppk "ppk-2" {
      value {
        ascii "fHNsiyqqP9VW+0vb+jEP1PN1zXyH/8ajq64= hash2"
      }
    }
  }
```

Example

classic CLI

```
A:node-2>config>ipsec# ppk-list t1 create ppk-id ppk-1 format hex value 0x123456789
```

```
A:node-2>config>ipsec# ppk-list t1 create ppk-id ppk-1 format ascii value abcd1234++

A:node-2>config>ipsec# info
-----
      ppk-list "t1" create
      ppk-id "ppk-1" format hex value "2ySr4tCiD6yVeFnrdVs9vy4MTT0N" hash2
      ppk-id "ppk-2" format ascii value "fHnsiyqqP9VW+0vb+jEP1MD9J09h8kbJMtQ="
hash2
      exit
```

Step 2. For the IPsec gateway, use the following command to reference the PPK list in the tunnel template.

```
configure ipsec tunnel-template ppk-list
```

Example

MD-CLI

```
(gl:/configure ipsec tunnel-template 1]
A:admin@node-2# info
      ppk-list "t1"
```

Example

classic CLI

```
A:node2>config>ipsec>tnl-temp# info
-----
      ppk-list "t1"
```

Step 3. For the IPsec tunnel, use commands in the following contexts to reference a specific PPK in the PPK list.

- **MD-CLI**

```
configure router interface ipsec ipsec-tunnel key-exchange dynamic ppk
configure service ies interface ipsec-tunnel key-exchange dynamic ppk
configure service vprn interface sap ipsec-tunnel key-exchange dynamic ppk
configure service vprn interface ipsec-tunnel key-exchange dynamic ppk
```

- **classic CLI**

```
configure router interface ipsec ipsec-tunnel dynamic-keying ppk
configure service ies interface ipsec-tunnel dynamic-keying ppk
configure service vprn interface sap ipsec-tunnel dynamic-keying ppk
configure service vprn interface ipsec-tunnel dynamic-keying ppk
```

Example

MD-CLI

```
[ex:/configure service vprn "400" interface "priv" sap tunnel-1.private:100 ipsec-
tunnel "t1" key-exchange dynamic]
A:admin@node-2# ppk list t1 id ppk-id 1
```

```
[ex:/configure service vprn "400" interface "priv" sap tunnel-1.private:100 ipsec-
tunnel "t1" key-exchange dynamic]
A:admin@node-2# info
```

```
ppk {
  list "t1"
  id "ppk-1"
}
```

Example**classic CLI**

```
A:node-02>config>service>vprn>if>sap>ipsec-tun>dyn$ ppk list "t1" id "ppk-id1"
```

```
A:node-02>config>service>vprn>if>sap>ipsec-tun>dyn$ info
-----
ppk list "t1" id "ppk-1"
```

Step 4. Use the following command to configure the mandatory use of PPK under the IKE policy.

- **MD-CLI**

```
configure ipsec ike-policy ike-version-2 ppk-required
```

- **classic CLI**

```
configure ipsec ike-policy ppk-required
```

Example**MD-CLI**

```
(gl)[/configure ipsec ike-policy 1 ike-version-2]
A:admin@node-2# info
ppk-required true
```

Example**classic CLI**

```
A:node-2>config>ipsec>ike-policy# info
-----
ike-version 2
ppk-required
```

3.11 IPsec troubleshooting guidelines

This chapter provides troubleshooting guidelines for the SR OS IPsec features implemented on ISA hardware. The chapter describes the commonly used troubleshooting tools and checks; it does not cover every possible tool or verification method available in the field.

3.11.1 Tools

The following tools are commonly used for IPsec troubleshooting:

- **show** commands

- Use the commands in the following context to display detailed information about the IPsec configuration and its operational status.

```
show ipsec
```

- Use the commands in the following context to display information about the digital certificates stored and managed on the system.

```
show certificate
```

- Use the commands in the following context to display IPsec statistics collected from ISA.

```
show isa statistics ipsec-stats
```

- Use the commands in the following context to display information about ISA CPU and memory usage.

```
show isa statistics tunnel-isa
```

- Use the following command to display information about the data path counters on the hardware module specified using the module ID.

```
show mda <isa-id> detail
```

- Use the following command to display information about digital certificates installed on the system, keys managed by the PKI, and CRLs.

```
admin system security pki show
```

- Use the following commands to display information about 1:1 and N:M multichassis IPsec redundancy.

```
show redundancy multi-chassis mc-ipsec  
show redundancy multi-chassis ipsec-domain
```

- **debug** commands in the following context

```
debug ipsec
```

- logs

- Event log ID 99 (default system log) provides common IPsec failure logs.
- Logs from the **security** source provide information about the entity that generated the certificate-related logs.

- IKE or ESP packet capture using tools such as Wireshark or **tcpdump**. To obtain the encryption key, enable the save key history feature. For more information, see [Decrypting the IKE and ESP packets in the PCAP file](#).

- **tools** commands in the following context

```
tools perform ipsec
```

3.11.2 Baseline checks

Perform the following baseline checks before troubleshooting specific issues.

1. Confirm the system time is correct. In a multichassis setup, ensure the system time is synchronized across all the multichassis peers.
2. Check the local tunnel endpoint status.
 - a. For dynamic local-to-local (DL2L) or remote access (RA) tunnels, use the following command to confirm that the IPsec gateway is operationally up.

```
show ipsec gateway
```

- b. For site-to-LAN (SL2L) tunnels, use the following command to confirm that the IPsec tunnel is administratively up without any flags.

```
show ipsec tunnel
```

3. Confirm the IP level connectivity between the remote and local tunnel endpoints. For example, use the **ping** command.



Note: SR OS does not support using the local IPsec tunnel endpoint address as the source IP for a **ping** request. Instead, use the corresponding public interface IP address.

4. Check the MTU and reassembly configuration. For more information, see [MTU](#).
5. Check the certificate authentication status as follows:
 - a. Use the following command to confirm that the corresponding CA profiles are operationally up.

```
show certificate ca-profile
```

- b. Use the following command to confirm that the corresponding certification profiles are operationally up.

```
show ipsec cert-profile
```

3.11.3 MTU

The MTU types are as follows:

- MTU in IPsec public service, which is referred to as "public-side MTU"
- MTU in IPsec private service, which is referred to as "private-side MTU"

The public-side MTU is more likely to cause IPsec issues. See [Public-side MTU](#).

For more information about MTU handling, see [IP fragmentation and reassembly for IP tunnels](#) and [MTU propagation](#).

3.11.3.1 Public-side MTU

The most common public-side MTU issue is that the tunnel fails to set up because the packets are fragmented, and the system is not configured for packet reassembly. For example, when using certificate authentication, the size of the IKEv2 packets, such as IKE_AUTH request and IKE_AUTH response packets, can exceed 1500 bytes. Inbound packets of this size are usually fragmented, which requires the system to reassemble the received fragmented IKE or ESP packets.

To troubleshoot, check the system configuration as follows:

- **inbound direction**

Use the following command to enable ISA to reassemble the received fragmented packets.

```
configure isa tunnel-group reassembly
```



Note: Reassembly is disabled by default.

- **outbound direction**

Check the path MTU to make sure it is greater than the packet size sent by SR OS. Firewall or NAT devices in-between might drop fragmented UDP packets. If the path MTU cannot be adjusted or the cause is a firewall or NAT device, avoid IKEv2 or ESP packet-level fragmentation as follows:

- To avoid IKEv2 IP packet-level fragmentation, use the following commands to configure IKEv2 message fragmentation:

- **MD-CLI**

```
configure ipsec ike-policy ike-version-2 ikev2-fragment
```

- **classic CLI**

```
configure ipsec ike-policy ikev2-fragment
```



Note: IKEv2 message fragmentation is defined in RFC 7383; it requires peer support.

- To avoid ESP packet fragmentation, configure ISA to fragment the payload packets before encapsulating them into the tunnel, as follows:

- Use the following commands for an individual IPsec tunnel:

- **MD-CLI**

```
configure service vprn interface sap ipsec-tunnel ip-mtu
```

- **classic CLI**

```
configure router interface ipsec ipsec-tunnel ip-mtu
```



Note: IPv6 packets do not allow in-path fragmentation. The preceding commands do not configure ISA to fragment IPv6 payload packets.

- Use the following command for a tunnel template:

```
configure ipsec tunnel-template ip-mtu
```



Note: IPv6 packets do not allow in-path fragmentation. The preceding command does not configure ISA to fragment IPv6 payload packets.

3.11.4 Root cause analysis procedure

About this task

Perform the following tasks in sequence until you identify the root cause of the issue.

Procedure

- Step 1.** Complete the [Baseline checks](#) and fix all issues found.
- Step 2.** Use **debug ipsec** commands to enable debugging for the target tunnel.
- Step 3.** Check the following for more information:
- a. event log ID 99
 - b. debug logs
 - c. security log (in the case of certificate authentication)
 - d. IKE/ESP packet capture, if needed
- Step 4.** See the following sections for more information, as applicable to the issue:
- [Certificate authentication](#)
 - [IKEv2 traffic selectors](#)
 - [Decrypting the IKE and ESP packets in the PCAP file](#)

3.11.5 Certificate authentication

Complete the listed [Baseline checks](#) and fix all issues found. If the certification authority profiles or certification profiles are not operationally up, see [Certificate chain](#) and [Debugging using the CA profile and certificate profile](#).

3.11.5.1 Certificate chain

Perform the following checks to ensure all CA certificates, including subordinate CAs (sub-CAs), in the certificate chain are available:

- If **configure system security pki dynamic-ca** is **false**, all CAs in the peer's certificate chain must be provisioned locally as **ca-profile**. If configured as **true**, sub-CAs are optional.
- For the system's own certificate chain, some peers expect to receive sub-CA certificates along with end-entity certificates from SR OS during tunnel setup because the peers install the root CA certificate locally only. This requires configuring all sub-CAs in the chain as **ca-profile** on SR OS, then configuring the **send-chain** option in the cert-profile to include the configured CA profiles.



Note: Including the root CA in the send-chain configuration is not required.

3.11.5.2 Debugging using the CA profile and certificate profile

About this task

If a CA profile (**ca-profile**) or a certificate profile (**cert-profile**) is operationally down, perform the following tasks in sequence until you identify the root cause of the issue.

Procedure

Step 1. Use the following commands to display information about the specific **ca-profile** or **cert-profile**.

```
show certificate ca-profile
show ipsec cert-profile
```

In the command output, look for invalid operational flags such as “invalidCRL” or “invalidCert”.

Example

show certificate ca-profile command output

```
=====
show certificate ca-profile "TESTING"
=====
PKI CA-Profile Information
=====
CA Profile       : TESTING                               Admin State    : up
Description     : (Not Specified)
CRL File        : TESTROOTCA-CRL
Cert File       : TESTROOTCA-CA
Oper State      : down
Oper Flags      : invalidCRL invalidCert
...
```

Step 2. Configure a log to output security events to the CLI and subscribe to the specified log ID from your CLI session.

Example

• MD-CLI

```
[ex:/configure log log-id "10"]
A:admin@node-2# info
    source {
        security true
    }
    destination {
        cli {
        }
    }

[ex:/configure log log-id "10"]
A:admin@node-2# /tools perform log subscribe-to log-id "10"
```

- **classic CLI**

```
A:node-2>config>log# info
      log-id 10 name "10"
      from security
      to cli
      no shutdown
A:node-2>config>log# /tools perform log subscribe-to log-id "10"
```

Step 3. Toggle the administrative state of **ca-profile** and monitor the log output to confirm the causes for "invalidCRL" or "invalidCert".

Example

- **MD-CLI**

```
[ex:/ configure system security pki ca-profile "TESTING"]
A:admin@node-2# admin-state disable

*[ex:/configure system security pki ca-profile "TESTING"]
A:admin@Dut-BA# commit

[ex:/configure system security pki ca-profile "TESTING"]
A:admin@Dut-BA# admin-state enable

*[ex:/configure system security pki ca-profile "TESTING"]
A:admin@Dut-BA# commit

10 2014/05/02 08:49:01.09 UTC MINOR: SECURITY #2043 Base Cert
File TESTROOTCA-CA read failed due to Certificate has expired

11 2014/05/02 08:49:01.11 UTC MINOR: SECURITY #2043 Base Cert
File TESTROOTCA-CRL read failed due to Crl has expired
```

- **classic CLI**

```
A:node-2# configure system security pki ca-profile "TESTING" shutdown

10 2014/05/02 08:49:01.09 UTC MINOR: SECURITY #2045 Base Cert
CA profile TESTING changed state to down due to "CA profile shutdown"

A:node-2# configure system security pki ca-profile "TESTING" no shutdown

10 2014/05/02 08:49:01.09 UTC MINOR: SECURITY #2043 Base Cert
File TESTROOTCA-CA read failed due to Certificate has expired

11 2014/05/02 08:49:01.11 UTC MINOR: SECURITY #2043 Base Cert
File TESTROOTCA-CRL read failed due to Crl has expired
```

Step 4. If the message indicates that the certificate revocation list (CRL) or certificate files are not present in the system-pki directory, the files were imported incorrectly, or the import file command was typed incorrectly, and the file was not found.

3.11.6 IKEv2 traffic selectors

If an IKEv2 tunnel is created successfully, but some or all traffic cannot be forwarded through the tunnel, use the following commands to check the in-use traffic selectors:

```
show ipsec tunnel <tunnel-name>
show ipsec gateway name <gw-name> tunnel <ip-address:port>
```

If the in-use traffic selectors are not as expected, check the traffic selector list configuration and the traffic selector configuration of the peer.

3.11.7 Decrypting the IKE and ESP packets in the PCAP file

Capture the IKE and ESP packets to a PCAP file and inspect the packets using tools such as Wireshark or **tcpdump**.

IKE_SA or CHILD_SA keys are required to decrypt the encrypted IKE and ESP packets. The keys can be retrieved from the key history saved by the SR OS. The system saves the keys of the current and past security associations (SAs) of existing tunnels. The saved keys can be displayed using an **admin** command.



Note: The saved keys are also displayed in the IPsec debug output.



WARNING: Displaying IPsec keys has significant security implications. The exposure of the keys can compromise the confidentiality and integrity of the tunnels. Nokia strongly recommends to always configure **show-ipsec-keys false** during normal network operation to maintain security.

Use the following commands to configure the key-saving feature:

- **MD-CLI**

```
configure service ies interface sap ipsec-gateway max-history-key-records esp
configure service ies interface sap ipsec-gateway max-history-key-records ike
configure service vprn interface sap ipsec-gateway max-history-key-records esp
configure service vprn interface sap ipsec-gateway max-history-key-records ike
configure service vprn interface sap ipsec-tunnel max-history-key-records esp
configure service vprn interface sap ipsec-tunnel max-history-key-records ike
```

- **classic CLI**

```
configure service ies interface sap ipsec-gw max-history-esp-key-records
configure service ies interface sap ipsec-gw max-history-ike-key-records
configure service vprn interface sap ipsec-gw max-history-esp-key-records
configure service vprn interface sap ipsec-gw max-history-ike-key-records
configure service vprn interface sap ipsec-tunnel max-history-esp-key-records
configure service vprn interface sap ipsec-tunnel max-history-ike-key-records
```

Example: Key saving configuration in the ipsec-gateway context (MD-CLI)

```
[ex:/configure service ies "300" interface "pub" sap tunnel-1.public:100 ipsec-gateway
"rw300"]
A:admin@node-2# info
    max-history-key-records {
        ike 3
```

```
    esp 3
}
```

Example: Key saving configuration in the ipsec-gw context (classic CLI)

```
A:node-2#>config>service>ies>if>sap>ipsec-gw# info
-----
...
max-history-esp-key-records 3
max-history-ike-key-records 3
-----
```

In the preceding example, the value **3** specifies the maximum number of the most recently saved keys for the tunnel. For example, **ike 3** specifies that the system saves the last 3 IKE_SA keys for the tunnel terminated on the specified IPsec gateway.

After you configure key-saving, use the following commands to enable the system to display the saved keys:

- **MD-CLI**

```
configure ipsec
show-ipsec-keys true
```

- **classic CLI**

```
configure ipsec
show-ipsec-keys
```

Use the following commands to display the saved keys:

- **MD-CLI**

```
admin ipsec show key gateway
admin ipsec show key ipsec-tunnel
```

- **classic CLI**

```
admin ipsec display-key type {ike|esp} gateway name <name> dynamic-tunnel <ip-address:port>
admin ipsec display-key type {ike|esp} tunnel <ipsec-tunnel-name>
```

Example: IKE_SA keys display

```
IKE-SA history: max-num-records 3 current-num-saved-records 1
                  local: 2001:dead::100 remote: 2001:beef::100
record [0]: established time: 09/26/2025 21:49:52
Initiator-SPI: 68d70a761236be3f Responder-SPI: 2a0b0e3c7e54cdd0 Ike Version: 2
SK_er: aes128gcm16, len: 20, val: 5ea3c74ba000ac1c5d1b33db638dee1296e41ded
SK_ei: aes128gcm16, len: 20, val: 43a470d70e1dc19380348c7da355d621b973486b
```

4 Network Address Translation

4.1 Terminology

- **deterministic NAT**

This is a mode of operation where mappings between the inside IP address and the outside IP address and port-range are allocated at the time of configuration. Each IP address host subscriber is permanently mapped to an outside IP and a dedicated port block. This dedicated port block is referred to as deterministic port block. Logging is not needed as the reverse mapping can be obtained using a known formula. The subscriber's ports can be expanded by allocating a dynamic port block in case that all ports in deterministic port block are exhausted. In such case logging for the dynamic port block allocation/de-allocation is required.

- **Large Scale NAT (LSN)**

This refers to a collection of network address translation techniques used in service provider network implemented on a highly scalable, high performance hardware that facilitates various intra and inter-node redundancy mechanisms. The purpose of LSN semantics is to make delineation between high scale and high performance NAT functions found in service provider networks and enterprise NAT that is usually serving much smaller customer base at smaller speeds. The following NAT techniques can be grouped under the LSN name:

- Large Scale NAT44 or Carrier Grade NAT (CGN)
- DS-Lite
- NAT64

Each distinct NAT technique is referred to by its corresponding name (Large Scale NAT44 [or CGN], DS-Lite and NAT64) with the understanding that in the context of 7705 SAR Gen 2 platform, they are all part of LSN (and not enterprise based NAT).

Large Scale NAT44 term can be interchangeably used with the term Carrier Grade NAT (CGN) which in its name implies high reliability, high scale and high performance. These are again typical requirements found in service provider (carrier) network.

- **NAT RADIUS accounting**

This is the reporting (or logging) of address translation related events (port-block allocation/de-allocation) via RADIUS accounting facility. NAT RADIUS accounting is facilitated via regular RADIUS accounting messages (start/interim-update/stop) as defined in RFC 2866, *RADIUS Accounting*, with NAT specific VSAs.

- **NAT subscriber**

In NAT terminology, a NAT subscriber is an inside entity whose true identity is hidden from the outside. There are a few types of NAT implementation in 7705 SAR Gen 2 and subscriber definitions for each implementation are defined as follows:

- **Large Scale NAT44**

The NAT subscriber is an inside IPv4 address.

- **non-deterministic NAT**

This is a mode of operation where all outside IP address and port block allocations are made dynamically at the time of subscriber instantiation. Logging in such case is required.

- **port block**

This is collection of ports that is assigned to a subscriber. A deterministic LSN subscriber can have only one deterministic port block that can be extended by multiple dynamic port blocks. Non-deterministic LSN subscriber can be assigned only dynamic port blocks. All port blocks for a LSN subscriber must be allocated from a single outside IP address.

- **port-range**

This is a collection of ports that can spawn multiple port blocks of the same type. For example, deterministic port-range includes all ports that are reserved for deterministic consumption. Similarly dynamic port-range is a total collection of ports that can be allocated in the form of dynamic port blocks. Other types of port-ranges are well-known ports and static port forwards.

4.2 Network Address Translation (NAT) overview

The 7705 SAR Gen 2 supports Network Address (and port) Translation (NAPT) to provide continuity of legacy IPv4 services during the migration to native IPv6. By equipping the virtual multiservice ISA-BB (MS ISA-BB) in a slot, the 7705 SAR Gen 2 can operate in the following mode:

- Large Scale NAT

This mode performs source address and port translation as commonly deployed for shared Internet access. The 7705 SAR Gen 2 with NAT is used to provide Internet access to IPv4 Internet resources with a shared pool of IPv4 addresses.

4.2.1 Principles of NAT

Network Address Translation devices modify the IP headers of packets between a host and server, changing some or all of the source address, destination address, source port (TCP/UDP), destination port (TCP/UDP), or ICMP query ID (for ping). The 7705 SAR Gen 2 performs Source Network Address and Port Translation (S-NAPT). S-NAPT devices are commonly deployed in residential gateways and enterprise firewalls to allow multiple hosts to share one or more public IPv4 addresses to access the Internet. The common terms of inside and outside in the context of NAT refer to devices inside the NAT (that is behind or masqueraded by the NAT) and outside the NAT, on the public Internet.

TCP/UDP connections use ports for multiplexing, with 65536 ports available for every IP address. Whenever many hosts are trying to share a single public IP address there is a chance of port collision where two different hosts may use the same source port for a connection. The resultant collision is avoided in S-NAPT devices by translating the source port and tracking this in a stateful manner. All S-NAPT devices are stateful in nature and must monitor connection establishment and traffic to maintain translation mappings. The 7705 SAR Gen 2 NAT implementation does not use the well-known port range (1 to 1023).

In most circumstances, S-NAPT requires the inside host to establish a connection to the public Internet host or server before a mapping and translation occurs. With the initial outbound IP packet, the S-NAPT knows the inside IP, inside port, remote IP, remote port and protocol. With this information the S-NAPT device can select an IP and port combination (referred to as outside IP and outside port) from its pool of addresses and create a unique mapping for this flow of data.

Any traffic returned from the server uses the outside IP and outside port in the destination IP/port fields – matching the unique NAT mapping. The mapping then provides the inside IP and inside port for translation.

The requirement to create a mapping with inside port and IP, outside port and IP and protocol generally prevents new connections to be established from the outside to the inside as may occur when an inside host needs to be a server.

4.2.2 Application compatibility

Applications which operate as servers (such as HTTP, SMTP, and so on) or peer-to-peer applications can have difficulty when operating behind an S-NAPT because traffic from the Internet cannot reach the NAT without a mapping in place.

Different methods can be employed to overcome this such as port forwarding and STUN. The 7705 SAR Gen 2 supports both, following the best-practice RFC for TCP (RFC 5382, *NAT Behavioral Requirements for TCP*) and UDP (RFC 4787, *Network Address Translation (NAT) Behavioral Requirements for Unicast UDP*). Port Forwarding is supported on the 7705 SAR Gen 2 to allow servers which operate on well-known ports <1024 (such as HTTP and SMTP) to request the appropriate outside port for permanent allocation.

STUN is facilitated by the support of Endpoint-Independent Filtering and Endpoint-Independent Mapping (RFC 4787) in the NAT device, allowing STUN-capable applications to detect the NAT and allow inbound P2P connections for that specific application. Many new SIP clients and IM chat applications are STUN capable.

4.3 Large-Scale NAT

Large-Scale NAT (LSN) functionality represents the most common deployment of S-NAPT in enterprise networks today for internet access.

LSN is typically deployed in a network location with two interfaces, the inside toward the local LANs, and the outside toward the Internet. A Large Scale NAT functions as an IP router and is located between two routed network segments (the ISP network and the Internet).

Traffic can be sent to the LSN function on the 7705 SAR Gen 2 using IP filters (ACL) applied to SAPs or by installing static routes with a next-hop of the NAT application. These two methods allow for increased flexibility in deploying the LSN, especially those environments where IP MPLS VPN are being used in which case the NAT function can be deployed on a single PE and perform NAT for any number of other PE by simply exporting the default route.

The 7705 SAR Gen 2 NAT implementation supports NAT in the base routing instance and VPRN, and through NAT traffic may originate in one VPRN (the inside) and leave through another VPRN or the base routing instance (the outside). This technique can be employed to provide customers of IP MPLS VPN with Internet access by introducing a default static route in the customer VPRN, and NATing it into the Internet routing instance.

As LSN is deployed between two routed segments, the IP addresses allocated to hosts on the inside must be unique to each host within the VPRN.

4.3.1 Port range blocks

The S-NAPT service on the 7705 SAR Gen 2 incorporates a port range block feature to address scalability of a NAT mapping solution. Port range blocks address the issue of logging and NAT subscriber functions by allocating a block of contiguous outside ports to a single NAT subscriber. Instead of logging each NAT mapping, a single log entry is created when the first mapping is created for a NAT subscriber and a final log entry when the last mapping is destroyed. This can substantially reduce the number of log entries.

Port range blocks are configurable as part of outside pool configuration, allowing the operator to specify the number of ports allocated to each NAT subscriber when a mapping is created. When a range is allocated to the NAT subscriber, these ports are used for all outbound dynamic mappings and are assigned in a random manner to minimize the predictability of port allocations (*draft-ietf-tsvwg-port-randomization-05*).

Port range blocks also serve another useful function in a Large Scale NAT environment, and that is to manage the fair allocation of the shared IP resources among different NAT subscribers.

When a NAT subscriber exhausts all ports in their block, further mappings are prohibited. As with any enforcement system, some exceptions are allowed and the NAT application can be configured for reserved ports to allow high-priority applications access to outside port resources while exhausted by low priority applications.

4.3.1.1 Reserved ports and priority sessions

Reserved ports allows an operator to configure a small number of ports to be reserved for designated applications should a port range block be exhausted. Such a scenario may occur when a NAT subscriber is unwittingly subjected to a virus or engaged in extreme cases of P2P file transfers. In these situations, instead of blocking all new mappings indiscriminately, the 7705 SAR Gen 2 NAT application allows operators to nominate a number of reserved ports and then assign a 7705 SAR Gen 2 forwarding class as containing high priority traffic for the NAT application. Whenever traffic reaches the NAT application which matches a priority session forwarding class, reserved ports are consumed to improve the chances of success. Priority sessions could be used by the operator for services such as DNS, web portal, e-mail, VoIP, and so on, to allow these applications even when a NAT subscriber exhausted their ports.

4.3.1.2 Preventing port block starvation

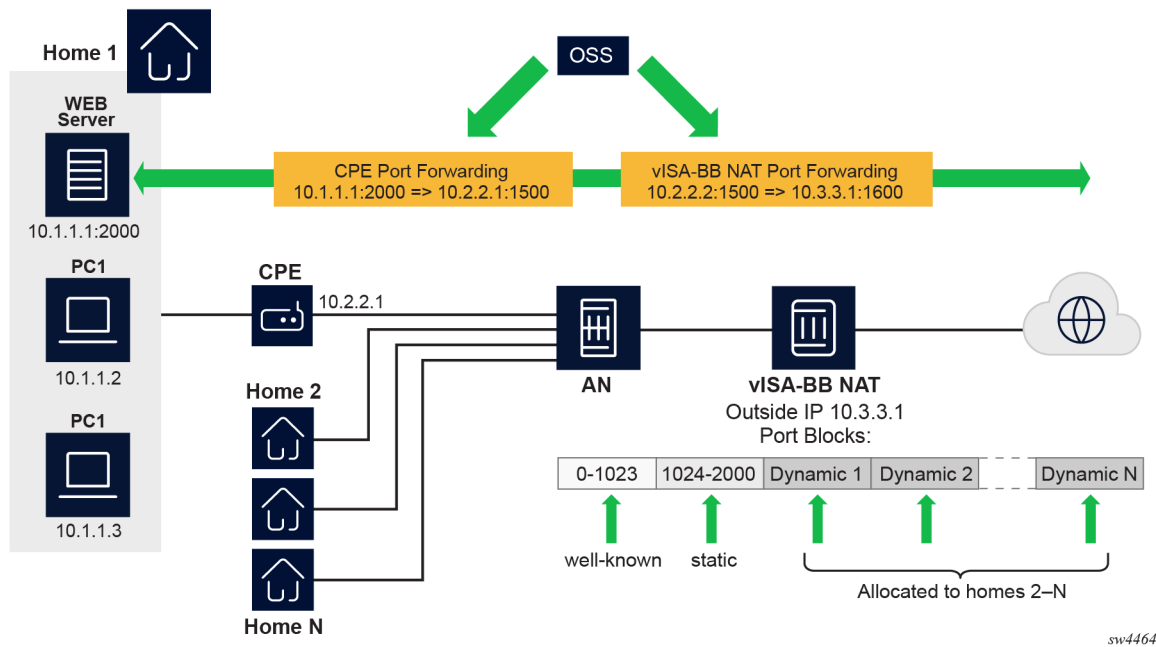
The outside IP address is always shared for the NAT subscriber with a port forward (static or via PCP) and the dynamically allocated port block, insofar as the port from the port forward is in the range >1023. This behavior can lead to starvation of dynamic port blocks for the subscriber. An example for this scenario is shown in [Figure 9: Dynamic port block starvation in LSN](#).

- A static port forward for the WEB server in Home 1 is allocated in the CPE and the vISA-BB NAT application. At the time of static port forward creation, no other dynamic port blocks for Home 1 exist (PCs are powered off).
- Assume that the outside IP address for the newly created static port forward in the vISA-BB is 10.3.3.1.
- Over time dynamic port blocks are allocated for a number of other homes that share the same outside IP address, 10.3.3.1. Eventually those dynamic port block allocations exhaust all dynamic port block range for the address 10.3.3.1.
- After the dynamic port blocks are exhausted for outside IP address 10.3.3.1, a new outside IP address (for example, 10.3.3.2) is allocated for additional homes.

Eventually the PCs in Home 1 come to life and they try to connect to the Internet. Because of the dynamic port block exhaustion for the IP address 10.3.3.1 (that is mandated by static port forward – Web Server), the dynamic port block allocation fails and consequently, the PCs are not able to access the Internet. There is no additional attempt within the vISA-BB NAT to allocate another outside IP address. In the vISA-BB NAT, there is no distinction between the PCs in Home 1 and the Web Server when it comes to source IP address. They both share the same source IP address 10.2.2.1 on the CPE.

The solution for this is to reserve a port block (or blocks) during the static port forward creation for the specific subscriber.

Figure 9: Dynamic port block starvation in LSN



To prevent starvation of dynamic port blocks for the NAT subscribers that use port forwards, a dynamic port block (or blocks) is reserved during the lifetime of the port forward. Those reserved dynamic port blocks are associated with the same NAT subscriber that created the port forward. However, a log would not be generated until the dynamic port block is actually used and mapping within that block are created.

At the time of the port forward creation, the dynamic port block is reserved in the following fashion:

- If the dynamic port block for the NAT subscriber does not exist, then a dynamic port block for the NAT subscriber is reserved. No log for the reserved dynamic port block is generated until the dynamic port block starts being used (mapping created because of the traffic flow).
- If the corresponding dynamic port block already exists, it is reserved even after the last mapping within the last port block had expired.

The reserved dynamic port block (even without any mapping) continues to be associated with the NAT subscriber as long as the port forward for the NAT subscriber is present. The log (syslog or RADIUS) is generated only when there is not active mapping within the dynamic port block and all port forwards for the NAT subscriber are deleted.

Additional considerations with dynamic port block reservation:

- The port block reservation should be triggered only by the first port forward for the NAT subscriber. The subsequent port forwards do not trigger additional dynamic port block reservation.
- Only a single dynamic port block for the NAT subscriber is reserved (that is, no multiple port-block reservations for the NAT subscriber are possible).
- This feature is enabled with the following commands:

- **MD-CLI**

```
configure router nat outside pool port-forwarding dynamic-block-reservation
configure service vprn nat outside pool port-forwarding dynamic-block-reservation
```

- **classic CLI**

```
configure router nat outside pool port-forwarding-dyn-block-reservation
configure service vprn nat outside pool port-forwarding-dyn-block-reservation
```

These commands can be enabled only if the maximum number of configured port blocks per outside IP is greater or equal then the maximum configured number of NAT subscribers per outside IP address. This guarantees that all NAT subscribers (up to the maximum number per outside IP address) configured with port forwards can reserve a dynamic port block.

- If the port-reservation is enabled while the outside pool is operational and NAT subscriber's traffic is already present, the following two cases must be considered:
 - The configured number of NAT subscribers per outside IP is less or equal than the configured number of port blocks per outside IP address (this is permitted) but all dynamic port blocks per outside IP address are occupied at the moment when port reservation is enabled. This leaves existing NAT subscribers with port forwards that do not have any dynamic port blocks allocated (orphaned NAT subscribers), unable to reserve dynamic port blocks. In this case the orphaned NAT subscribers must wait until dynamic port blocks allocated to the NAT subscribers without port forwards are freed.
 - The configured number of NAT subscribers per outside IP is greater than the configured number of port blocks per outside IP address. In addition, all dynamic port blocks per outside IP address are allocated. Before the port reservation is even enabled, the NAT subscriber-limit per outside IP address must be lowered (by configuration) so that it is equal or less than the configured number of port blocks per outside IP address. This action causes random deletion of NAT mappings that do not have any port forwards. Such NAT mappings are deleted until the number of NAT subscriber falls below the newly configured subscriber limit. NAT subscribers with static port forwards are not deleted, regardless of the configured subscriber-limit number. When the number of NAT subscribers is within the newly configured NAT subscriber limit, the port-reservation can take place under the condition that the dynamic port blocks are available. If specific NAT subscribers with port forwards have more than one dynamic port block allocated, the orphaned NAT subscribers must wait for those additional dynamic port blocks to expire and consequently be released.

4.3.2 Association between NAT subscribers and IP addresses in a NAT pool

A NAT subscriber can allocate ports on a single outside IP address or multiple IP addresses in a NAT pool. Nokia recommends that NAT subscribers allocate ports from a single outside IP address. If this IP address runs out of ports, the NAT subscriber runs out of ports. In other words, there is no attempt for a new port to be allocated from a different outside IP address. This method of address allocation to a NAT subscriber is referred to as Paired Address Pooling and is the default behavior in SR OS.

The alternative method of port allocation involves port exhaustion on the originally allocated IP address. An attempt is made to allocate ports from another IP addresses that has free ports available. This results in a NAT subscriber be associated with multiple outside IP addresses. This method is referred to as Arbitrary Address Pooling and can be optionally enabled in SR OS. See RFC 7857, Section 4 for more information.

Arbitrary address pooling may offer more efficient allocations of port-blocks across outside IP address in a NAT pool, but it may negatively affect some applications. For example, an application may require two channels for communication, a control channel and a data channel, each on a different source port from the client perspective on the inside of the NAT. The communication channel may be established on the outside address IP1 and outside port X. If port X is the last free port on the IP1, the SR OS attempts to allocate the next port Y for the data channel from a different outside address, IP2. If the application is robust enough to accept communication from the same client on two different IP addresses, there are no issues. However, some applications may not support this scenario and the communication fails.

Arbitrary address pooling implies the following:

- The NAT subscriber limit per outside IP address loses its meaning because the NAT subscriber can now be associated with multiple IP addresses. Hence, the following command cannot be set:

– **MD-CLI**

```
configure router nat outside pool large-scale subscriber-limit
```

– **classic CLI**

```
configure router nat outside pool subscriber-limit
```

- The number of port blocks configured in a NAT policy using the following command is the aggregate limit that a NAT subscriber can be allocated across multiple outside IP addresses.

```
configure service nat nat-policy block-limit
```

- Reserving a port block by SPF configuration (when an SPF is configured before any port blocks are allocated to the NAT subscriber) is not supported. In other words, the following commands are not supported:

MD-CLI

```
configure router nat outside pool port-forwarding dynamic-block-reservation
```

classic CLI

```
configure router nat outside pool port-forwarding-dyn-block-reservation
```

- Arbitrary address pooling is not supported in Layer 2-aware NAT.

Use the following command to show NAT LSN information for the NAT subscriber.

```
show service nat lsn-subscribers subscriber
```

The asterisk (*) next to the IP address field in the output indicates that additional outside IP addresses are associated with this NAT subscriber in this pool.

Output example

```
=====
NAT LSN subscribers
```

```

=====
Subscriber          : [LSN-Host@192.168.1.1]
NAT policy          : nat-policy-lsn-deterministic
Subscriber ID       : 276824064
-----
Type                : classic-lsn-sub
Inside router       : "Base"
Inside IP address prefix : 192.168.1.1/32
ISA NAT group       : 1
ISA NAT group member : 1
Outside router      : 4
Outside IP address   : 192.0.0.1*

```

Use the detailed version of the command to see additional outside IP addresses and port blocks.

4.3.3 Timeouts

Creating a NAT mapping is only one half of the problem – removing a NAT mapping at the appropriate time maximizes the shared port resource. Having ports mapped when an application is no longer active reduces solution scale and may impact the customer experience should they exhaust their port range block. The NAT application provides timeout configuration for TCP, UDP and ICMP.

TCP state is tracked for all TCP connections, supporting both three-way handshake and simultaneous TCP SYN connections. Separate and configurable timeouts exist for TCP SYN, TCP transition (between SYN and Open), established and time-wait state. Time-wait assassination is supported and enabled by default to quickly remove TCP mappings in the TIME WAIT state.

UDP does not have the concept of connection state and is subject to a simple inactivity timer. Company-sponsored research into applications and NAT behavior suggested some applications, like the BitTorrent Distributed Hash Protocol (DHT) can make a large number of outbound UDP connections that are unsuccessful. Instead of waiting the default five (5) minutes to time these out, the 7705 SAR Gen 2 NAT application supports an udp-initial timeout which defaults to 15 seconds. When the first outbound UDP packet is sent, the 15 second time starts – it is only after subsequent packets (inbound or outbound) that the default UDP timer becomes active, greatly reducing the number of UDP mappings.

4.4 NAT pool addresses and ICMP Echo Request/Reply (ping)

The outside IPv4 addresses in a NAT pool can be configured to answer pings. ICMPv4 Echo Requests are answered with ICMPv4 Echo Replies.

In 1:1 NAT, ICMP Echo Requests are propagated to the host on the inside. The host identified by a NAT binding then answers the ping.

In Network Address Port Translation (NAPT), ICMP Echo Requests are not propagated to the hosts behind the NAT. Instead, the reply is issued by the SR OS from the ESA or ISA.

In Layer 2-aware NAT, use the following command to configure how replies from outside IP addresses are handled:

- **MD-CLI**

```
configure router nat outside pool l2-aware port-block-extension
```

- **classic CLI**

```
configure router nat outside pool port-block-extensions
```

In NAT, the behavior is as follows:

- In Layer 2–aware NAT when **port-block-extensions** is disabled, the reply from an outside IP address is generated only when the IP address has at least one host (binding) behind it.
- In Layer 2–aware NAT when **port-block-extensions** is enabled, the reply from an outside IP address is generated regardless if a binding is present.
- In LSN, the reply from an outside IP address is generated regardless if a binding is present.

For security reasons, the ICMP Echo Reply functionality is disabled by default. Use the following command to enable ICMP Echo Reply functionality.

```
configure router nat outside pool icmp-echo-reply
```

This functionality is on a per-pool basis and it can be configured online while the pool is enabled.

4.5 NAT on IPv4 interface

This section provides information about NAT on IPv4 interfaces.

4.5.1 IPv4 interface as public NAT address

In addition to using dedicated IP address ranges in a NAT pool, which are completely disjoint from any local IPv4 interface, the 7705 SAR Gen 2 supports using the IPv4 address of an interface as the public IP address. The NAT pool adopts the interface IPv4 address as its public address. The interface address is either statically configured or learned dynamically from a DHCP server when a DHCP client is enabled on the interface.

If an application on the public side initiates communication with a service expected to run on the 7705 SAR Gen 2 public IP address (for example, SSH), a port-forward must be configured. This is necessary to allow a node on the public side to initiate an SSH connection to the 7705 SAR Gen 2 over the NAT'd interface.

In this chapter, traffic that originates from or terminates on the public IPv4 address in the outside routing context, and traverses NAT toward the public side, is referred to as CPM traffic.

4.5.1.1 Access on the private side

NAT subscribers on the private side attach to the 7705 SAR Gen 2 via the following:

- a network Layer 3 interface in the Base routing context or a service interface (IES or VPRN)
- an access Layer 3 interface tied to a spoke SDP
- R-VPLS

4.5.1.2 Public IP address

The public IP address is configured on a numbered Layer 3 interface, either in the Base routing context or on a SAP interface in an IES or VPRN service.

The IPv4 address can be statically configured, or the public interface can function as a DHCP client to dynamically obtain its IP address from a DHCP server on the public side.



Note: When the public IPv4 address is obtained via DHCP on an IES SAP interface, the IES service requires an additional SAP interface with a statically configured IPv4 address for the DHCP client to learn its IP address and transition to an operationally UP state. The address configured on the additional interface does not need to be routable or used in the network.

Example: Public IPv4 address configuration with DHCP client (MD-CLI)

```
[ex:/configure service ies "demo"]
A:admin@node-2# info
  admin-state enable
  service-id 1
  customer "1"
  interface "any" {
    sap 1/1/c11/1:123 {
    }
    ipv4 {
      primary {
        address 192.0.2.1
        prefix-length 24
      }
    }
  }
  interface "public_interface_1" {
    mac 00:10:01:00:00:01
    autoconfigure {
      ipv4 {
        dhcp-client {
          client-id {
            interface
          }
        }
      }
    }
    sap 1/1/c11/1:1001 {
    }
    ipv4 {
      nat {
        cpm-nat-policy "cpm_policy_1"
      }
    }
  }
}
```

Example: Public IPv4 address configuration with DHCP client (classic CLI)

```
A:node-2>config>service# info
-----
...
  ies 1 name "demo" customer 1 create
    interface "public_interface_1" create
      autoconfigure
      dhcp-client
```

```

        shutdown
        client-id interface
    exit
exit
mac 00:10:01:00:00:01
sap 1/1/c11/1:1001 create
exit
nat
    cpm-nat-policy "cpm_policy_1"
exit
exit
interface "any" create
    address 192.0.2.1/24
    sap 1/1/c11/1:123 create
    exit
exit
no shutdown
exit
-----

```

4.5.1.3 Source port allocation on NAT'd public interfaces

The NAT'd public interface IP address does not rely on port blocks. Instead, source ports are dynamically allocated individually. The following command is used to control whether the dynamically allocated source port range includes well-known ports (0-1023) up to the end of the port range (65535), or excludes the well-known port range and instead uses ports greater than the well-known port range up to the end of the port range.

- **MD-CLI**

```

configure router nat outside pool large-scale use-interface-ip use-well-known-ports
configure service vprn nat outside pool large-scale use-interface-ip use-well-known-ports

```

- **classic CLI**

```

configure router nat outside pool use-well-known-ports
configure service vprn nat outside pool use-well-known-ports

```

Static port forwards can be allocated from the entire port range, including the well-known ports.

4.5.1.3.1 Excluding ports from the public interface address

Certain UDP ports are reserved and excluded from allocation on the NAT'd public interface IPv4 address. These ports are held in reserve to support the following applications, if configured:

- 68 – used by the DHCP client
- 500, 4500 – used by secure IPsec interfaces
- 3784, 3785, 4784 – used by BFD

4.5.1.4 Inbound access to local services over a NAT'd public interface

To enable external CPM traffic to reach the CPM on the 7705 SAR Gen 2 over a NAT'd public interface, a CPM NAT policy must be associated with the public interface. Use the following commands to associate a CPM NAT policy:

- **MD-CLI**

```
configure router interface ipv4 nat cpm-nat-policy
configure service ies interface ipv4 nat cpm-nat-policy
configure service vprn interface ipv4 nat cpm-nat-policy
```

- **classic CLI**

```
configure router interface nat cpm-nat-policy
configure service ies interface nat cpm-nat-policy
configure service vprn interface nat cpm-nat-policy
```

Optionally, use the following commands to apply a CPM static port-forward NAT policy:

- **MD-CLI**

```
configure router interface ipv4 nat cpm-spf-nat-policy
configure service ies interface ipv4 nat cpm-spf-nat-policy
configure service vprn interface ipv4 nat cpm-spf-nat-policy
```

- **classic CLI**

```
configure router interface nat cpm-spf-nat-policy
configure service ies interface nat cpm-spf-nat-policy
configure service vprn interface nat cpm-spf-nat-policy
```

Additionally, the listening port of the application must be explicitly opened by configuring a static port forward. This ensures that incoming traffic is correctly routed to the internal service behind NAT.

The following are examples of applications that require a static port-forward configuration:

- SSH, SCP, SFTP – TCP port 22
- BGP – TCP port 179
- NETCONF – TCP port 830 (over SSH) or TCP 22 (standard SSH)
- gNMI over TLS – TCP port 9339

4.5.1.5 Routing protocols over NAT'd interfaces

The public NAT interface can establish BGP and IGP peering, or neighbor relationships, with external routing nodes.

4.5.1.6 Echo Requests and Replies

The public IPv4 address on the NAT'd interface responds to ICMP Echo Requests initiated from the public side. Conversely, it can also initiate ICMP Echo Requests toward nodes on the public side.

However, the NAT'd public interface IPv4 address does not respond to ICMP Echo Requests originating from the private side. Instead, users on the private side must direct Echo Requests to the IPv4 address configured on the private-facing interface.

Use the following command to allow ICMP Echo Replies (ping responses) from a public IP interface.

```
configure router nat outside pool icmp-echo-reply
```

4.5.1.7 Traceroute

The 7705 SAR Gen 2 supports traceroute initiated from the public side to a NAT'd public IPv4 address.

For ICMP-based traceroute, ICMP Echo Replies must be enabled (as noted in [Echo Requests and Replies](#)).

For UDP-based or TCP-based traceroute, port 33434 must be explicitly opened via static port forwards.

4.5.1.8 NAT policies using NAT'd interface address

A NAT policy defines the NAT pool selection for NAT subscribers on the private side and specifies applicable NAT behaviors, such as:

- Application Layer Gateway (ALG) support
- UDP/TCP session timeouts
- per-NAT subscriber session limits
- limits on the number of static port forwards allowed per-NAT subscriber

When a network interface is used as the public IP address, the following two distinct traffic paths exist through the node:

Transit path

This is the traditional NAT path where subscriber traffic flows from the private side to the public side. The NAT policy is applied inside routing context, as shown in the following configuration example.



Note: The NAT policy can also be associated with a **destination-prefix** configuration or the **nat** IP filter action.

Example: MD-CLI

```
[ex:/configure router "Base" nat]
A:admin@node-2# info
  inside {
    large-scale {
      nat-policy "demo-nat-policy"
    }
  }
```

Example: classic CLI

```
A:node-2>config>router>nat# info
-----
      inside
```

```

        nat-policy "demo-nat-policy"
    exit
-----

```

Local path

This path handles CPM traffic that originates from or terminates on the node itself, such as SSH or FTP traffic. Because this traffic traverses the NAT'd interface, it also undergoes NAT processing. For such locally NAT'd traffic, a separate NAT policy is required, and the policy is applied directly under the public IP interface.

In this case, the source IP address for locally originated traffic may be one of the following:

- the interface public IPv4 address (that is, the NAT'd interface itself)
- a private IPv4 address behind NAT that is reachable in the outside routing context (via a directly configured interface or route leaking)

The NAT policy for this local path is configured using the **cpm-nat-policy** and **cpm-spf-nat-policy** commands under the interface, as shown in the following configuration example:

Example: MD-CLI

```

[ex:/configure router "Base" interface "demo-nat"]
A:admin@node-2# info
    port 1/1/c1/1
    ipv4 {
        primary {
            address 192.0.2.1
            prefix-length 31
        }
        nat {
            cpm-nat-policy 'demo-cpm-nat-policy'
            cpm-spf-nat-policy 'demo-cpm-sfp-nat-policy'
        }
    }
}

```

Example: classic CLI

```

A:node-2>config>router>if# info
-----
    address 192.0.2.1/31
    port 1/1/c1/1
    nat
        cpm-nat-policy "demo-cpm-nat-policy"
        cpm-spf-nat-policy "demo-cpm-spf-nat-policy"
    exit
    no shutdown
-----

```

The **cpm-nat-policy** is mandatory in cases where that traffic is locally originated or terminated on the NAT'd interface.

The **cpm-spf-nat-policy** is optional and is used to apply different NAT policy parameters specifically for static port-forwarded traffic. For example, a user can limit the number of sessions that an external host (from the public side) can establish on an open port via static port forwarding.



Note: Neither of these two NAT policies is required if locally terminated traffic through NAT is not required. This includes scenarios such as ICMP ping requests sent to the NAT'd interface IP

address from the public side. However, NAT must still be enabled on the node for it to take effect on the public interface, as shown in the following configuration example:

Example: MD-CLI

```
[ex:/configure router "Base" interface "demo-nat"]
A:admin@node-2# info
  port 1/1/c1/1
  ipv4 {
    primary {
      address 192.0.2.1
      prefix-length 31
    }
    nat {
    }
  }
}
```

Example: classic CLI

```
A:node-2>config>router>if# info
-----
      address 192.0.2.1/31
      port 1/1/c1/1
      nat
      exit
      no shutdown
-----
```

4.5.1.9 NAT resource protection for local traffic

Both NAT'd transit traffic and local CPM traffic mapped to the same outside routing context share common NAT resources. Because local CPM traffic (originating from or destined to the node itself) is significantly smaller in scale than transit traffic, it is critical to protect NAT resources for local use, ensuring access to essential node functions such as SSH, FTP, or management protocols.

To guarantee availability for local traffic, the following NAT resources are safeguarded by the system:

- flows
- ports
- NAT subscribers

4.5.1.9.1 Local flow protection

The following measures are implemented to prevent local NAT traffic from being starved when the system reaches its flow capacity:

- 100 additional flows are reserved exclusively for local traffic once the node hits its maximum flow limit.
- When the maximum flow scale is reached:
 - Only local flows are allowed to use the 100 reserved flows.
 - The system removes the oldest transit flows to stay within the flow limit.
 - Local traffic is also limited by the per-subscriber session limit defined in the NAT policy.

While outbound local flows are under operator control, inbound local flows (for example, connections initiated from the public side to the 7705 SAR Gen 2) pose a higher security risk. Nokia recommends the following strategies to mitigate potential abuse:

- configure session limits in the NAT policy to cap the number of inbound flows per subscriber
- enable address and port-dependent filtering in the NAT policy to tighten access control
- use a dedicated NAT policy for static port forwards (**cpm-spf-nat-policy**) alongside the general **cpm-nat-policy**. This allows the user to apply stricter parameters (such as session limits) specifically for port-forwarded traffic from the public side.

4.5.1.9.2 Local port protection

A configurable number of UDP/TCP ports are reserved exclusively for local traffic. Use the following commands to configure the number of reserved ports:

- **MD-CLI**

```
configure router nat outside pool large-scale use-interface-ip cpm-reserved-ports
configure service vprn nat outside pool large-scale use-interface-ip cpm-reserved-ports
```

- **classic CLI**

```
configure router nat outside pool cpm-reserved-ports
configure service vprn nat outside pool cpm-reserved-ports
```

The key behaviors for reserved and non-reserved ports include the following:

- Reserved ports are randomly selected from the available port range.
- Non-reserved ports are shared between transit and local CPM traffic.
- Reserved ports are only used when all shared ports are exhausted, ensuring that local applications always have access to a usable port range.
- The number of reserved ports is configurable within the NAT pool.

4.5.1.9.3 NAT subscriber protection

In the context of the NAT'd interface IP address, a NAT subscriber can be transit or local (private IPv4 address locally terminated on the 7705 SAR Gen 2). The number of NAT subscriber resources is finite. The following protections support local subscribers even when the system approaches its maximum NAT subscriber scale:

- An additional 8 NAT subscriber slots are reserved for local traffic.
- When the maximum NAT subscriber count is reached, the system begins removing the oldest transit subscribers to ensure the total remains within system limits.

4.5.1.10 NAT and IPsec secured interfaces

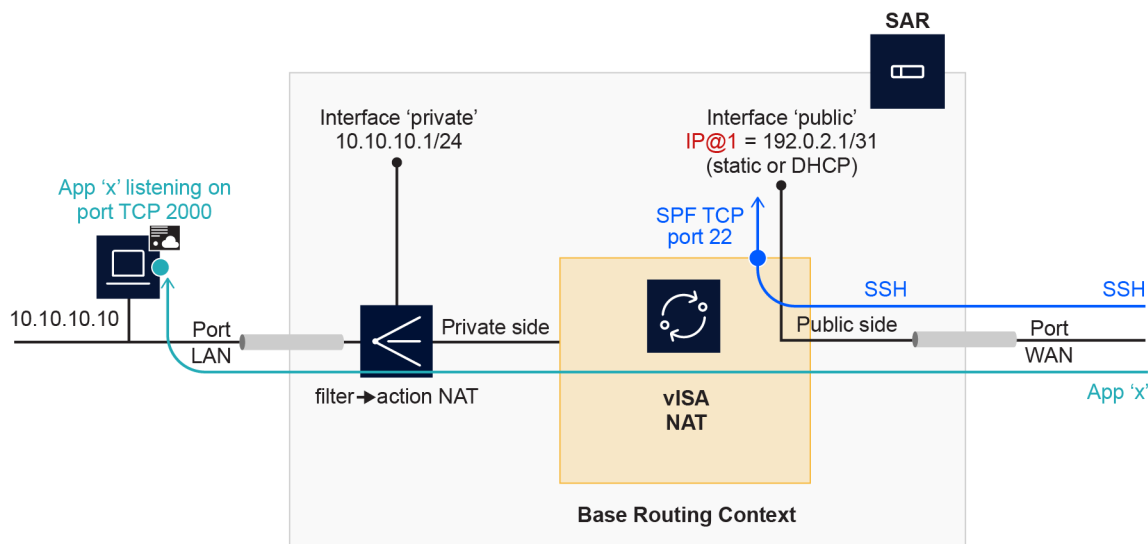
NAT and secure IP interfaces are supported on the same physical interface. See [Secured interface](#) for information about configuring a secure IP interface.

4.5.1.11 NAT public IP configuration example

About this task

Figure 10: NAT with public IPv4 interface address shows a typical configuration example of NAT using a public interface IPv4 address. Both the private and public sides reside within the same routing context (Base router). Management access to the node is enabled from the public side via SSH using static port forwarding to the CPM. Additionally, a NAT subscriber on the private side runs application 'X', listening on TCP port 2000. This application is accessible from the public side through NAT using a transit port forward.

Figure 10: NAT with public IPv4 interface address



sw4496

Perform the following procedure to configure NAT with a public IPv4 address.

Procedure

Step 1. Configure the vISA in 'broadband' (bb) mode to enable NAT functionality.

```
configure card mda mda-type
```

Example

MD-CLI

```
[ex:/configure card 1]
A:admin@node-2# info
...
    mda 3 {
        mda-type isa-bb-v
    }
```

Example

classic CLI

```
A:node-2>config>card# info
-----
...
    mda 3
        mda-type isa-bb-v
        no shutdown
    exit
    no shutdown
-----
```

Step 2. Configure a NAT group that includes the broadband vISA.

```
configure isa nat-group
```

Example

MD-CLI

```
[ex:/configure isa]
A:admin@node-2# info
    nat-group 1 {
        admin-state enable
        redundancy {
            active-mda-limit 1
        }
        mda 1/3 { }
    }
```

Example

classic CLI

```
A:node-2>config>isa# info
-----
    nat-group 1 create
        active-mda-limit 1
        mda 1/3
        no shutdown
    exit
-----
```

Step 3. Configure NAT policies.

- a. Configure a default transit NAT policy to associate with the inside routing context. This NAT policy is required for transit traffic.

```
configure service nat nat-policy
```

Example

MD-CLI

```
[ex:/configure service nat]
A:admin@node-2# info
    nat-policy "demo-nat-policy" {
        pool {
            router-instance "Base"
        }
    }
```

```

        name "demo-pool"
    }
}

```

Example**classic CLI**

```

A:node-2>config>service>nat# info
-----
    nat-policy "demo-nat-policy" create
        pool "demo-pool" router Base
    exit
-----

```

- b. Configure a CPM NAT policy to associate with the public NAT'd interface. This policy is required only if there is NAT traffic that locally originates or terminates on the 7705 SAR Gen 2.

```
configure service nat cpm-nat-policy
```

Example**MD-CLI**

```

[ex:/configure service nat cpm-nat-policy "demo-cpm-nat-policy"]
A:admin@node-2# info
    alg {
        ftp true
    }

```

Example**classic CLI**

```

A:node-2>config>service>nat# info detail
-----
    nat-policy "demo-nat-policy" create
        alg
            ftp
        exit
    ...
-----

```

- c. Optional: Configure another CPM NAT policy that can be used as an SPF-only NAT policy associated with the NAT'd public interface. This policy applies to port-forwarded traffic and is used to limit the number of sessions initiated by each external IPv4 host (in this example, to 20).

Example**MD-CLI**

```

[ex:/configure service nat cpm-nat-policy "demo-cpm-spf-nat-policy"]
A:admin@node-2# info
    alg {
        ftp true
    }
    session-limits {
        max 20
    }

```

Example

classic CLI

```
A:node-2>config>service>nat# info
-----
      cpm-nat-policy "demo-cpm-spf-nat-policy" create
...
      alg
        ftp
      exit
...
      session-limits
        max 20
        no watermarks
      exit
-----
```

Step 4. Associate the public NAT interface with CPM NAT policies to handle locally originated and terminated NAT traffic.

- A CPM NAT policy is mandatory if NAT traffic is initiated by, or destined to, the local node. It is not required for transit traffic (that is, traffic passing through the node).
- Use the optional CPM SPF NAT policy if sessions initiated from the outside (for example, via static port forwards) require different NAT policy settings than locally originated traffic.

```
configure router interface
```

Example

MD-CLI

```
[ex:/configure router "Base" interface "demo-nat"]
A:admin@node-2# info
  port 1/1/c1/1
  ipv4 {
    primary {
      address 192.0.2.1
      prefix-length 31
    }
    nat {
      cpm-nat-policy "demo-cpm-nat-policy"
      cpm-spf-nat-policy "demo-cpm-spf-nat-policy"
    }
  }
}
```

Example

classic CLI

```
A:node-2>config>router>if# info
-----
      address 192.0.2.1/31
      port 1/1/c1/1
      nat
        cpm-nat-policy "demo-cpm-nat-policy"
        cpm-spf-nat-policy "demo-cpm-spf-nat-policy"
      exit
      no shutdown
-----
```

Step 5. Configure the NAT pool associated with the public (outside) interface.

```
configure router nat outside pool
```

Example

MD-CLI

```
[ex:/configure router "Base" nat outside]
A:admin@node-2# info
  pool "demo-pool" {
    admin-state enable
    type large-scale
    nat-group 1
    applications {
      use-interface-ip true
    }
    large-scale {
      use-interface-ip {
        cpm-reserved-ports 20
      }
    }
  }
```

Example

classic CLI

```
A:node-2>config>router>nat>outside# info
-----
pool "demo-pool" nat-group 1 type large-scale applications use-
interface-ip create
    port-reservation ports 1
    port-forwarding-range 65535
    cpm-reserved-ports 20
    mode napt
    no shutdown
    exit
-----
```

Step 6. Configure a filter and apply it to the IPv4 interface to redirect traffic to NAT on the private side.

a. Configure the filter:

```
configure filter ip-filter
```

Example

MD-CLI

```
[ex:/configure filter]
A:admin@node-2# info
  ip-filter "demo-nat-filter" {
    filter-id 1
    entry 10 {
      action {
        nat {
        }
      }
    }
  }
```

Example

classic CLI

```
A:node-2>config>filter# info
-----
      ip-filter 1 name "demo-nat-filter" create
        entry 10 create
          action
            nat
          exit
        exit
      exit
    -----
```

- b. Apply the filter to the IPv4 interface:

```
configure router interface ingress filter
```

Example

MD-CLI

```
[ex:/configure router "Base"]
A:admin@node-2# info
  interface "demo-nat-private" {
    port 1/1/c2/1
    ingress {
      filter {
        ip "demo-nat-filter"
      }
    }
    ipv4 {
      primary {
        address 10.10.10.1
        prefix-length 24
      }
    }
  }
}
```

Example

classic CLI

```
A:node-2>config>router# info
-----
#-----
echo "IP Configuration"
#-----
...
      interface "demo-nat-private"
        address 10.10.10.1/24
        port 1/1/c2/1
        ingress
          filter ip 1
        exit
        no shutdown
      exit
    ...
  -----
```

- Step 7.** Associate the default NAT policy on the private (inside) interface to handle transit traffic:

- **MD-CLI**

```
configure router nat inside large-scale nat-policy
```

- **classic CLI**

```
configure router nat inside nat-policy
```

Example**MD-CLI**

```
[ex:/configure router "Base" nat]
A:admin@node-2# info
  inside {
    large-scale {
      nat-policy "demo-nat-policy"
    }
  }
```

Example**classic CLI**

```
A:node-2>config>router>nat# info
-----
      inside
      nat-policy "demo-nat-policy"
      exit
-----
```

Step 8. Configure port forwards for local SSH access through NAT (CPM port forwards).

- on the MD-CLI or classic CLI:

```
tools perform nat port-forwarding-action lsn
```

- on the classic CLI only:

```
configure service nat port-forwarding lsn
```

The CPM SPF NAT policy is optionally associated with a NAT public interface. If it is not configured, the user must explicitly reference the mandatory CPM NAT policy (in this case, "demo-cpm-nat-policy") in the static port-forward configuration.

Step 9. Enable persistence for port forwards configured using the **tools** command in step 8.

```
configure system persistence nat-port-forwarding location
```

Example**MD-CLI**

```
[ex:/configure system persistence nat-port-forwarding]
A:admin@node-2# info
  location cf2
```

Example classic CLI

```
A:node-2>config>system>persistence>nat-fwd# info
-----
location cf2:
-----
```

4.6 One-to-one (1:1) NAT

In 1:1 NAT, each source IP address is translated in 1:1 fashion to a corresponding outside IP address. However, the source ports are passed transparently without translation.

The mapping between the inside IP addresses and outside IP addresses in 1:1 NAT supports two modes:

- **dynamic**

The user can specify the outside IP addresses in the pool, but the exact mapping between the inside IP address and the configured outside IP addresses is performed dynamically by the system in a semi-random fashion.

- **static**

The mappings between IP addresses are configurable and they can be explicitly set.

The dynamic version of 1:1 NAT is protocol dependent. Only TCP/UDP/ICMP protocols are allowed to traverse such NAT. All other protocols are discarded, with the exception of PPTP with ALG. In this case, only GRE traffic associated with PPTP is allowed through dynamic 1:1 NAT.

The static version of 1:1 NAT is protocol agnostic. This means that all IP based protocols are allowed to traverse static 1:1 NAT.

The following points are applicable to 1:1 NAT:

- Even though source ports are not being translated, the state maintenance for TCP and UDP traffic is still performed.
- Traffic can be initiated from outside toward any statically mapped IPv4 address.
- 1:1 NAT can be supported simultaneously with NAPT (classic non 1:1 NAT) within the same inside routing context. This is accomplished by configuring two separate NAT pools, one for 1:1 NAT and the other for non 1:1 NAPT.

4.6.1 Static 1:1 NAT

In static 1:1 NAT, inside IP addresses are statically mapped to the outside IP addresses. This way, devices on the outside can predictably initiate traffic to the devices on the inside.

The following example shows a static 1:1 NAT configuration.

Example: Static 1:1 NAT configuration (MD-CLI)

```
[ex:/configure router "Base" nat inside large-scale nat44 deterministic]
A:admin@sr-1s# info
address-map 10.10.0.220 to 10.10.0.220 nat-policy "cgn44" {
outside-range 192.168.255.206
```

```

}
address-map 10.10.0.221 to 10.10.0.221 nat-policy "cgn44" {
    outside-range 192.168.255.207
}
address-map 10.10.0.222 to 10.10.0.222 nat-policy "cgn44" {
    outside-range 192.168.255.208
}
address-map 10.10.0.223 to 10.10.0.223 nat-policy "cgn44" {
    outside-range 192.168.255.209
}

```

Example: Static 1:1 NAT configuration (classic CLI)

```

A:node-2>config>router>nat>inside>deterministic# info
-----
        address-map 10.10.0.220 to 10.10.0.220 subscriber-type classic-lsn-sub nat-
policy "cgn44" create
            outside-range 192.168.255.206
        exit
        address-map 10.10.0.221 to 10.10.0.221 subscriber-type classic-lsn-sub nat-
policy "cgn44" create
            outside-range 192.168.255.207
        exit
        address-map 10.10.0.222 to 10.10.0.222 subscriber-type classic-lsn-sub nat-
policy "cgn44" create
            outside-range 192.168.255.207
        exit
        address-map 10.10.0.223 to 10.10.0.223 subscriber-type classic-lsn-sub nat-
policy "cgn44" create
            outside-range 192.168.255.206
        exit
-----

```

Static mappings are configured according to the map statements:

- In the MD-CLI, the map statement must be configured by the user, but the following command can be used to produce system-generated maps.

```
tools perform nat deterministic calculate-maps
```

The preceding command outputs a set of system-generated map statements. The map command options can then be copied and pasted into an MD-CLI candidate configuration by the user.

- In classic CLI, the map statement can be configured manually by the user or automatically by the system.

IP addresses from the automatically-generated map statements are sequentially mapped into available outside IP addresses in the pool:

- The first inside IP address is mapped to the first available outside IP address from the pool.
- The second inside IP address is mapped to the second available outside IP address from the pool.

The following mappings apply to the preceding example.

Table 5: Static mappings

Inside IP address	Outside IP address
10.10.0.220	192.168.255.206

Inside IP address	Outside IP address
10.10.0.221	192.168.255.207
10.10.0.222	192.168.255.208
10.10.0.223	192.168.255.209

4.6.1.1 Protocol-agnostic behavior

Although static 1:1 NAT is protocol agnostic, the state maintenance for TCP and UDP traffic is still required to support ALGs. Therefore, the existing scaling limits related to the number of supported flows still apply.

The following example shows protocol-agnostic behavior in 1:1 NAT is a property of a NAT pool.

Example: Protocol-agnostic behavior configuration (MD-CLI)

```
[ex:/configure router "Base" nat outside]
A:admin@node-2# info
  pool "one-to-one" {
    admin-state enable
    type large-scale
    nat-group 1
    mode one-to-one
    applications {
      agnostic true
    }
    port-forwarding {
      range-start 0
      range-end 0
    }
    port-reservation {
      port-blocks 1
    }
    large-scale {
      subscriber-limit 1
    }
    deterministic {
      port-reservation 65325
    }
    address-range 192.168.2.0 end 192.168.2.10 {
    }
  }
```

Example: Protocol-agnostic behavior configuration (classic CLI)

```
A:node-2>config>router>nat>outside# info
-----
  pool "one-to-one" nat-group 1 type large-scale applications agnostic create
    no shutdown
    port-reservation blocks 1
    port-forwarding-range 0 0
    subscriber-limit 1
    deterministic
      port-reservation 65325
    exit
    mode one-to-one
    address-range 192.168.2.0 192.168.2.10 create
    exit
```

```
exit
-----
```

The application **agnostic** command is a pool create-time command. This command automatically pre-sets the following pool command options:

- mode is set to one-to-one
- port forwarding range start is set to 0
- port forwarding range end is set to 0
- number of port reservation blocks is set to 1
- the subscriber limit is set to 1
- the deterministic port reservation is set to 65325, which configures the pool to operate in static (or deterministic) mode

When pre-set, these command options cannot be changed while the pool is operating in protocol agnostic mode.

4.6.1.2 Modification of parameters in static 1:1 NAT



Note: This information applies for the classic CLI.

In classic CLI only, command options in the static 1:1 NAT can be changed according to the following rules:

- The deterministic pool must be in a **no shutdown** state when a **prefix** or a **map** command in deterministic NAT is added or removed.
- All configured prefixes referencing the pool via the NAT policy must be deleted (unconfigured) before the pool can be shut down.
- Map statements can be modified only when prefix is shutdown state. All existing map statements must be removed before the new ones are created.

These rules do not apply in MD-CLI.

4.6.1.3 NAT-policy selection

The traffic match criteria used in the selection of specific NAT policies in static 1:1 NAT (the deterministic part of the configuration) must not overlap with traffic match criteria that is used in the selection of a specific NAT policy used in filters or in destination-prefix statement (these are used for traffic diversion to NAT). Otherwise, traffic is dropped in ISA.

A specific NAT policy in this context refers to a non-default NAT policy, or a NAT policy that is directly referenced in a filter, in a destination prefix or a deterministic prefix.

The following example is used to clarify this point.

Example: NAT policy selection (MD-CLI)

```
[ex:/configure router "Base" nat inside large-scale]
A:admin@node-2# info
  nat44 {
    max-subscriber-limit 128
    destination-prefix 192.0.2.0/24 {
```

```

        nat-policy "pol-2"
    }
    deterministic {
        prefix-map 10.10.10.0/24 nat-policy "pol-1" {
            map 10.10.10.0 to 10.10.10.255 {
                first-outside-address 192.168.0.1
            }
        }
    }
}

```

Example: NAT policy selection (classic CLI)

```

A:node-2>config>router>nat>inside# info
-----
        destination-prefix 192.0.2.0/24 nat-policy "pol-2"
        classic-lsn-max-subscriber-limit 128
        deterministic
            prefix-map 10.10.10.0/24 subscriber-type classic-lsn-sub nat-policy
"pol-1" create
            shutdown
            map start 10.10.10.0 end 10.10.10.255 to 192.168.0.1
            exit
        exit
    exit
-----

```

In the preceding example:

- Traffic is diverted to NAT using specific **nat-policy** *pol-2*.
- The deterministic (source) prefix 10.10.10.0/24 is configured to be mapped to **nat-policy** *pol-1* specifically which points to protocol agnostic 1:1 NAT pool.
- Packets received in the ISA have a source IP of 10.10.10.0/24 and a destination IP of 192.0.2.0/24.
- If no NAT mapping for this traffic exists in the ISA, a NAT policy (and with this, the NAT pool) must be determined to create the mapping. Traffic is diverted to NAT using NAT policy *pol-2*, while the deterministic mapping suggests that the NAT policy *pol-1* should be used (this is a different pool from the one referenced in NAT policy *pol-2*). Because of the specific NAT policy conflict, traffic is dropped in the ISA.

To successfully pass traffic between two subnets through NAT while simultaneously using static 1:1 NAT and regular LSN44, a default (non-specific) NAT policy can be used for regular LSN44.

A specific NAT policy (in a filter, **destination-prefix** command, or in deterministic **prefix-map** command) always takes precedence over a default NAT policy. However, traffic that matches classification criteria (in a filter, **destination-prefix** command, or a deterministic **prefix-map** command) that leads to multiple specific NAT policies, is dropped.

In this case, the four hosts from the prefix 10.10.10.0/24 are mapped in 1:1 fashion to 4 IP addresses from the pool referenced in the specific NAT policy *pol-1*, while all other hosts from the 10.10.10.0/24 network are mapped to the NAT pool referenced by the default NAT policy *pol-2*. In this way, a NAT policy conflict is avoided.

4.6.1.4 Mapping timeout

Static 1:1 NAT mappings are explicitly configured, and therefore, their lifetime is tied to the configuration.

4.6.1.5 Logging

The logging mechanism for static mapping is the same as in Deterministic NAT. Configuration changes are logged via syslog and enhanced with reverse querying on the system.

4.6.1.6 Restrictions

Static 1:1 NAT is supported only for LSN44. There is no support for DS-Lite/NAT64 or Layer 2-aware NAT.

4.6.2 ICMP

In 1:1 NAT, specific ICMP messages contain an additional IP header embedded in the ICMP header. For example, when the ICMP message is sent to the source because of the inability to deliver datagram to its destination, the ICMP generating node includes the original IP header of the packet plus 64bits of the original datagram. This information helps the source node to match the ICMP message to the process associated with this message.

When these messages are received in the downstream direction (on the outside), 1:1 NAT recognizes them and changes the destination IP address not only in the outside header but also in the ICMP header. In other words, a lookup in the downstream direction is performed in the ISA to determine if the packet is ICMP with a specific type. Depending on the outcome, the destination IP address in the ICMP header is changed (reverted to the original source IP address).

Messages carrying the original IP header within ICMP header are:

- Destination Unreachable Messages (Type 3)
- Time Exceeded Message (Type 11)
- Parameter Problem Message (Type 12)
- Source Quench Message (Type 4)

4.7 LSN – multiple NAT policies per inside routing context

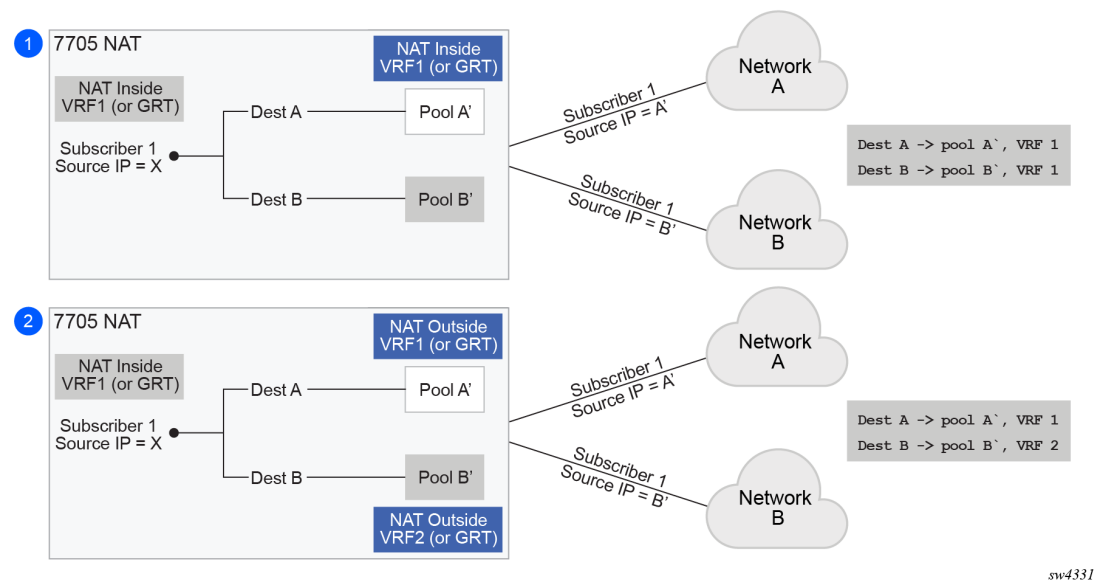
4.7.1 Multiple NAT policies per inside routing context

The selection of the NAT pool and the outside routing context is performed through the NAT policy. Multiple NAT policies can be used within an inside routing context. This feature effectively allows selective mapping of the incoming traffic within an inside routing context to different NAT pools (with different mapping properties, such as port-block size, NAT subscriber-limit per pool, address range, port-forwarding range, deterministic vs non-deterministic behavior, port-block watermarks, and so on) and to different outside routing contexts. NAT policies can be configured:

- via filters as part of the **action nat** command
- via routing with the **destination-prefix** command within the inside routing context

The concept of the NAT pool selection mechanism based on the destination of the traffic via routing is shown in [Figure 11: Pool selection based on traffic destination](#).

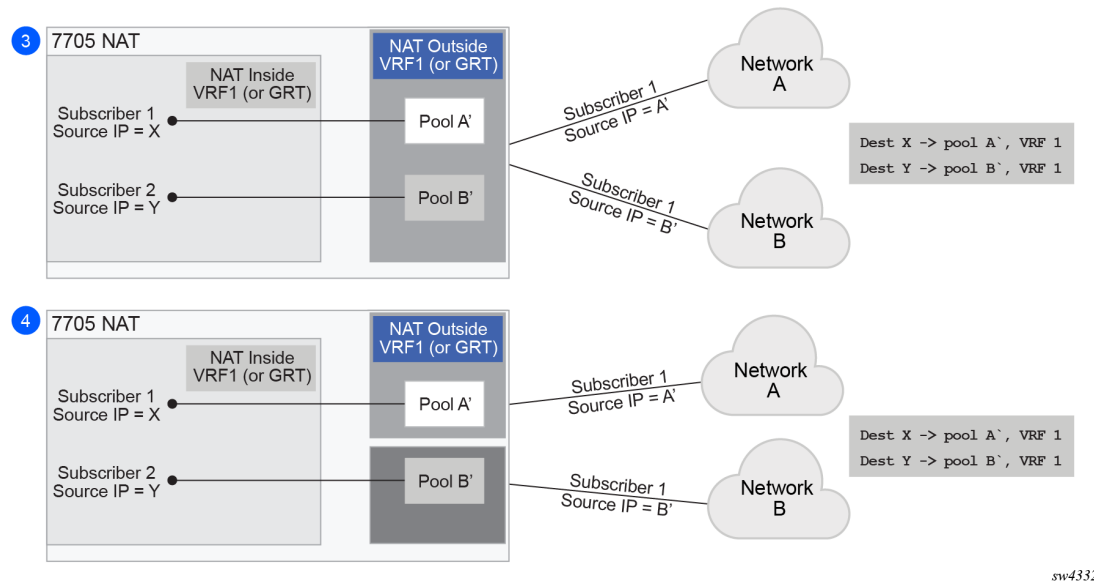
Figure 11: Pool selection based on traffic destination



Diversion of the traffic to NAT based on the source of the traffic is shown in [Figure 12: NAT pool selection based on the inside source IP address](#).

Only the filter-based diversion solution is supported for this case. The filter-based solution can be extended to a five tuple matching criteria.

Figure 12: NAT pool selection based on the inside source IP address



The following considerations must be taken into account when deploying multiple NAT policies per inside routing context:

- The inside IP address can be mapped into multiple outside IP addresses based on the traffic destination. The relationship between the inside IP and the outside IP is 1:N.
- In case where the source IP address is selected as a matching criteria for a NAT policy (or pool) selection, the inside IP address always stays mapped to the same outside IP address (relationship between the inside IP and outside IP address is, in this case, 1:1)
- Static Port Forwards (SPF); each SPF can be created only in one pool. This means that the pool (or NAT policy) must be an input parameter for SPF creation.

4.7.2 Routing approach for NAT diversion

The routing approach relies on upstream traffic being directed (or diverted) to the NAT function based on the following commands:

- **MD-CLI**

```
configure service vprn nat inside large-scale nat44 destination-prefix
configure router nat inside large-scale nat44 destination-prefix
```

- **classic CLI**

```
configure service vprn nat inside destination-prefix
configure router nat inside destination-prefix
```

In other words, the upstream traffic is NAT'd only if it matches a preconfigured destination IP prefix. The **destination-prefix** command creates a static route in the routing table of the inside routing context. This static route diverts all traffic with the destination IP address that matches the created entry, toward the MS-ISA. The NAT function itself is performed when the traffic is in the correct context in the MS-ISA.

The following example displays the configuration of multiple NAT policies per inside routing context with routing based diversion to NAT.

Example: Configuring multiple NAT policies per inside routing context (MD-CLI)

```
[ex:/configure service vprn "66"]
A:admin@node-2# info
  customer "1"
  nat {
    inside {
      large-scale {
        nat44 {
          destination-prefix 10.20.10.0/24 {
            nat-policy "policy-1"
          }
          destination-prefix 10.30.30.0/24 {
            nat-policy "policy-1"
          }
          destination-prefix 10.40.40.0/24 {
            nat-policy "policy-2"
          }
        }
      }
    }
  }

[ex:/configure router "Base"]
A:admin@node-2# info
  nat {
```

```

        inside {
            large-scale {
                nat44 {
                    max-subscriber-limit 256
                    destination-prefix 10.20.10.0/24 {
                        nat-policy "policy-1"
                    }
                    destination-prefix 10.30.30.0/24 {
                        nat-policy "policy-1"
                    }
                    destination-prefix 10.40.40.0/24 {
                        nat-policy "policy-2"
                    }
                }
            }
        }
    }
}

```

Example: Configuring multiple NAT policies per inside routing context (classic CLI)

```

A:node-2>config>service>vprn# info
-----
    shutdown
    nat
        inside
            destination-prefix 10.20.10.0/24 nat-policy "policy-1"
            destination-prefix 10.30.30.0/24 nat-policy "policy-1"
            destination-prefix 10.40.40.0/24 nat-policy "policy-2"
        exit
    exit
-----

A:node-2>config>router# info
...
#-----
echo "NAT Configuration"
#-----
    shutdown
    nat
        inside
            destination-prefix 10.20.10.0/24 nat-policy "policy-1"
            destination-prefix 10.30.30.0/24 nat-policy "policy-1"
            destination-prefix 10.40.40.0/24 nat-policy "policy-2"
        exit
    exit
-----

```

Different destination prefixes can reference a single NAT policy (policy-1 in this case).

In the case where the destination policy does not directly reference the NAT policy, the default NAT policy is used. The default NAT policy is configured directly in the following context:

- **MD-CLI**

```

configure service vprn nat inside large-scale
configure router nat inside large-scale

```

- **classic CLI**

```

configure service vprn nat inside
configure router nat inside

```

After the **destination-prefix** command referencing the NAT policy is configured, an entry in the routing table is created that directs the traffic to the MS-ISA.

4.7.3 Filter-based approach

Use the options under the following context to use a filter-based approach to divert traffic to NAT based on the IP matching criteria.

```
configure filter ip-filter entry match
```

Use the following command to use the filter-based diversion in conjunction with multiple NAT policies..

```
configure filter ip-filter entry action nat [nat-policy nat-policy-name]
```

The association with the NAT policy is made after the filter is applied to the SAP.

4.7.4 Scaling considerations

Each subscriber using multiple policies is counted as one NAT subscriber for the **inside** resources scaling limits (such as the number of subscribers per MS-ISA), and counted as one subscriber per (subscriber and policy combination) for the **outside** limits (**subscriber-limit** subscribers per IP; **port-reservation** port/block reservations per subscriber).

The default NAT policy is counted toward the maximum policies per NAT subscriber.

4.8 Watermarks

Watermarks can be configured to monitor the actual usage of sessions, ports, and port blocks.

For each watermark, a high and a low value must be set. When the high threshold value is crossed in the upward direction, an event is generated (SNMP trap), notifying the user that a NAT resource may be approaching exhaustion. When the low threshold value is crossed in the downward direction, a similar event is generated (clearing the first event), notifying the user that the resource utilization has dropped below the low threshold value.

Watermarks can be defined on the NAT group, pool, and policy level.

- **NAT group**

Watermarks can be placed to monitor the total number of sessions on an MDA.

- **NAT pool on each NAT group member**

Watermarks can be placed to monitor the port and port-block occupancy in a pool within each NAT group member.

- **NAT policy**

In the policy, the user can define watermarks on port usage.

4.9 Port forwards

Port forwards allow devices on the public side of NAT (NAT outside) to initiate sessions toward those devices, usually servers, that are hidden behind NAT (NAT inside). Another term for port forwards is NAT pinhole.

A port forward represents a previously created (before any traffic is received from the inside) mapping between a TCP/UDP port on the outside IP address and a TCP/UDP port on the inside IP address assigned to a device behind the NAT. This mapping can be created statically by configuration using CLI, MIB, YANG, or NETCONF). Port forwards are supported only in NAT pools in Network Address and Port Translation (NAPT) mode. NAT pools in 1:1 mode do not support configured port forwards because, by default, the pools allow traffic from the outside to the inside and this cannot be disabled. Pools in 1:1 mode (whether protocol agnostic) do not perform port translation; therefore the inside and outside always match.

The forwarded ports are allocated from a dedicated port range outside of the port blocks allocated to individual NAT subscribers. There are two ranges dedicated to port forwards in NAT:

- **well-known ports (1 to 1023)**

This range is always enabled and cannot be disabled in NAT pools that support configured port forwards (non 1:1 NAT pools).

- **ports from the ephemeral port range (1025 to 65535)**

Port forwards from the ephemeral port space must be explicitly enabled by configuration. They are allocated from a contiguous block of ports where upper and lower limits are defined. Ports reserved for port forwards allocated in the ephemeral port space are also referred to as wildcard ports.

Port forwarding ranges (well-known ports and wildcard ports) are shared by all NAT subscribers on a specific outside IP address. Port blocks that are individually assigned to the NAT subscriber cannot be allocated from the port forwarding range. The wildcard port forwarding range can be configured only when the pool is administratively disabled.

4.9.1 Static port forwards

Use the command options in the following command to manage port forwarding for Large Scale NAT (LSN):

- **MD-CLI, NETCONF, and classic CLI**

In the MD-CLI, NETCONF, and classic CLI, use the options under the following command to manage NAT Static Port Forwards (SPFs). This command enables large-scale NAT port forwarding actions.

```
tools perform nat port-forwarding-action lsn
```

For the preceding **tools** command, if you do not explicitly configure the following optional fields, the system selects them automatically:

- port number – number of the source port
- outside IP – IPv4 address for the outside IP address
- outside-port number – number of the outside port
- NAT policy – name of the NAT policy

If the preceding **tools** command is configured to manage SPFs and preserve SPFs across reboots, you must use the following command to enable persistency of the SPF. With persistency enabled, SPF configuration is stored on the compact flash.

```
configure system persistence nat-port-forwarding
```

- **classic CLI**

In the classic CLI, you can manage SPFs through the preceding **tools** command or the following configuration command. This command creates NAT static port forwards for LSN44.

```
configure service nat port-forwarding lsn
```

Example: Manage the SPFs using the tools command (MD-CLI)

```
[/tools perform nat port-forwarding-action]
A:admin@node-2# lsn add router 100 ip 10.2.3.4 protocol udp lifetime infinite outside-port
888

[/]
*A:node-2# configure system persistence nat-port-forwarding location cf3

[/]
*A:node-2# tools dump persistence nat-port-forwarding
-----
Persistence Info
-----
Client : nat-fwds
File Info :
Filename : cf3:\nat_fwds.002
File State : CLOSED (Not enough space on disk)
Subsystem Info :
Nbr Of Registrations : 524288
Registrations In Use : 2
Subsystem State : NOK
```

Example: Manage the SPFs using the tools command (classic CLI)

```
*A:node-2# tools perform nat port-forwarding-action lsn create router 100
ip 10.2.3.4 protocol udp lifetime infinite outside-port 888
*A:node-2# configure system persistence nat-port-forwarding location cf3:
*A:node-2# tools dump persistence nat-port-forwarding
-----
Persistence Info
-----
Client : nat-fwds
File Info :
Filename : cf3:\nat_fwds.002
File State : CLOSED (Not enough space on disk)
Subsystem Info :
Nbr Of Registrations : 524288
Registrations In Use : 2
Subsystem State : NOK
```

Example: Manage the SPFs using the configuration command (classic CLI)

The following command only applies for the classic CLI.

```
*A:node-2>config>service>nat>fwd# lsn router 101 ip 11.11.13.7 protocol udp port 12345
outside-ip 130.0.255.254 outside-port 3171 nat-policy "pol1_for_2001-pool-0"
```

You can specify a **force** option that is applicable only to LSN pools with flexible port allocations where the dynamic ports in this pool are allocated individually instead of port blocks. The dynamic ports are interleaved with Static Port Forwards (SPFs). This creates increased possibility for a collision between the dynamically-allocated port and the requested SPF during an SPF request.

For instance, if a user requests port X on a public IP address Y, there is a chance that port X is already in use because of the dynamic allocation.

To resolve such conflicts, use the **force** option to ensure that the requested SPF has higher priority, allowing it to preempt an existing dynamically-allocated port. This action overwrites the previous port mapping and deletes all associated sessions.

If you omit the **force** option in such a scenario, the static-port allocation fails. The **force** option can only preempt dynamically-allocated ports and does not affect pre-existing SPFs.

4.10 Modifying active NAT prefix list or NAT classifier via CLI

[Table 6: Modifying active NAT prefix list or NAT classifier](#) describes the outcome when the active NAT prefix list or NAT classifier is modified using CLI.

Table 6: Modifying active NAT prefix list or NAT classifier

Action	Outcome	Remarks
	LSN	
CLI – Modifying prefix in the	Changing the prefix in the NAT prefix list internally re-	NAT prefix list is used with multiple NAT policies in Layer 2-aware NAT and for downstream internal subnet in dNAT-only scenario for LSN.

Action	Outcome	Remarks
	LSN	
NAT prefix list	subnets the outside IP address space.	The prefix can be modified (added, removed, remapped) at any time in the NAT prefix list. In the classic CLI, the NAT policy must be first administratively disabled via CLI.
CLI – Removing/adding NAT policy in the NAT prefix list	Not Applicable	—
CLI – Removing, adding, or replacing the NAT policy in sub-profile	Not Applicable	—
CLI – Removing, adding, or replacing the NAT prefix list under the rtr/nat/inside	Internally re-subnet, no effect on the flows	—

4.11 NAT logging

LSN logging is extremely important to operators who are required by their organizations to track source of suspicious activities.

The 7705 SAR Gen 2 supports several modes of logging for LSN applications. Choosing the right logging model depends on the required scale, simplicity of deployment and granularity of the logged data.

For most purposes logging of allocation or de-allocation of outside port-blocks and outside IP address along with the corresponding LSN subscriber and inside service-id is sufficient.

4.11.1 Syslog, SNMP, local-file logging

The simplest form of NAT logging is via the logging facility in the 7705 SAR Gen 2, commonly called logger. Each port-block allocation or de-allocation event is recorded and send to the system logging facility (logger). Such an event can be:

- recorded in the system memory as part of regular logs

- written to a local file
- sent to an external server by a syslog facility
- sent to a SNMP trap destination

In this mode of logging, all applications in the system share the same logger.

Syslog, SNMP, and local-file logging on LSN and NAT RADIUS-based logging are mutually exclusive.

Use the options under the following context to enable syslog, SNMP, and local-file logging for NAT:

- **MD-CLI**

```
configure log log-events
```

- **classic CLI**

```
configure log event-control
```

The following output example displays relevant MIB events.

Output example: Relevant MIB events

```
2012 tmnxNatPlBlockAllocationLsn
2013 tmnxNatPlBlockAllocationL2Aw
```

4.11.1.1 Filtering LSN events to system memory

In the following example, a single port-block [1884-1888] is allocated or de-allocated for the inside IP address 10.5.5.5 which is mapped to the outside IP address 198.51.100.1. Consequently, the event is logged in the memory as shown.

Output example: Event log memory output

```
2 2012/07/12 16:40:58.23 WEST MINOR: NAT #2012 Base NAT
"{2} Free 198.51.100.1 [1884-1888] -- vprn10 10.5.5.5 at 2012/07/12 16:40:58"

1 2012/07/12 16:39:55.15 WEST MINOR: NAT #2012 Base NAT
"{1} Map 198.51.100.1 [1884-1888] -- vprn10 10.5.5.5 at 2012/07/12 16:39:55"
```

When the needed LSN events are enabled for logging via the following configuration, they can be logged to memory through standard log ID 99 or be filtered with a custom log ID, such as in this example that follows (**log-id 5**).

Example: Enable LSN events for logging (MD-CLI)

```
[ex:/configure log]
A:admin@node-2# info
  log-events {
    nat event tmnxNatPLL2AwBlockUsageHigh {
      generate false
      throttle false
    }
    nat event tmnxNatIsaMemberSessionUsageHigh {
      generate false
      throttle false
    }
    nat event tmnxNatPLLsnMemberBlockUsageHigh {
```

```

        generate false
        throttle false
    }
    nat event tmnxNatL2AwSubIcmpPortUsageHigh {
        generate false
        throttle false
    }
    nat event tmnxNatL2AwSubUdpPortUsageHigh {
        generate false
        throttle false
    }
    nat event tmnxNatL2AwSubTcpPortUsageHigh {
        generate false
        throttle false
    }
    nat event tmnxNatL2AwSubSessionUsageHigh {
        generate false
        throttle false
    }
    nat event tmnxNatPlBlockAllocationLsn {
        generate true
    }
    nat event tmnxNatResourceProblemDetected {
        generate false
        throttle false
    }
    nat event tmnxNatResourceProblemCause {
        generate false
        throttle false
    }
    nat event tmnxNatPlLsnRedActiveChanged {
        generate false
        throttle false
    }
}
filter "1" {
    default-action drop
    named-entry "1" {
        action forward
        match {
            application {
                eq nat
            }
            event {
                eq 2012
            }
        }
    }
}
log-id "5" {
    filter "1"
    source {
        main true
    }
    destination {
        memory {
        }
    }
}
}

```

Example: Enable LSN events for logging (classic CLI)

```
A:node-2>config>log# info
```

```

-----
filter 1
  default-action drop
  entry 1
    action forward
    match
      application eq "nat"
      number eq 2012
    exit
  exit
exit
event-control "nat" 2001 suppress
event-control "nat" 2002 suppress
event-control "nat" 2003 suppress
event-control "nat" 2004 suppress
event-control "nat" 2005 suppress
event-control "nat" 2006 suppress
event-control "nat" 2007 suppress
event-control "nat" 2008 suppress
event-control "nat" 2009 suppress
event-control "nat" 2010 suppress
event-control "nat" 2011 suppress
event-control "nat" 2012 generate
event-control "nat" 2014 suppress
event-control "nat" 2015 suppress
event-control "nat" 2017 suppress
syslog 10
exit
log-id 5 name "5"
  filter 1
  from main
  to memory
exit
-----

```

Use the following command to display the log event information.

```
show log event-control "nat"
```

Output example: Log events output

Log Events					
Application					
ID#	Event Name	P	g/s	Logged	Dropped
2001	tmnxNatPLL2AwBlockUsageHigh	WA	thr	0	0
2002	tmnxNatIsaMemberSessionUsageHigh	WA	thr	0	0
2003	tmnxNatPLLnMemberBlockUsageHigh	WA	thr	0	0
2007	tmnxNatL2AwSubIcmpPortUsageHigh	WA	thr	0	0
2008	tmnxNatL2AwSubUdpPortUsageHigh	WA	thr	0	0
2009	tmnxNatL2AwSubTcpPortUsageHigh	WA	thr	0	0
2010	tmnxNatL2AwSubSessionUsageHigh	WA	thr	0	0
2012	tmnxNatPLBlockAllocationLsn	MI	sup	0	0
2013	tmnxNatPLBlockAllocationL2Aw	MI	sup	0	0
2014	tmnxNatResourceProblemDetected	MI	thr	0	0
2015	tmnxNatResourceProblemCause	MI	thr	0	0
2016	tmnxNatPLAddrFree	MI	sup	0	0
2017	tmnxNatPLLnRedActiveChanged	WA	thr	0	0
2018	tmnxNatPcpSrvStateChanged	MI	thr	0	0
2020	tmnxNatMdaActive	MI	thr	0	0

2021	tmnxNatLsnSubBlksFree	MI	sup	0	0
2022	tmnxNatDetPlcyChanged	MI	thr	0	0
2023	tmnxNatMdaDetectsLoadSharingErr	MI	thr	0	0
2024	tmnxNatIsaGrpOperStateChanged	MI	thr	0	0
2025	tmnxNatIsaGrpIsDegraded	MI	thr	0	0
2026	tmnxNatLsnSubIcmpPortUsqHigh	WA	thr	0	0
2027	tmnxNatLsnSubUdpPortUsqHigh	WA	thr	0	0
2028	tmnxNatLsnSubTcpPortUsqHigh	WA	thr	0	0
2029	tmnxNatLsnSubSessionUsqHigh	WA	thr	0	0
2030	tmnxNatInAddrPrefixBlksFree	MI	sup	0	0
2031	tmnxNatFwd2EntryAdded	MI	sup	0	0
2032	tmnxNatDetPlcyOperStateChanged	MI	thr	0	0
2033	tmnxNatDetMapOperStateChanged	MI	thr	0	0
2034	tmnxNatFwd20perStateChanged	WA	thr	0	0

=====

The event description is shown in the MIB information that follows.

Output example: Event description output

```
tmnxNatPll2AwBlockUsageHigh
    The tmnxNatPll2AwBlockUsageHigh notification is sent when
    the block usage of a Layer-2-Aware NAT address pool
    reaches its high watermark ('true')
    or when it reaches its low watermark again ('false').

tmnxNatIsaMemberSessionUsageHigh
    The tmnxNatIsaMemberSessionUsageHigh notification is sent when
    the session usage of a NAT ISA group member reaches its high
    watermark ('true') or when it reaches its low watermark
    again ('false').

tmnxNatPllLsnMemberBlockUsageHigh
    The tmnxNatPllLsnMemberBlockUsageHigh notification is sent when
    the block usage of a Large Scale NAT address pool
    reaches its high watermark ('true')
    or when it reaches its low watermark again ('false')
    on a particular member MDA of its ISA group.

tmnxNatLsnSubIcmpPortUsageHigh
    The tmnxNatLsnSubIcmpPortUsageHigh notification is sent when
    the ICMP port usage of a Large Scale NAT subscriber reaches its high
    watermark ('true') or when it reaches its low watermark
    again ('false').

tmnxNatLsnSubUdpPortUsageHigh
    The tmnxNatLsnSubUdpPortUsageHigh notification is sent when
    the UDP port usage of a Large Scale NAT subscriber reaches its high
    watermark ('true') or when it reaches its low watermark
    again ('false').

tmnxNatLsnSubTcpPortUsageHigh
    The tmnxNatLsnSubTcpPortUsageHigh notification is sent when
    the TCP port usage of a Large Scale NAT subscriber reaches its high
    watermark ('true') or when it reaches its low watermark
    again ('false').

tmnxNatL2AwSubIcmpPortUsageHigh
    The tmnxNatL2AwSubIcmpPortUsageHigh notification is sent when
    the ICMP port usage of a Layer-2-Aware NAT subscriber reaches its high
    watermark ('true') or when it reaches its low watermark
    again ('false').
```

tmnxNatL2AwSubUdpPortUsageHigh

The **tmnxNatL2AwSubUdpPortUsageHigh** notification is sent when the UDP port usage of a Layer-2-Aware NAT subscriber reaches its high watermark ('true') or when it reaches its low watermark again ('false').

tmnxNatL2AwSubTcpPortUsageHigh

The **tmnxNatL2AwSubTcpPortUsageHigh** notification is sent when the TCP port usage of a Layer-2-Aware NAT subscriber reaches its high watermark ('true') or when it reaches its low watermark again ('false').

tmnxNatL2AwSubSessionUsageHigh

The **tmnxNatL2AwSubSessionUsageHigh** notification is sent when the session usage of a Layer-2-Aware NAT subscriber reaches its high watermark ('true') or when it reaches its low watermark again ('false').

tmnxNatLsnSubSessionUsageHigh

The **tmnxNatLsnSubSessionUsageHigh** notification is sent when the session usage of a Large Scale NAT subscriber reaches its high watermark ('true') or when it reaches its low watermark again ('false').

tmnxNatPlBlockAllocationLsn

The **tmnxNatPlBlockAllocationLsn** notification is sent when an outside IP address and a range of ports is allocated to a NAT subscriber associated with a Large Scale NAT (LSN) pool, and when this allocation expires.

tmnxNatPlBlockAllocationL2Aw

The **tmnxNatPlBlockAllocationL2Aw** notification is sent when an outside IP address and a range of ports is allocated to a NAT subscriber associated with a Layer-2-Aware NAT pool, and when this allocation expires.

tmnxNatResourceProblemDetected

The **tmnxNatResourceProblemDetected** notification is sent when the value of the object **tmnxNatResourceProblem** changes.

tmnxNatResourceProblemCause

The **tmnxNatResourceProblemCause** notification is to describe the cause of a NAT resource problem.

tmnxNatPlAddrFree

The **tmnxNatPlAddrFree** notification is sent when a range of outside IP addresses becomes free at once.

tmnxNatPlLsnRedActiveChanged

The **tmnxNatPlLsnRedActiveChanged** notification is related to NAT Redundancy sent when the value of the object **tmnxNatPlLsnRedActive** changes. The cause is explained in the **tmnxNatNotifyDescription** which is a printable character string.

tmnxNatMdaActive

The **tmnxNatMdaActive** notification is sent when the value of the object **tmnxNatIsaMdaStatOperState** changes from 'primary' to any other value, or the other way around. The value 'primary' means that the MDA is active in the group.

tmnxNatLsnSubBlksFree

The **tmnxNatLsnSubBlksFree** notification is sent when all port blocks allocated to a Large Scale NAT (LSN) subscriber are released.

The NAT subscriber is identified with its subscriber ID `tmnxNatNotifyLsnSubId`.

To further facilitate the identification of the NAT subscriber, its type `tmnxNatNotifySubscriberType`, inside IP address `tmnxNatNotifyInsideAddr` and inside virtual router instance `tmnxNatNotifyInsideVRtrID` are provided.

The values of `tmnxNatNotifyMdaChassisIndex`, `tmnxNatNotifyMdaCardSlotNum` and `tmnxNatNotifyMdaSlotNum` identify the ISA MDA where the blocks were processed.

All notifications of this type are sequentially numbered with the `tmnxNatNotifyPLSeqNum`.

The value of `tmnxNatNotifyNumber` is the numerical identifier of the NAT policy used for this allocation; it can be used for correlation with the `tmnxNatPLBlockAllocationLsn` notification; the value zero means that this notification can be correlated with all the `tmnxNatPLBlockAllocationLsn` notifications of the subscriber.

`tmnxNatDetPlcyChanged`

The `tmnxNatDetPlcyChanged` notification is sent when something changed in the Deterministic NAT map.

[CAUSE] Such a change may be caused by a modification of the `tmnxNatDetPlcyTable` or the `tmnxNatDetMapTable`.

[EFFECT] Traffic flows of one or more given subscribers, subject to NAT, may be assigned different outside IP address and/or outside port.

[RECOVERY] Managers that rely on the offline representation of the Deterministic NAT map should get an updated copy.

`tmnxNatMdaDetectsLoadSharingErr`

The `tmnxNatMdaDetectsLoadSharingErr` notification is sent periodically at most every 10 seconds while a NAT ISA MDA detects that it is receiving packets erroneously, due to incorrect load-balancing by the ingress IOM.

The value of `tmnxNatNotifyCounter` is the incremental count of dropped packets since the previous notification sent by the same MDA.

[CAUSE] The ingress IOM hardware does not support a particular NAT function's load-balancing, for example an IOM-2 does not support deterministic NAT.

[EFFECT] The MDA drops all incorrectly load-balanced traffic.

[RECOVERY] Upgrade the ingress IOM, or change the configuration.

`tmnxNatIsaGrpOperStateChanged`

The `tmnxNatIsaGrpOperStateChanged` notification is sent when the value of the object `tmnxNatIsaGrpOperState` changes.

`tmnxNatIsaGrpIsDegraded`

The `tmnxNatIsaGrpIsDegraded` notification is sent when the value of the object `tmnxNatIsaGrpDegraded` changes.

`tmnxNatLsnSubIcmpPortUsghigh`

The `tmnxNatLsnSubIcmpPortUsghigh` notification is sent when the ICMP port usage of a Large Scale NAT subscriber reaches its high watermark

('true') or when it reaches its low watermark again ('false').

The subscriber is identified with its inside IP address or prefix `tmnxNatNotifyInsideAddr` in the inside virtual router instance `tmnxNatNotifyInsideVRtrID`.

`tmnxNatLsnSubUdpPortUsgHigh`

The `tmnxNatLsnSubUdpPortUsgHigh` notification is sent when the UDP port usage of a Large Scale NAT subscriber reaches its high watermark ('true') or when it reaches its low watermark again ('false').

The subscriber is identified with its inside IP address or prefix `tmnxNatNotifyInsideAddr` in the inside virtual router instance `tmnxNatNotifyInsideVRtrID`.

`tmnxNatLsnSubTcpPortUsgHigh`

The `tmnxNatLsnSubTcpPortUsgHigh` notification is sent when the TCP port usage of a Large Scale NAT subscriber reaches its high watermark ('true') or when it reaches its low watermark again ('false').

The subscriber is identified with its inside IP address or prefix `tmnxNatNotifyInsideAddr` in the inside virtual router instance `tmnxNatNotifyInsideVRtrID`.

`tmnxNatLsnSubSessionUsgHigh`

The `tmnxNatLsnSubSessionUsgHigh` notification is sent when the session usage of a Large Scale NAT subscriber reaches its high watermark ('true') or when it reaches its low watermark again ('false').

The subscriber is identified with its inside IP address or prefix `tmnxNatNotifyInsideAddr` in the inside virtual router instance `tmnxNatNotifyInsideVRtrID`.

`tmnxNatInAddrPrefixBlksFree`

The `tmnxNatInAddrPrefixBlksFree` notification is sent when all port blocks allocated to one or more subscribers associated with a particular set of inside addresses are released by this system.

The type of subscriber(s) is indicated by `tmnxNatNotifySubscriberType`.

The set of inside IP addresses is associated with the virtual router instance indicated by `tmnxNatNotifyInsideVRtrID` and is of the type indicated by `tmnxNatNotifyInsideAddrType`

The set of inside IP addresses consists of the address prefix indicated with `tmnxNatNotifyInsideAddr` and `tmnxNatNotifyInsideAddrPrefixLen` unless these objects are empty and zero; if `tmnxNatNotifyInsideAddr` is empty and `tmnxNatNotifyInsideAddrPrefixLen` is zero, the set contains all IP addresses of the indicated type.

The values of `tmnxNatNotifyMdaChassisIndex`, `tmnxNatNotifyMdaCardSlotNum` and `tmnxNatNotifyMdaSlotNum` identify the ISA MDA where the blocks were processed.

All notifications of this type are sequentially numbered with the `tmnxNatNotifyPlSeqNum`.

This type of notification is typically the consequence of one or more configuration changes; the nature of these changes is indicated in the `tmnxNatNotifyDescription`.

```
tmnxNatFwd2EntryAdded
[CAUSE] The tmnxNatFwd2EntryAdded notification is sent when
a row is added to or removed from the tmnxNatFwd2Table by other means
than operations on the tmnxNatFwdAction;
a conceptual row can be added to or removed from the table by operations on
the tmnxNatFwdAction
object group or otherwise, by means of the PCP protocol
or automatically by the system, for example when a subscriber profile is
changed.
When the row is added, the value of the object
tmnxNatNotifyTruthValue is 'true'; when the row is removed,
it is 'false'.

[EFFECT] The specified NAT subscriber can start receiving inbound
traffic flows.
[RECOVERY] No recovery required; this notification is the result
of an operator or protocol action.

tmnxNatDetPlcyOperStateChanged
[CAUSE] The tmnxNatDetPlcyOperStateChanged notification is sent when
the value of the object tmnxNatDetPlcyOperState changes. The cause is
explained in the tmnxNatNotifyDescription.
tmnxNatDetMapOperStateChanged
[CAUSE] The tmnxNatDetMapOperStateChanged notification is sent when
the value of the object tmnxNatDetMapOperState changes. The cause is
explained in the tmnxNatNotifyDescription.

tmnxNatFwd2OperStateChanged
[CAUSE] The tmnxNatFwd2OperStateChanged notification is sent when
the value of the object tmnxNatFwd2OperState changes. This
is related to the state of the ISA MDA where the forwarding entry
is located, or the availability of resources on that MDA.

In the case of Layer-2-Aware NAT subscribers, the tmnxNatFwd2OperState
is 'down' while the subscriber is not instantiated. This would typically
be a transient situation.

[EFFECT] The corresponding inward bound packets are dropped while the
operational status is 'down'.

[RECOVERY] If the ISA MDA reboots successfully, or another ISA MDA takes over,
no recovery is required. If more resources become available on the ISA MDA, no
recovery is required.
```

4.11.1.2 NAT logging to a local file

The following example displays NAT logging to a local file instead of memory.

Example: Enable NAT logging to a local file (MD-CLI)

```
[ex:/configure log]
A:admin@node-2# info
...
file "5" {
    description "nat logging"
    rollover 15
    retention 12
    compact-flash-location {
        primary cfl
    }
}
```

```

}
log-id "5" {
  filter "1"
  source {
    main true
  }
  destination {
    file "5"
  }
}
}

```

Example: Enable NAT logging to a local file (classic CLI)

```

A:node-2>config>log# info
-----
file-id 5
  description "nat logging"
  location cf1:
  rollover 15 retention 12
exit

log-id 5
  filter 1
  from main
  to file 5
exit

```

The events are logged to a local file on the Compact Flash (CF) cf1 in a file under the /log directory.



Note: Logging to the CF represents a single point of failure. Performance (logs per second) of logging onto the CF is limited in comparison to other logging methods (RADIUS, Syslog, and IPFIX). Failure to generate logs because of a failed CF or performance limitation results in dropped NAT traffic. For this reason, local NAT logging in the SR OS is recommended only in a lab environment.

4.11.2 SNMP trap logging

In case of SNMP logging to a remote node, set the log destination to the SNMP destination. Allocation or de-allocation of each port block triggers sending a SNMP trap message to the trap destination.

Example: Configure SNMP trap logging (MD-CLI)

```

[ex:/configure log]
A:admin@node-2# info
...
  filter "1" {
    default-action drop
    named-entry "1" {
      action forward
      match {
        application {
          eq nat
        }
        event {
          eq 2012
        }
      }
    }
  }
}

```

```

log-id "6" {
  filter "1"
  source {
    main true
  }
  destination {
    snmp {
    }
  }
}
snmp-trap-group "6" {
  trap-target "nat" {
    address 192.168.1.10
    port 9001
    version snmpv2c
    notify-community "private"
  }
}

```

Example: Configure SNMP trap logging (classic CLI)

```

A:node-2>config>log# info
-----
    filter 1
      default-action drop
      entry 1
        action forward
        match
          application eq "nat"
          number eq 2012
        exit
      exit
    exit
  snmp-trap-group 6
    trap-target "nat" address 192.168.1.10 port 9001 snmpv2c notify-community
  "private"
  exit
  log-id 6
    filter 1
      from main
      to snmp
    exit

```

The following figure shows an SNMP trap message.

Figure 13: SNMP trap message

```

⊕ Internet Protocol Version 4, Src: 1.1.1.1 (1.1.1.1), Dst: 114.0.1.10 (114.0.1.10)
⊖ User Datagram Protocol, Src Port: snmptrap (162), Dst Port: etlservicemgr (9001)
    Source port: snmptrap (162)
    Destination port: etlservicemgr (9001)
    Length: 358
    ⊕ Checksum: 0x0e2c [correct]
⊖ Simple Network Management Protocol
    version: v2c (1)
    community: private
    data: snmpv2-trap (7)
        ⊖ snmpv2-trap
            request-id: 1
            error-status: noError (0)
            error-index: 0
            ⊖ variable-bindings: 14 items
                ⊕ 1.3.6.1.2.1.1.3.0: 19054240
                ⊕ 1.3.6.1.6.3.1.1.4.1.0: 1.3.6.1.4.1.6527.3.1.3.65.0.12 (iso.3.6.1.4.1.6527.3.1.3.65.0.12)
                ⊕ 1.3.6.1.4.1.6527.3.1.2.65.2.2.0:
                ⊕ 1.3.6.1.4.1.6527.3.1.2.65.2.4.0:
                ⊕ 1.3.6.1.4.1.6527.3.1.2.65.2.5.0: 50000001
                ⊕ 1.3.6.1.4.1.6527.3.1.2.65.2.8.0: 1894
                ⊕ 1.3.6.1.4.1.6527.3.1.2.65.2.9.0: 1898
                ⊕ 1.3.6.1.4.1.6527.3.1.2.65.2.10.0: 07dc070d00321b002b0000
                ⊕ 1.3.6.1.4.1.6527.3.1.2.65.2.13.0: 1
                ⊕ 1.3.6.1.4.1.6527.3.1.2.65.2.3.0:
                ⊕ 1.3.6.1.4.1.6527.3.1.2.65.2.6.0:
                ⊕ 1.3.6.1.4.1.6527.3.1.2.65.2.7.0: 1a000038
                ⊕ 1.3.6.1.4.1.6527.3.1.2.65.2.11.0:
                ⊕ 1.3.6.1.4.1.6527.3.1.2.65.2.17.0: 5

```

4.11.3 NAT syslog

The follow example displays NAT logs configured to be sent to a syslog remote facility. A separate syslog message is generated for every port-block allocation or de-allocation.

Example: Configure the sending of NAT logs to a syslog remote facility (MD-CLI)

```

[ex:/configure log]
A:admin@node-2# info
...
    filter "1" {
        default-action drop
        named-entry "1" {
            action forward
            match {
                application {
                    eq nat
                }
                event {
                    eq 2012
                }
            }
        }
    }
log-id "7" {
    filter "1"
    source {
        main true
    }
}

```

```

    }
    destination {
        syslog "7"
    }
}
syslog "7" {
    address 192.168.1.10
}

```

Example: Configure the sending of NAT logs to a syslog remote facility (classic CLI)

```

A:node-2>config>log# info
-----
...
    filter 1
        default-action drop
        entry 1 name "1"
            action forward
            match
                application eq "nat"
                number eq 2012
            exit
        exit
    exit
syslog 7
    address 192.168.1.10
exit

    log-id 7 name "7"
        filter 1
            from main
            to syslog 7
            no shutdown
        exit
-----

```

The following figure displays a syslog message.

Figure 14: Syslog message

```

⊞ Internet Protocol Version 4, Src: 1.1.1.1 (1.1.1.1), Dst: 114.0.1.10 (114.0.1.10)
⊞ User Datagram Protocol, Src Port: syslog (514), Dst Port: syslog (514)
    Source port: syslog (514)
    Destination port: syslog (514)
    Length: 184
    ⊞ checksum: 0x3539 [correct]
        [Good Checksum: True]
        [Bad Checksum: False]
⊞ Syslog message: LOCAL7.INFO: Jul 13 15:04:53 1.1.1.1 TMNX: 35 Base NAT-INDETERMINATE-tmxNatPBlockAllocationLsn-2012 [NAT]: {45} Map 80.0.0.1 [1994-1998] -- vprn10 26.0.0.56 at 2012/07/13 15:04:53
    1011 1... = Facility: LOCAL7 - reserved for local use (23)
    ....110 = Level: INFO - informational (6)
    Message: Jul 13 15:04:53 1.1.1.1 TMNX: 35 Base NAT-INDETERMINATE-tmxNatPBlockAllocationLsn-2012 [NAT]: {45} Map 80.0.0.1 [1994-1998] -- vprn10 26.0.0.56 at 2012/07/13 08:04:53\n

```

The following example displays the change of configuration for a severity level for this event. Select from the following options:

- **cleared**
- **indeterminate**
- **critical**
- **major**
- **minor**
- **warning**

Example: Change the event severity level (MD-CLI)

```
*[ex:/configure]
A:admin@node-2# log log-events nat event * severity major
```

Example: Change the event severity level (classic CLI)

```
*A:node-2# configure log event-control "nat" 2012 generate major
```

4.11.4 Summarization logs and bulk operations

Bulk operations, such as removing a NAT policy or shutting down a NAT pool, can trigger a cascade of events, such as release of NAT subscribers associated with the NAT policy or a NAT pool. To avoid excessive logging during those operations, summarization logs are used. These logs carry relational information that connects multiple events and are categorized under event log 99 on the CPM. Configurable destinations for these logs include SNMP notification (trap), syslog (sent in syslog format to the syslog collector), memory (sent to memory buffer), local file, and NETCONF.

Tracking NAT subscribers based on the logs becomes more complicated if they were terminated because of bulk operations. A MAP log is generated when NAT resources for the NAT subscriber are allocated; a FREE log is generated when NAT resources for the NAT subscriber are released. Typically, individual MAP logs are paired with corresponding FREE logs to determine the identity and activity duration for the NAT subscriber. However, during bulk operations, individual FREE logs are substituted with a summarized log containing relational information. In such cases, identifying NAT subscriber mappings may necessitate examining multiple logging sources, such as a combination of RADIUS and summarization logs.

To simplify log summarization, a policy ID is added as a connecting option in all logs. The policy ID follows the format: `plcy-id XX`

Where: `XX` is a unique number representing a NAT policy and assigned by the router for each inside routing context, as shown in the following example.

```
670 2023/05/31 12:55:00.952 UTC MINOR: NAT #2012 vprn601 NAT
"{986} Map 10.10.10.1 [4001-4279] MDA 5/1 -- 1166016512 classic-lsn-sub
%203 vprn101 192.0.2.1 at 2023/05/31 12:55:00"
```

When an active NAT policy is removed from the configuration within an inside routing context, all NAT subscribers associated with that NAT policy in that context are removed from the system. Instead of generating individual FREE logs for each subscriber, a single summarized log is generated. This summarized log entry contains only the policy ID of the removed NAT policy and the inside service ID. To determine which NAT resources were released, the user must match the policy ID and the service ID in the summarization log with those in all MAP logs that lack a pairing explicit FREE log.

A summarization log is always created on the CPM, regardless of whether RADIUS logging is enabled.

A summarization log is generated on the CPM under the following circumstances:

- **NAT policy removal**

If there is a single NAT policy for each inside routing context, the summarization log contains the inside service ID (VPRN or Base). To identify the terminated NAT mappings for subscribers, search all individual MAP logs matching the service ID from the summarization log.

When there are multiple NAT policies per inside routing context, the summarization log contains the inside service ID and policy ID. Search individual logs based on policy ID and inside service ID to identify subscribers affected by the NAT policy removal.

- **pool administratively disabled**

The router sends a summarization log with the outside service ID and all IP address ranges in the pool. Match individual logs based on outside IP address and outside service ID to identify released NAT subscribers.

- **IP address range removal from the pool**

The summarization log includes the outside service ID and the removed IP address range. Match individual logs based on the outside IP addresses in the range and the outside service ID to identify the released NAT subscribers.

- **Non deterministic source prefix removal**

The summarization log includes the removed source prefix, policy ID, and inside service ID.

- **Last AFTR address removal**

The summarization log includes the inside service ID.

Summarization logs are enabled by event controls 2021 (tmnxNatLsnSubBlksFree), 2016 (tmnxNatPIAddrFree), and 2030 (tmnxNatInAddrPrefixBlksFree). These events are suppressed by default. Event control 2021 also reports when all port blocks for a NAT subscriber are freed.

4.12 Histogram

The distribution of the following resources in a NAT pool is tracked in the form of a histogram:

- **Ports and NAT subscribers**

The distribution of outside ports in a NAT pool is tracked for an aggregate number of NAT subscribers. The output of the following command can reveal the number of NAT subscribers in a pool that are heavy port users, or it can reveal the average number of ports used by most NAT subscribers.

```
show router nat pool histogram
```

- **Port blocks and NAT subscribers in a NAT pool**

The distribution of port blocks is tracked for an aggregate number of NAT subscribers. The output of the **histogram** command can reveal how NAT subscribers are using port blocks in the aggregate.

- **NAT subscribers and IP addresses**

The distribution of NAT subscribers across IP addresses is tracked. The output of the **histogram** command is used to determine if any substantial imbalances exist.

- **Extended port blocks and outside IP addresses in a NAT pool**

The distribution of extended port blocks in the NAT pool is tracked in relation to an aggregate number of outside IP addresses. The output of the **histogram** command can reveal how extended port blocks are distributed over IP addresses in an aggregate.

The user can use the displayed information to adjust the port block size per NAT subscriber, the amount of port blocks per NAT subscriber, or see port usage trends over time. Consequently, the user can adjust the configuration as the port demand per NAT subscriber increases or decreases over time. For example, a

user may find that the port usage in a pool increased over a period of time. Accordingly, the user can plan to increase the number of ports per port block.

Execute the following show commands to display the **histogram** output.

Ports and NAT subscribers per NAT pool

Use the following command to show ports and subscribers per NAT pool . The output is organized in port buckets with the number of NAT subscribers in each bucket.

```
show router nat pool "pool-1" histogram ports bucket-size 200 num-buckets 10
```

Output example: Ports and NAT subscribers per NAT pool output

```
=====
Usage histogram NAT pool "pool-1" router "Base"
=====
Num-ports    Sub-TCP    Sub-UDP    Sub-ICMP
-----
1-199        17170      0          0
200-399      8707       0          0
400-599      2406       0          0
600-799      635        0          0
800-999      322        0          0
1000-1199    0          0          0
1200-1399    0          0          0
1400-1599    0          0          0
1600-1799    0          0          0
1800-        0          0          0
-----
No. of entries: 10
=====
```

Port blocks and NAT subscribers per NAT pool

Use the following command to show ports and NAT subscribers per NAT pool. The output is organized by the increasing number of port blocks in a NAT pool with the number of NAT subscribers using the number of port blocks indicated in each line.

```
show router nat pool "l2a" histogram port-blocks
```

Output example: Port blocks and NAT subscribers per NAT pool output

```
=====
Usage histogram NAT pool "l2a" router "Base" port blocks per subscriber
=====
Num port-blocks    Num subscribers
-----
1                  17398
2                  8550
3                  2352
4                  940
5                  0
6                  0
7                  0
8                  0
9                  0
10                 0
-----
```

```
No. of entries: 10
=====
```

NAT subscribers and IP addresses per NAT pool (LSN)

Use the following command to show NAT subscribers and IP addresses per NAT pool (LSN). The output is organized in buckets where each bucket shows how the NAT subscribers are spread over the preferred outside IP addresses. For example, the output of the below command shows that each of the 513 IP addresses in the pool have 120 to 129 NAT subscribers. This is a fairly even distribution of NAT subscribers over IP addresses and the favorable output of this command.

```
show router 5 nat pool "demo" histogram subscribers-per-ip bucket-size 10 num-buckets 50
```

Output example: NAT subscribers and IP addresses per NAT pool (LSN) output

```
=====
Usage histogram NAT pool "demo" router 5 subscribers per IP address
=====
```

Num subscribers	Num IP addresses
-----	-----
1-9	0
10-19	0
20-29	0
30-39	0
40-49	0
50-59	0
60-69	0
70-79	0
80-89	0
90-99	0
100-109	0
110-119	0
120-129	513
130-139	0
140-149	0
150-159	0
160-169	0
170-179	0
180-189	0
190-199	0
200-209	0
210-219	0
220-229	0
230-239	0
240-249	0
250-259	0
260-269	0
270-279	0
280-289	0
290-299	0
300-309	0
310-319	0
320-329	0
330-339	0
340-349	0
350-359	0
360-369	0
370-379	0
380-389	0
390-399	0
400-409	0

410-419	0
420-429	0
430-439	0
440-449	0
450-459	0
460-469	0
470-479	0
480-489	0
490-	0

Extended port blocks in a NAT pool and outside IP addresses

Use the following command to show NAT subscribers and IP addresses per NAT pool (LSN). The output is organized in extended port-block buckets in a NAT pool with the number of outside IP addresses in each bucket.

```
show router nat pool "l2a" histogram extended-port-blocks-per-ip bucket-size 1 num-buckets 10
```

Output example: Extended port blocks in a NAT pool and outside IP addresses output

```
=====
Usage histogram NAT pool "l2a" router "Base" extended port blocks per IP address
=====
Num extended-port-blocks      Num IP addresses
-----
-                               -
1-1                          1039
2-2                          6182
3-3                           777
4-4                           194
5-5                             0
6-6                             0
7-7                             0
8-8                             0
9-                             0
-----
No. of entries: 10
=====
```

The output of each command can be periodically exported to an external destination with the **cron** command.

The following example displays the script, script policy, and CRON configuration

Example: Configure the script, script policy, and CRON (MD-CLI)

```
[ex:/configure system]
A:admin@node-2# info
...
  cron {
    schedule "nat_histogram_schedule" owner "TiMOSCLI" {
      admin-state enable
      interval 600
      script-policy {
        name "dump_nat_histogram"
      }
    }
  }
...
  script-control {
    script "nat_histogram" owner "TiMOSCLI" {
```

```

        admin-state enable
        location "ftp://*:~@138.203.8.62/nat-histogram.txt"
    }
    script-policy "dump_nat_histogram" owner "TiMOSCLI" {
        admin-state enable
        results "ftp://*:~@138.203.8.62/nat_histogram_results.txt"
        script {
            name "nat_histogram"
        }
    }
}

```

Example: Configure the script, script policy, and CRON (classic CLI)

```

A:node-2>config>system# info
-----
#-----
echo "System Configuration"
#-----
...
    script-control
        script "nat_histogram" owner "TiMOSCLI"
            no shutdown
            location "ftp://*:~@138.203.8.62/nat-histogram.txt"
        exit
    script-policy "dump_nat_histogram" owner "TiMOSCLI"
        no shutdown
        results "ftp://*:~@130.203.8.62/nat_histogram_results.txt"
        script "nat_histogram"
    exit
exit
cron
    schedule "nat_histogram_schedule" owner "TiMOSCLI"
        interval 600
        script-policy "dump_nat_histogram"
        no shutdown
    exit
exit
#-----

```

The nat-histogram.txt file contains the command execution line.

```
show router nat pool "pool-1" histogram ports bucket-size 200 num-buckets 10
```

This command is executed every 10 minutes (600 seconds) and the output of the command is written into a set of files on an external TFP server as displayed in the following example.

Output example: Files on an external TFP server

```

[root@ftp]# ls nat_histogram_results.txt*
nat_histogram_results.txt_20130117-153548.out
nat_histogram_results.txt_20130117-153648.out
nat_histogram_results.txt_20130117-153748.out
nat_histogram_results.txt_20130117-153848.out
nat_histogram_results.txt_20130117-153948.out
nat_histogram_results.txt_20130117-154048.out
[root@ftp]#

```

4.13 TCP MSS adjustment

4.13.1 Overview

This feature adds support for adjustment of MSS of TCP packets with SYN flag according to access/aggregation network to prevent fragmentation of upstream and downstream TCP packets using ISA-BB.

There are two modes of adjustment operations supported: TCP MSS Adjustment filter on VPRN SAP interfaces and TCP MSS Adjustment for NAT Services.

4.13.2 TCP MSS adjustment filter on VPRN SAP interfaces

About this task

The 7705 SAR Gen 2 supports a configurable filter that adjusts the maximum segment size (MSS) of TCP packets marked with a SYN flag that traverse VPRN SAP interfaces. The MSS adjustment filter prevents upstream and downstream TCP packets from being fragmented.

MSS adjustment is performed by the virtualized integrated BB ISA MDA when an IP filter is enabled with the **action tcp-mss-adjust** command. The filter can be applied on a VPRN SAP interface in the ingress direction, egress direction, or both directions. Both IPv4 and IPv6 filters are supported. For information about the virtualized BB ISA MDA, see the *7705 SAR Gen 2 Interface Configuration Guide*, "Chassis IOM and MDAs".

Perform the following steps to configure a TCP MSS adjustment filter on a VPRN SAP interface:

Procedure

Step 1. Create a NAT group that will be used for MSS adjustment.

The following output is an example of the creation of a NAT group on the virtualized integrated BB ISA MDA in slot 1/6.

```
config
  card 1
    mda 6
      mda-type isa-bb-v
      no shutdown
    exit
  no shutdown
exit
```

```
configure
  isa
    nat-group 1 create
      active-mda-limit 1
      mda 1/6
      no shutdown
    exit
```

Step 2. Associate the NAT group with a routing instance and configure the MSS value as shown in the following example.

```
config
```

```

service
  vprn services-id
  mss-adjust-group 1 segment-size 1352

```

Step 3. Create ingress or egress IP filters that perform TCP MSS adjustment.

The following example shows the configuration of IPv4 filters and IPv6 filters that perform TCP MSS adjustment at ingress and egress.

```

configure
  filter
    ip-filter 1 name "1" create
    default-action forward
    description "Ingress"
    entry 1 create
    match protocol tcp
    tcp-syn true
    exit
    action
    tcp-mss-adjust
    exit
  exit
  ip-filter 2 name "2" create
  default-action forward
  description "Egress"
  entry 1 create
  match protocol tcp
  tcp-syn true
  exit
  action
  tcp-mss-adjust
  exit
  egress-pbr default-load-balancing
  exit
  exit
  ipv6-filter 1 name "3" create
  default-action forward
  description "Ingress"
  entry 1 create
  match next-header tcp
  tcp-syn true
  exit
  action
  tcp-mss-adjust
  exit
  exit
  ipv6-filter 2 name "4" create
  default-action forward
  description "Egress"
  entry 1 create
  match next-header tcp
  tcp-syn true
  exit
  action
  tcp-mss-adjust
  exit
  egress-pbr default-load-balancing
  exit
  exit
  exit

```

- Step 4.** Apply the filters that perform TCP MSS adjustment to the VPRN SAP interface. The filters can be applied in the ingress direction, egress direction, or both directions. In the following example, the filters are applied in both the ingress and egress directions.

```

config
  service
    vprn service-id
      interface "int1_vprn1" create
        address 10.10.1.1/24
        sap 1/2/3 create
          ingress
            filter ip 1
          exit
          egress
            filter ip 2
          exit
        exit
      exit
    exit
  vprn service-id2
    interface "int1_vprn2" create
      ipv6
        address 10:1::1/32
        neighbor 10:1::2 00:02:01:00:00:01
      exit
      sap 1/2/3:1 create
        ingress
          filter ipv6 3
        exit
        egress
          filter ipv6 4
        exit
      exit
    exit
  exit
exit

```

4.13.3 TCP MSS adjustment for NAT services

About this task

This feature provides MSS adjustment for TCP packets to be translated by NAT services.

Procedure

- Step 1.** Create a NAT group used for NAT services with MSS adjustment.

Example

MD-CLI

```

[ex:/configure isa]
A:admin@node-2# info nat-group 1 {
  redundancy {
    active-mda-limit 2
  }
  mda 1/2 { }
  mda 1/2 { }
}

```

Example classic CLI

```
A:node-2>config>isa# info
-----
    nat-group 1 create
    shutdown
    active-mda-limit 1
    mda 1/1
    mda 1/2
    exit
-----
```

Step 2. Create a NAT policy that also adjusts MSS.

Example MD-CLI

```
[ex:/configure service nat]
A:admin@node-2# info
...
    nat-policy "policy-for-mss-adjust" {
        tcp {
            mss-adjust 1452
        }
    }
```

Example classic CLI

```
A:node-2>config>service>nat# info
-----
    nat-policy "policy-for-mss-adjust" create
    tcp-mss-adjust 1452
    exit
```

4.14 Configuring NAT

This section provides information to configure NAT using the command line interface.

4.14.1 Large scale NAT configuration

The following example displays a Large Scale NAT configuration.

Example: MD-CLI

```
[ex:/configure]
A:admin@node-2# admin show configuration
configure {
...
    card 3 {
        card-type imm-2pac-fp3
        mda 1 {
            mda-type isa2-bb
```

```

    }
    mda 2 {
        mda-type isa2-bb
    }
}
filter {
    ip-filter "123" {
        entry 10 {
            match {
                src-ip {
                    address 10.0.0.1/8
                }
            }
            action {
                nat {
                }
            }
        }
    }
}
}
isa {
    nat-group 1 {
        admin-state enable
        redundancy {
            active-mda-limit 2
        }
        mda 3/1 { }
        mda 3/2 { }
    }
}
}
service {
    nat {
        nat-policy "ls-outPolicy" {
            pool {
                router-instance "500"
                name "nat1-pool"
            }
            timeouts {
                udp {
                    normal 18000
                    initial 240
                }
            }
        }
    }
}
}
vprn "500" {
    admin-state enable
    customer "1"
    router-id 10.21.1.2
    nat {
        outside {
            pool "nat1-pool" {
                admin-state enable
                type large-scale
                nat-group 1
                port-reservation {
                    ports 200
                }
                address-range 10.81.0.0 end 10.81.6.0 {
                }
            }
        }
    }
}
}
bgp-ipvpn {

```

```

        mpls {
            admin-state enable
            route-distinguisher "500:10"
            vrf-target {
                import-community "target:500:1"
                export-community "target:500:1"
            }
        }
    }
    interface "ip-192.168.113.1" {
        ipv4 {
            primary {
                address 192.168.113.1
                prefix-length 24
            }
            neighbor-discovery {
                static-neighbor 192.168.113.5 {
                    mac-address 00:00:5e:00:53:00
                }
            }
        }
        sap 1/1/1:200 {
        }
    }
}
vprn "550" {
    customer "1"
    router-id 10.21.1.2
    nat {
        inside {
            large-scale {
                nat-policy "ls-outPolicy"
            }
        }
    }
    bgp-ipvpn {
        mpls {
            admin-state enable
            route-distinguisher "550:10"
            vrf-target {
                import-community "target:550:1"
                export-community "target:550:1"
            }
        }
    }
    interface "ip-192.168.13.1" {
        ipv4 {
            primary {
                address 192.168.13.1
                prefix-length 8
            }
        }
        sap 1/2/1:900 {
            ingress {
                filter {
                    ip "123"
                }
            }
        }
    }
}
}
...

```

Example: classic CLI

```

A:node-2# admin display-config
configure
#-----
echo "Card Configuration"
#-----
    card 3
        card-type imm-2pac-fp3
        mda 1
            mda-type isa2-bb
        exit
        mda 2
            mda-type isa2-bb
        exit
    exit
#-----
echo "ISA Configuration"
#-----
    isa
        nat-group 1 create
            active-mda-limit 2
            mda 3/1
            mda 3/2
            no shutdown
        exit
    exit
#-----
echo "Filter Configuration"
#-----
    filter
        ip-filter 123 create
            entry 10 create
                match
                    src-ip 10.0.0.1/8
                exit
            action nat
        exit
    exit
#-----
echo "NAT (Declarations) Configuration"
#-----
    service
        nat
            nat-policy "ls-outPolicy" create
        exit
    exit
#-----
echo "Service Configuration"
#-----
    service
        customer 1 create
            description "Default customer"
        exit
        vprn 500 customer 1 create
            interface "ip-192.168.113.1" create
        exit
        nat
            outside
                pool "nat1-pool" nat-group 1 type large-scale create
                port-reservation ports 200
                address-range 10.81.0.0 10.81.6.0 create

```

```

        exit
        no shutdown
    exit
exit
exit
vprn 550 customer 1 create
    interface "ip-192.168.13.1" create
    exit
exit
nat
    nat-policy "ls-outPolicy" create
    pool "nat1-pool" router 500
    timeouts
        udp hrs 5
        udp-initial min 4
    exit
exit
vprn 500 customer 1 create
    router-id 10.21.1.2
    route-distinguisher 500:10
    vrf-target export target:500:1 import target:500:1
    interface "ip-192.168.113.1" create
        address 192.168.113.1/24
        static-arp 192.168.113.5 00-00-5e-00-53-00
        sap 1/1/1:200 create
    exit
    exit
    no shutdown
exit
vprn 550 customer 1 create
    router-id 10.21.1.2
    route-distinguisher 550:10
    vrf-target export target:550:1 import target:550:1
    interface "ip-192.168.13.1" create
        address 192.168.13.1/8
        sap 1/2/1:900 create
            ingress
                filter ip 123
    exit
    exit
exit
nat
    inside
        nat-policy "ls-outPolicy"
    exit
exit
no shutdown
exit
exit
exit all

```

4.14.2 NAT configuration examples

The following examples display configuration information for a VPRN service, router NAT, and a NAT service.

Example: Configure the VPRN service (MD-CLI)

```
[ex:/configure service vprn "100" nat]
```

```

A:admin@node-2# info
inside {
  l2-aware {
    force-unique-ip-addresses false
  }
  large-scale {
    nat-policy "priv-nat-policy"
    traffic-identification {
      source-prefix-only false
    }
  }
  nat44 {
    destination-prefix 0.0.0.0/0 {
    }
  }
  dual-stack-lite {
    admin-state enable
    subscriber-prefix-length 128
    endpoint 2001:db8:470:fff:190:1:1:1 {
      tunnel-mtu 1500
      reassembly false
      min-first-fragment-size-rx 1280
    }
    endpoint 2001:db8:470:1f00:ffff:190:1:1 {
      tunnel-mtu 1500
      reassembly false
      min-first-fragment-size-rx 1280
    }
  }
  subscriber-identification {
    admin-state disable
    drop-unidentified-traffic false
    attribute {
      vendor nokia
      type alc-sub-string
    }
  }
}
}

```

Example: Configure the VPRN service (classic CLI)

```

A:node-2>config>service# info detail
-----
vprn 100 name "100" customer 1 create
shutdown
nat
  inside
    nat-policy "priv-nat-policy"
    destination-prefix 0.0.0.0/0
    dual-stack-lite
      subscriber-prefix-length 128
      address 2001:db8:470:1f00:ffff:190:1:1
      tunnel-mtu 1500
    exit
    no shutdown
  exit
  redundancy
    no peer
    no steering-route
  exit
  subscriber-identification
    shutdown
    no attribute

```

```

        no description
        no radius-proxy-server
    exit
    l2-aware
    exit
exit
outside
    no mtu
exit

```

Example: Configure a router NAT (MD-CLI)

```

[ex:/configure router "Base" nat outside]
A:admin@node-2# info
  pool "privpool" {
    admin-state enable
    type large-scale
    nat-group 3
    address-pooling paired
    icmp-echo-reply false
    mode auto
    applications {
      agnostic false
      flexible-port-allocation false
    }
    port-forwarding {
      dynamic-block-reservation false
      range-start 1
      range-end 1023
    }
    port-reservation {
      port-blocks 128
    }
    large-scale {
      subscriber-limit 65535
      redundancy {
        admin-state disable
      }
    }
    address-range 10.0.0.5 end 10.0.0.6 {
      drain false
    }
  }
  pool "pubpool" {
    admin-state enable
    type large-scale
    nat-group 1
    address-pooling paired
    icmp-echo-reply false
    mode auto
    applications {
      agnostic false
      flexible-port-allocation false
    }
    port-forwarding {
      dynamic-block-reservation false
      range-start 1
      range-end 1023
    }
    port-reservation {
      port-blocks 1
    }
    large-scale {

```

```

        subscriber-limit 65535
        redundancy {
            admin-state disable
        }
    }
    address-range 192.168.8.241 end 192.168.8.247 {
        drain false
    }
}
pool "test" {
    type large-scale
    nat-group 1
}

```

Example: Configure a router NAT (classic CLI)

```

A:node-2>config>router>nat# info detail
-----
    outside
        no mtu
        pool "privpool" nat-group 3 type large-scale create
            no description
            port-reservation blocks 128
            port-forwarding-range 1023
            redundancy
                no export
                no monitor
            exit
            subscriber-limit 65535
            no watermarks
            mode auto
            address-range 10.0.0.5 10.0.0.6 create
                no description
                no drain
            exit
            no shutdown
        exit
        pool "pubpool" nat-group 1 type large-scale create
            no description
            port-reservation blocks 1
            port-forwarding-range 1023
            redundancy
                no export
                no monitor
            exit
            subscriber-limit 65535
            no watermarks
            mode auto
            address-range 192.168.8.241 192.168.8.247 create
                no description
                no drain
            exit
            no shutdown
        exit
    exit

```

Example: Configure a service NAT (MD-CLI)

```

[ex:/configure service nat nat-policy "priv-nat-policy"]
A:admin@node-2# info
    block-limit 4
    filtering endpoint-independent

```

```

port-forwarding-range-end 1023
pool {
    router-instance "Base"
    name "privpool"
}
alg {
    ftp true
    ptp false
    rtsp true
    sip true
}
port-limits {
    forwarding 64
    dynamic-ports 65536
}
priority-sessions {
    fc {
        be false
        l2 false
        af false
        l1 false
        h2 false
        ef false
        h1 false
        nc false
    }
}
session-limits {
    max 65535
}
tcp {
    reset-unknown false
}
timeouts {
    icmp-query 60
    sip 120
    subscriber-retention 0
    tcp {
        established 7440
        rst 0
        syn 15
        time-wait 0
        transitory 240
    }
    udp {
        normal 300
        dns 15
        initial 15
    }
}
udp {
    inbound-refresh false
}

[ex:/configure service nat nat-policy "pub-nat-policy"]
A:admin@node-2# info
    block-limit 1
    filtering endpoint-independent
    port-forwarding-range-end 1023
    pool {
        router-instance "Base"
        name "pubpool"
    }
    alg {

```

```

        ftp true
        pptp false
        rtsp false
        sip false
    }
    port-limits {
        dynamic-ports 65536
    }
    priority-sessions {
        fc {
            be false
            l2 false
            af false
            l1 false
            h2 false
            ef false
            h1 false
            nc false
        }
    }
    session-limits {
        max 65535
    }
    tcp {
        reset-unknown false
    }
    timeouts {
        icmp-query 60
        sip 120
        subscriber-retention 0
        tcp {
            established 7440
            rst 0
            syn 15
            time-wait 0
            transitory 240
        }
        udp {
            normal 300
            dns 15
            initial 15
        }
    }
    udp {
        inbound-refresh false
    }
}

```

Example: Configure a service NAT (classic CLI)

```

A:node-2>config>service>nat# info detail
-----
    nat-policy "priv-nat-policy" create
        alg
            ftp
            rtsp
            sip
        exit
        block-limit 4
        no destination-nat
        no description
        filtering endpoint-independent
        pool "privpool" router Base
        no ipfix-export-policy

```

```
port-limits
  forwarding 64
  no reserved
  no watermarks
exit
priority-sessions
exit
session-limits
  max 65535
  no reserved
  no watermarks
exit
timeouts
  icmp-query min 1
  sip min 2
  no subscriber-retention
  tcp-established hrs 2 min 4
  tcp-syn sec 15
  no tcp-time-wait
  tcp-transitory min 4
  udp min 5
  udp-initial sec 15
  udp-dns sec 15
exit
no tcp-mss-adjust
no udp-inbound-refresh
exit
nat-policy "pub-nat-policy" create
alg
  ftp
  no rtsp
  no sip
exit
block-limit 1
no destination-nat
no description
filtering endpoint-independent
pool "pubpool" router Base
no ipfix-export-policy
port-limits
  no forwarding
  no reserved
  no watermarks
exit
priority-sessions
exit
session-limits
  max 65535
  no reserved
  no watermarks
exit
timeouts
  icmp-query min 1
  sip min 2
  no subscriber-retention
  tcp-established hrs 2 min 4
  tcp-syn sec 15
  no tcp-time-wait
  tcp-transitory min 4
  udp min 5
  udp-initial sec 15
  udp-dns sec 15
exit
no tcp-mss-adjust
```

```
no udp-inbound-refresh
exit
```

4.15 Expanding a NAT group

Adding or removing an MDA from a NAT group affects all currently active subscribers and may invalidate existing static port forwards and mappings configured in deterministic NAT.

Store configurations offline before removing the configuration as part of the NAT group modification process that is described in the following information. You can restore the configuration to the node after the change is complete.

The procedure to add or remove an MDA from a NAT group is described in the following information.

Adding and removing an MDA from a NAT group in the MD-CLI

In the MD-CLI, use the following steps to add or remove an MDA from a NAT group in the MD-CLI:

1. Administratively disable deterministic prefix policies and delete their mappings. Perform this for every deterministic prefix and their mapping used in a NAT group in which the size is modified. Store the deterministic mapping configuration offline before removing it and then reapply after the change. When the NAT group size is modified and the deterministic mappings reapplied, the commit may fail. If the commit fails, you must create a new mapping. Use the following command to create a new mapping.

```
tools perform nat deterministic calculate-maps
```

Static port forwards configurations created with the **tools** command are automatically deleted during the commitment of the modified NAT group.

2. Commit the changes.
3. Change the active and failed MDA limit.
4. Commit the changes.
5. Re-apply deterministic mappings and static port forwards.

Adding and removing an MDA from a NAT group in the classic CLI

In the classic CLI, use the following steps to add or remove an MDA from a NAT group:

1. Shut down the NAT group.
2. Remove all statically configured large-scale subscribers (such as deterministic, LI, debug, and subscriber aware) in a NAT group that is being modified.
3. A static port forward configuration created via the **tools** command is automatically deleted.
4. Manually delete any static port forward configurations that were created..
5. Shut down and remove the deterministic policies.
6. Delete NAT policy references in all inside routing contexts associated with the NAT group that is being modified.
7. Reconfigure the **active-mds-limit** and **failed-mds-limit** options.
8. Administratively enable the NAT group.

-
9. Restore previously removed NAT group references in all of the inside routing contexts associated with the modified NAT group.
 10. Reapply the subscriber-aware and deterministic subscribers (prefixes and maps), static port forwards, LI, and debug.

5 Standards and protocol support

**Note:**

The information provided in this chapter is subject to change without notice and may not apply to all platforms.

Nokia assumes no responsibility for inaccuracies.

5.1 Bidirectional Forwarding Detection (BFD)

RFC 5880, *Bidirectional Forwarding Detection (BFD)*

RFC 5881, *Bidirectional Forwarding Detection (BFD) IPv4 and IPv6 (Single Hop)*

RFC 5882, *Generic Application of Bidirectional Forwarding Detection (BFD)*

5.2 Border Gateway Protocol (BGP)

draft-hares-idr-update-attr-low-bits-fix-01, *Update Attribute Flag Low Bits Clarification*

draft-ietf-idr-add-paths-guidelines-08, *Best Practices for Advertisement of Multiple Paths in IBGP*

draft-ietf-idr-best-external-03, *Advertisement of the best external route in BGP*

draft-ietf-idr-bgp-gr-notification-01, *Notification Message support for BGP Graceful Restart*

draft-ietf-idr-bgp-optimal-route-reflection-10, *BGP Optimal Route Reflection (BGP-ORR)*

draft-ietf-idr-error-handling-03, *Revised Error Handling for BGP UPDATE Messages*

draft-ietf-idr-link-bandwidth-03, *BGP Link Bandwidth Extended Community*

RFC 1772, *Application of the Border Gateway Protocol in the Internet*

RFC 1997, *BGP Communities Attribute*

RFC 2385, *Protection of BGP Sessions via the TCP MD5 Signature Option*

RFC 2439, *BGP Route Flap Damping*

RFC 2545, *Use of BGP-4 Multiprotocol Extensions for IPv6 Inter-Domain Routing*

RFC 2858, *Multiprotocol Extensions for BGP-4*

RFC 2918, *Route Refresh Capability for BGP-4*

RFC 4271, *A Border Gateway Protocol 4 (BGP-4)*

RFC 4360, *BGP Extended Communities Attribute*

RFC 4364, *BGP/MPLS IP Virtual Private Networks (VPNs)*

RFC 4456, *BGP Route Reflection: An Alternative to Full Mesh Internal BGP (IBGP)*

RFC 4486, *Subcodes for BGP Cease Notification Message*

RFC 4659, *BGP/MPLS IP Virtual Private Network (VPN) Extension for IPv6 VPN*

RFC 4684, *Constrained Route Distribution for Border Gateway Protocol/MultiProtocol Label Switching (BGP/MPLS) Internet Protocol (IP) Virtual Private Networks (VPNs)*

RFC 4724, *Graceful Restart Mechanism for BGP – helper mode*

RFC 4760, *Multiprotocol Extensions for BGP-4*

RFC 4798, *Connecting IPv6 Islands over IPv4 MPLS Using IPv6 Provider Edge Routers (6PE)*

RFC 5004, *Avoid BGP Best Path Transitions from One External to Another*

RFC 5065, *Autonomous System Confederations for BGP*

RFC 5291, *Outbound Route Filtering Capability for BGP-4*

RFC 5396, *Textual Representation of Autonomous System (AS) Numbers – asplain*

RFC 5492, *Capabilities Advertisement with BGP-4*

RFC 5668, *4-Octet AS Specific BGP Extended Community*

RFC 6286, *Autonomous-System-Wide Unique BGP Identifier for BGP-4*

RFC 6368, *Internal BGP as the Provider/Customer Edge Protocol for BGP/MPLS IP Virtual Private Networks (VPNs)*

RFC 6793, *BGP Support for Four-Octet Autonomous System (AS) Number Space*

RFC 6810, *The Resource Public Key Infrastructure (RPKI) to Router Protocol*

RFC 6811, *Prefix Origin Validation*

RFC 6996, *Autonomous System (AS) Reservation for Private Use*

RFC 7311, *The Accumulated IGP Metric Attribute for BGP*

RFC 7606, *Revised Error Handling for BGP UPDATE Messages*

RFC 7607, *Codification of AS 0 Processing*

RFC 7752, *North-Bound Distribution of Link-State and Traffic Engineering (TE) Information Using BGP*

RFC 7911, *Advertisement of Multiple Paths in BGP*

RFC 7999, *BLACKHOLE Community*

RFC 8092, *BGP Large Communities Attribute*

RFC 8097, *BGP Prefix Origin Validation State Extended Community*

RFC 8212, *Default External BGP (EBGP) Route Propagation Behavior without Policies*

RFC 8277, *Using BGP to Bind MPLS Labels to Address Prefixes*

RFC 9294, *Application-Specific Link Attributes Advertisement Using the Border Gateway Protocol - Link State (BGP LS)*

RFC 9494, *Long-Lived Graceful Restart for BGP*

5.3 Bridging and management

IEEE 802.1AB, *Station and Media Access Control Connectivity Discovery*

IEEE 802.1ad, *Provider Bridges*

IEEE 802.1AX, *Link Aggregation*

IEEE 802.1D, *MAC Bridges*
IEEE 802.1p, *Traffic Class Expediting*
IEEE 802.1Q, *Virtual LANs*
IEEE 802.1s, *Multiple Spanning Trees*
IEEE 802.1w, *Rapid Reconfiguration of Spanning Tree*

5.4 Certificate management

RFC 4210, *Internet X.509 Public Key Infrastructure Certificate Management Protocol (CMP)*
RFC 4211, *Internet X.509 Public Key Infrastructure Certificate Request Message Format (CRMF)*
RFC 5280, *Internet X.509 Public Key Infrastructure Certificate and Certificate Revocation List (CRL) Profile*
RFC 6712, *Internet X.509 Public Key Infrastructure -- HTTP Transfer for the Certificate Management Protocol (CMP)*
RFC 7030, *Enrollment over Secure Transport*
RFC 7468, *Textual Encodings of PKIX, PKCS, and CMS Structures*

5.5 Ethernet

IEEE 802.3x, *Ethernet Flow Control*

5.6 Ethernet VPN (EVPN)

draft-ietf-bess-evpn-ipvpn-interworking-15, *EVPN Interworking with IPVPN*
draft-ietf-bess-evpn-l3mh-proto-00, *EVPN Multi-Homing support for L3 services*
draft-rbickhart-evpn-ip-mac-proxy-adv-04, *Proxy MAC-IP Advertisement in EVPN*
RFC 7432, *BGP MPLS-Based Ethernet VPN*
RFC 8214, *Virtual Private Wire Service Support in Ethernet VPN*
RFC 8365, *A Network Virtualization Overlay Solution Using Ethernet VPN (EVPN)*
RFC 8560, *Seamless Integration of Ethernet VPN (EVPN) with Virtual Private LAN Service (VPLS) and Their Provider Backbone Bridge (PBB) Equivalents*
RFC 9047, *Propagation of ARP/ND Flags in an Ethernet Virtual Private Network (EVPN)*
RFC 9135, *Integrated Routing and Bridging in Ethernet VPN (EVPN)*
RFC 9136, *IP Prefix Advertisement in Ethernet VPN (EVPN)*
RFC 9161, *Operational Aspects of Proxy ARP/ND in Ethernet Virtual Private Networks*
RFC 9251, *Internet Group Management Protocol (IGMP) and Multicast Listener Discovery (MLD) Proxies for Ethernet VPN (EVPN)*

5.7 gRPC Remote Procedure Calls (gRPC)

cert.proto version 0.1.0, *gNOI Certificate Management Service*

file.proto version 0.1.0, *gNOI File Service*

gnmi.proto version 0.8.0, *gNMI Service Specification*

gnmi_ext.proto, *gNMI Commit Confirmed Extension*

gnmi_ext.proto, *gNMI Config Subscription Extension*

gnmi_ext.proto, *gNMI Depth Extension*

system.proto version 1.0.0, *gNOI System Service*

tunnel.proto version 0.2, *gRPC Tunnel Service*

PROTOCOL-HTTP2, *gRPC over HTTP2*

5.8 Intermediate System to Intermediate System (IS-IS)

draft-ietf-isis-mi-02, *IS-IS Multi-Instance*

draft-ietf-lsr-igp-ureach-prefix-announce-01, *IGP Unreachable Prefix Announcement* – without U-Flag and UP-Flag

draft-kaplan-isis-ext-eth-02, *Extended Ethernet Frame Size Support*

ISO/IEC 10589:2002 Second Edition, *Intermediate system to Intermediate system intra-domain routing information exchange protocol for use in conjunction with the protocol for providing the connectionless-mode Network Service (ISO 8473)*

RFC 1195, *Use of OSI IS-IS for Routing in TCP/IP and Dual Environments*

RFC 2973, *IS-IS Mesh Groups*

RFC 3359, *Reserved Type, Length and Value (TLV) Codepoints in Intermediate System to Intermediate System*

RFC 3719, *Recommendations for Interoperable Networks using Intermediate System to Intermediate System (IS-IS)*

RFC 3787, *Recommendations for Interoperable IP Networks using Intermediate System to Intermediate System (IS-IS)*

RFC 5120, *M-ISIS: Multi Topology (MT) Routing in IS-IS*

RFC 5130, *A Policy Control Mechanism in IS-IS Using Administrative Tags*

RFC 5301, *Dynamic Hostname Exchange Mechanism for IS-IS*

RFC 5302, *Domain-wide Prefix Distribution with Two-Level IS-IS*

RFC 5303, *Three-Way Handshake for IS-IS Point-to-Point Adjacencies*

RFC 5304, *IS-IS Cryptographic Authentication*

RFC 5305, *IS-IS Extensions for Traffic Engineering TE*

RFC 5306, *Restart Signaling for IS-IS – helper mode*

RFC 5308, *Routing IPv6 with IS-IS*
RFC 5309, *Point-to-Point Operation over LAN in Link State Routing Protocols*
RFC 5310, *IS-IS Generic Cryptographic Authentication*
RFC 5311, *Simplified Extension of Link State PDU (LSP) Space for IS-IS*
RFC 6213, *IS-IS BFD-Enabled TLV*
RFC 6232, *Purge Originator Identification TLV for IS-IS*
RFC 6233, *IS-IS Registry Extension for Purges*
RFC 7775, *IS-IS Route Preference for Extended IP and IPv6 Reachability*
RFC 7794, *IS-IS Prefix Attributes for Extended IPv4 and IPv6 Reachability* – sections 2.1 and 2.3
RFC 7981, *IS-IS Extensions for Advertising Router Information*
RFC 7987, *IS-IS Minimum Remaining Lifetime*
RFC 8202, *IS-IS Multi-Instance* – single topology
RFC 8570, *IS-IS Traffic Engineering (TE) Metric Extensions* – Min/Max Unidirectional Link Delay metric for flex-algo, RSVP, SR-TE
RFC 8919, *IS-IS Application-Specific Link Attributes*
RFC 9885, *Multi-Part TLVs in IS-IS*

5.9 Internet Protocol (IP) general

RFC 768, *User Datagram Protocol*
RFC 793, *Transmission Control Protocol*
RFC 854, *Telnet Protocol Specifications*
RFC 1350, *The TFTP Protocol (revision 2)*
RFC 2784, *Generic Routing Encapsulation (GRE)*
RFC 3164, *The BSD syslog Protocol*
RFC 4250, *The Secure Shell (SSH) Protocol Assigned Numbers*
RFC 4251, *The Secure Shell (SSH) Protocol Architecture*
RFC 4252, *The Secure Shell (SSH) Authentication Protocol* – publickey, password
RFC 4253, *The Secure Shell (SSH) Transport Layer Protocol*
RFC 4254, *The Secure Shell (SSH) Connection Protocol*
RFC 4511, *Lightweight Directory Access Protocol (LDAP): The Protocol*
RFC 4513, *Lightweight Directory Access Protocol (LDAP): Authentication Methods and Security Mechanisms* – TLS
RFC 4632, *Classless Inter-domain Routing (CIDR): The Internet Address Assignment and Aggregation Plan*
RFC 5082, *The Generalized TTL Security Mechanism (GTSM)*
RFC 5246, *The Transport Layer Security (TLS) Protocol Version 1.2* – TLS client, RSA public key

RFC 5289, *TLS Elliptic Curve Cipher Suites with SHA-256/384 and AES Galois Counter Mode (GCM)*
RFC 5425, *Transport Layer Security (TLS) Transport Mapping for Syslog – RFC 3164 with TLS*
RFC 5656, *Elliptic Curve Algorithm Integration in the Secure Shell Transport Layer – ECDSA*
RFC 5925, *The TCP Authentication Option*
RFC 5926, *Cryptographic Algorithms for the TCP Authentication Option (TCP-AO)*
RFC 6398, *IP Router Alert Considerations and Usage – MLD*
RFC 6528, *Defending against Sequence Number Attacks*
RFC 8446, *The Transport Layer Security (TLS) Protocol Version 1.3*
RFC 8907, *The Terminal Access Controller Access-Control System Plus (TACACS+) Protocol*

5.10 Internet Protocol (IP) multicast

RFC 1112, *Host Extensions for IP Multicasting*
RFC 2236, *Internet Group Management Protocol, Version 2*
RFC 2365, *Administratively Scoped IP Multicast*
RFC 2375, *IPv6 Multicast Address Assignments*
RFC 2710, *Multicast Listener Discovery (MLD) for IPv6*
RFC 3376, *Internet Group Management Protocol, Version 3*
RFC 3446, *Anycast Rendezvous Point (RP) mechanism using Protocol Independent Multicast (PIM) and Multicast Source Discovery Protocol (MSDP)*
RFC 3590, *Source Address Selection for the Multicast Listener Discovery (MLD) Protocol*
RFC 3618, *Multicast Source Discovery Protocol (MSDP)*
RFC 3810, *Multicast Listener Discovery Version 2 (MLDv2) for IPv6*
RFC 4541, *Considerations for Internet Group Management Protocol (IGMP) and Multicast Listener Discovery (MLD) Snooping Switches*
RFC 4604, *Using Internet Group Management Protocol Version 3 (IGMPv3) and Multicast Listener Discovery Protocol Version 2 (MLDv2) for Source-Specific Multicast*
RFC 4610, *Anycast-RP Using Protocol Independent Multicast (PIM)*
RFC 4611, *Multicast Source Discovery Protocol (MSDP) Deployment Scenarios*
RFC 5059, *Bootstrap Router (BSR) Mechanism for Protocol Independent Multicast (PIM)*
RFC 5186, *Internet Group Management Protocol Version 3 (IGMPv3) / Multicast Listener Discovery Version 2 (MLDv2) and Multicast Routing Protocol Interaction*
RFC 5384, *The Protocol Independent Multicast (PIM) Join Attribute Format*
RFC 7761, *Protocol Independent Multicast - Sparse Mode (PIM-SM): Protocol Specification (Revised)*
RFC 8487, *Mtrace Version 2: Traceroute Facility for IP Multicast*

5.11 Internet Protocol (IP) version 4

RFC 791, *Internet Protocol*
RFC 792, *Internet Control Message Protocol*
RFC 826, *An Ethernet Address Resolution Protocol*
RFC 1034, *Domain Names - Concepts and Facilities*
RFC 1035, *Domain Names - Implementation and Specification*
RFC 1191, *Path MTU Discovery* – router specification
RFC 1519, *Classless Inter-Domain Routing (CIDR): an Address Assignment and Aggregation Strategy*
RFC 1812, *Requirements for IPv4 Routers*
RFC 1918, *Address Allocation for Private Internets*
RFC 2131, *Dynamic Host Configuration Protocol*; Relay only
RFC 2132, *DHCP Options and BOOTP Vendor Extensions* – DHCP
RFC 2401, *Security Architecture for Internet Protocol*
RFC 3021, *Using 31-Bit Prefixes on IPv4 Point-to-Point Links*
RFC 3046, *DHCP Relay Agent Information Option (Option 82)*
RFC 3768, *Virtual Router Redundancy Protocol (VRRP)*
RFC 4884, *Extended ICMP to Support Multi-Part Messages* – ICMPv4 and ICMPv6 Time Exceeded

5.12 Internet Protocol (IP) version 6

RFC 2464, *Transmission of IPv6 Packets over Ethernet Networks*
RFC 2529, *Transmission of IPv6 over IPv4 Domains without Explicit Tunnels*
RFC 3122, *Extensions to IPv6 Neighbor Discovery for Inverse Discovery Specification*
RFC 3315, *Dynamic Host Configuration Protocol for IPv6 (DHCPv6)*
RFC 3587, *IPv6 Global Unicast Address Format*
RFC 3596, *DNS Extensions to Support IP version 6*
RFC 3633, *IPv6 Prefix Options for Dynamic Host Configuration Protocol (DHCP) version 6*
RFC 3736, *Stateless Dynamic Host Configuration Protocol (DHCP) Service for IPv6*
RFC 3971, *SEcure Neighbor Discovery (SEND)*
RFC 4007, *IPv6 Scoped Address Architecture*
RFC 4191, *Default Router Preferences and More-Specific Routes* – Default Router Preference
RFC 4193, *Unique Local IPv6 Unicast Addresses*
RFC 4291, *Internet Protocol Version 6 (IPv6) Addressing Architecture*
RFC 4443, *Internet Control Message Protocol (ICMPv6) for the Internet Protocol Version 6 (IPv6) Specification*

RFC 4861, *Neighbor Discovery for IP version 6 (IPv6)*
RFC 5095, *Deprecation of Type 0 Routing Headers in IPv6*
RFC 5722, *Handling of Overlapping IPv6 Fragments*
RFC 5798, *Virtual Router Redundancy Protocol (VRRP) Version 3 for IPv4 and IPv6 – IPv6*
RFC 5952, *A Recommendation for IPv6 Address Text Representation*
RFC 6164, *Using 127-Bit IPv6 Prefixes on Inter-Router Links*
RFC 8021, *Generation of IPv6 Atomic Fragments Considered Harmful*
RFC 8200, *Internet Protocol, Version 6 (IPv6) Specification*

5.13 Internet Protocol Security (IPsec)

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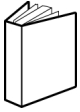
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