



## **Nokia Service Router Linux**

# **CLI PLUG-IN GUIDE RELEASE 21.11**

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# 1 About this guide

The Nokia Service Router Linux (SR Linux) CLI is a python-based application that can load dynamic plug-ins. Plug-ins are custom show commands that you can create and run from the SR Linux CLI. This document describes how to create custom CLI plug-ins, and defines the classes and utility functions used to create them. It also defines how to install, modify, and remove a CLI plug-in.

This document is intended for network technicians, administrators, operators, service providers, and others who need to create, install, and use custom show commands.

**Note:**

This manual covers the current release and may also contain some content to be released in later maintenance loads. See the *SR Linux Release Notes* for information about features supported in each load.

## 1.1 What's new

There have been no updates in this document since it was last released.

## 1.2 Precautionary and information messages

The following are information symbols used in the documentation.



**DANGER:** Danger warns that the described activity or situation may result in serious personal injury or death. An electric shock hazard could exist. Before you begin work on this equipment, be aware of hazards involving electrical circuitry, be familiar with networking environments, and implement accident prevention procedures.



**WARNING:** Warning indicates that the described activity or situation may, or will, cause equipment damage, serious performance problems, or loss of data.



**Caution:** Caution indicates that the described activity or situation may reduce your component or system performance.



**Note:** Note provides additional operational information.



**Tip:** Tip provides suggestions for use or best practices.

## 1.3 Conventions

Nokia SR Linux documentation uses the following command conventions.

- **Bold** type indicates a command that the user must enter.

- 
- Input and output examples are displayed in Courier text.
  - An open right angle bracket indicates a progression of menu choices or simple command sequence (often selected from a user interface). Example: **start > connect to**
  - Angle brackets (< >) indicate an item that is not used verbatim. For example, for the command **show ethernet <name>**, *name* should be replaced with the name of the interface.
  - A vertical bar (|) indicates a mutually exclusive argument.
  - Square brackets ( [ ] ) indicate optional elements.
  - Braces ( { } ) indicate a required choice. When braces are contained within square brackets, they indicate a required choice within an optional element.
  - *Italic* type indicates a variable.

Generic IP addresses are used in examples. Replace these with the appropriate IP addresses used in the system.

## 2 Show routines

This chapter provides a tutorial on how to create a routine, or set of instructions, that results in a custom show command. It also provides a detailed description of all the classes and utility functions used to create custom show commands.

Before creating a show routine, the following is recommended:

- Whenever you receive `Data` from the server, print it using:

```
print(str(data))
```

This makes it easier to visualize the data hierarchy.

- While building the `SchemaNode` and populating the `Data` structure, do not focus on the layout of your show routine. Instead, use the output of the following:

```
show <your-routine> | as json
```

This JSON output contains all the information currently in your show routine, in the correct hierarchy. After the JSON output looks correct, then plan how to format it.

### 2.1 Creating a show routine

To create a show routine, you perform the following high-level steps:

1. Build a `SchemaNode` to describe the data's data model the show routine will construct.  
Procedure: [Building the SchemaNode](#)
2. Retrieve the state from the management server using `state.server_data_store.get_data(<path>)`  
Procedure: [Retrieving the state from the management server](#)
3. Populate a `Data` object with all the data (keys/fields/...) of the show routine.  
Procedure: [Populating a data object](#)
4. Add `Formatter` instances to determine how the data is formatted.  
Procedure: [Adding formatter instances](#)
5. Implement the callback method to pass the `Data` structure to the `output.print_data` command.  
Procedure: [Implementing the callback method](#)
6. Use streaming to optimize reports when working with large amounts of data.  
Procedure: [Using streaming to optimize reports](#)

#### Example

After completing all steps, the following is an example of the output. As you perform each step in this section, you will see how this example is built.

```
=====
name      : interface-1
description: The first interface
admin-state: enable
-----
Child-Id  Is-Cool
```

```

=====
24         no
42         yes
=====
name       : interface-2
description: The second interface
admin-state: disable
-----
Child-Id  Is-Cool
=====
1337     yes
=====

```

## 2.1.1 Building the SchemaNode

### About this task

Schema nodes describe a data model. Similar to the output of the `tree` command or the content of a YANG file, they indicate what lists, containers, keys, fields, and leaf-lists can be created.

### Procedure

**Step 1.** To build a SchemaNode, start with a `FixedSchemaRoot()`

Then add your top-level list/container using `FixedSchemaNode.add_child()` as shown in the [SchemaNode](#) reference.

### Example

```

from srlinux.schema import FixedSchemaRoot

def _get_my_schema(self):
    root = FixedSchemaRoot()
    interface = root.add_child(
        'interface',
        key='name',
        fields=['description', 'admin-state']
    )
    child = interface.add_child(
        'child',
        key='Child-Id',
        fields=['Is-Cool']
    )

```

The code above generates a data model for the following YANG model.

```

list interface {
  key "name";
  leaf "description";
  leaf "admin-state";
  list child {
    key "Child-Id";
    leaf "Is-Cool";
  }
}

```



**Step 2.** Ensure that the filter auto-completes all fields by passing the schema node into the **add\_command** call when you install the plug-in. This ensures that the filter operator (|) can auto-complete all fields.

### Example

```
class Plugin(CliPlugin):
    """
    Adds a fancy show report.
    """

    def load(self, cli, **kwargs):
        cli.show_mode.add_command(
            Syntax('report').add_unnamed_argument('name'),
            update_location=False,
            callback=self._print,
            schema=self._get_my_schema(),
        )
```

## 2.1.2 Retrieving the state from the management server

To retrieve the state, use **build\_path()** to populate a path of the key you need to retrieve, and call **get\_data**.

This returns a [Data](#) object pointing to the root of the data returned by the management server.

### Example

```
from srlinux.location import build_path

def _fetch_state(self, state, arguments):
    path = build_path('/interface[name={name}]/
subinterface[index=*]', name=arguments.get('name'))

    return state.server_data_store.get_data(path, recursive=True)
```

## 2.1.3 Populating a data object

With the data from the management server and a data model, populate the [Data](#) object.

### Example

```
from srlinux.data import Data
from srlinux import strings

def _populate_data(self, server_data):
    result = Data(self._get_my_schema())

    for interface in server_data.interface.items():
        data = result.interface.create(interface.name)
        data.description = interface.description
        data.admin_state = interface.admin_state

        self._add_children(data, interface.subinterface)

    return result

def _add_children(self, data, server_data):
```

```
# server_data is an instance of DataChildrenOfType

for subinterface in server_data.items():
    child = data.child.create(subinterface.index)

    cool_ids = [42, 1337]
    is_cool = subinterface.index in cool_ids
    child.is_cool = strings.bool_to_yes_no(is_cool)
```

## 2.1.4 Adding formatter instances

To format the output, assign **Formatter** instances to the different **Data** objects. The type of **Formatter** determines whether the output is formatted using key value pairs, a grid-based table, or a custom format.

A list of all the built-in formatters is in the **Formatters** section.

### Example

```
from srlinux.data import Border, ColumnFormatter, Data, TagValueFormatter, Borders,
Indent

def _set_formatters(self, data):
    data.set_formatter(
        '/interface',
        Border(TagValueFormatter(), Border.Above | Border.Below | Border.Between,
            '='))

    data.set_formatter(
        '/interface/child',
        Indent(ColumnFormatter(ancestor_keys=False, borders=Borders.Header), indenta
            tion=2))
```

## 2.1.5 Implementing the callback method

The following shows how to implement the callback method that is used to complete the routine.

### Example

```
def _print(self, state, arguments, output, **kwargs):
    server_data = self._fetch_state(state, arguments)
    result = self._populate_data(server_data)
    self._set_formatters(result)
    output.print_data(result)
```

## 2.1.6 Show routine code example

After you complete Steps 1 - 5, the show routine first shown in section [Creating a show routine](#) is now complete.

The following is an example of the complete show routine code.

```
from srlinux import strings
from srlinux.data import Border, ColumnFormatter, TagValueFormatter, Borders, Data,
Indent
from srlinux.location import build_path
from srlinux.mgmt.cli import CliPlugin
```

```

from srlinux.schema import FixedSchemaRoot
from srlinux.syntax import Syntax

class Plugin(CliPlugin):
    def load(self, cli, **kwargs):
        cli.show_mode.add_command(
            Syntax('report').add_unnamed_argument('name'),
            update_location=False,
            callback=self._print,
            schema=self._get_my_schema(),
        )

    def _print(self, state, arguments, output, **kwargs):
        server_data = self._fetch_state(state, arguments)
        result = self._populate_data(server_data)
        self._set_formatters(result)
        output.print_data(result)

    def _get_my_schema(self):
        root = FixedSchemaRoot()
        interface = root.add_child(
            'interface',
            key='name',
            fields=['description', 'admin-state']
        )
        child = interface.add_child(
            'child',
            key='Child-Id',
            fields=['Is-Cool']
        )
        return root

    def _fetch_state(self, state, arguments):
        path = build_path('/interface[name={name}]/
subinterface[index=*]', name=arguments.get('name'))

        return state.server_data_store.get_data(path, recursive=True)

    def _populate_data(self, server_data):
        result = Data(self._get_my_schema())

        for interface in server_data.interface.items():
            data = result.interface.create(interface.name)
            data.description = interface.description
            data.admin_state = interface.admin_state

            self._add_children(data, interface.subinterface)

        return result

    def _add_children(self, data, server_data):
        # server_data is an instance of DataChildrenOfType

        for subinterface in server_data.items():
            child = data.child.create(subinterface.index)

            cool_ids = [42, 1337]
            is_cool = subinterface.index in cool_ids
            child.is_cool = strings.bool_to_yes_no(is_cool)

    def _set_formatters(self, data):
        data.set_formatter(
            '/interface',
            Border(TagValueFormatter(), Border.Above | Border.Below | Border.Between
, '='))
        data.set_formatter(
            '/interface/child',

```

```
        Indent(ColumnFormatter(ancestor_keys=False, borders=Borders.Header), indentation=2))
```

## 2.1.7 Using streaming to optimize reports

### About this task

The previous steps detail how to obtain data, and then separately print a report. With streaming, data is retrieved and begins printing immediately. This is useful for reports that have large amounts of data (for example, route tables) because printing begins immediately instead of waiting for the entire data collection to complete.

Perform the following to implement streaming.

### Procedure

**Step 1.** Enter `state.server_data_store.stream_data(<path>)` instead of `state.server_data_store.get_data(<path>)` to retrieve server data.

#### Example

```
def _fetch_state(self, state, arguments):
    path = build_path('/interface[name={name}]/subinterface[index=*]',
                      name=arguments.get('name'))
    return state.server_data_store.stream_data(path, recursive=True)
```

**Step 2.** When constructing data, flush the data using `flush_fields()` and `flush_children()`. If no data is flushed, it displays as though streaming was not implemented. Implement flushing as soon as you know that a node is finished (but not sooner).

#### Example

```
data.synchronizer.flush_fields(data)

for interface in server_data.interface.items():
    data = data_root.interface.create(interface.name)
    data.description = interface.description
    data.admin_state = interface.admin_state
    data.synchronizer.flush_fields(data)
    data_root.synchronizer.flush_children(data_root.interface)
```



**Note:** You cannot change fields after a `flush_fields()` is called, and you cannot create new child nodes for the list you called `flush_children()`.

**Step 3.** Enter `output.stream_data` instead of `output.print_data`. Because this is a context manager python class, it can be used as `with output.stream_data(result):`. When the `with` block exits, `flush_fields()` and `flush_children()` are called on every node to ensure everything prints at the end.

#### Example

```
def _print(self, state, arguments, output, **kwargs):
    result = Data(arguments.schema)
    self._set_formatters(result)
    with output.stream_data(result)
    self._populate_data_V4(result)
```

**Step 4.** Ensure formatted output is aligned. If needed, the column width can be explicitly passed to the formatter.

#### Example

```
Pass width of columns to formatter ::
    ColumnFormatter(widths=[Percentage(10), 6, 10, Width(min_width=8,
percent=20)])
```

#### Expected outcome

The following is an example of the complete show routine code using streaming.

```
from srlinux import strings
from srlinux.data import Border, ColumnFormatter, TagValueFormatter, Borders, Data,
Indent
from srlinux.location import build_path
from srlinux.mgmt.cli import CliPlugin
from srlinux.schema import FixedSchemaRoot
from srlinux.syntax import Syntax

class Plugin(CliPlugin):
    def load(self, cli, **kwargs):
        cli.show_mode.add_command(
            Syntax('report').add_unnamed_argument('name'),
            update_location=False,
            callback=self._print,
            schema=self._get_my_schema(),
        )

    def _print(self, state, arguments, output, **kwargs):
        result = Data(arguments.schema)
        self._set_formatters(result)
        with output.stream_data(result)
            self._populate_data(result, state, arguments)

    def _get_my_schema(self):
        root = FixedSchemaRoot()
        interface = root.add_child(
            'interface',
            key='name',
            fields=['description', 'admin-state']
        )
        return root

    def _fetch_state(self, state, arguments):
        path = build_path('/interface[name={name}]/
subinterface[index=*]', name=arguments.get('name'))
        return state.server_data_store.stream_data(path, recursive=True)

    def _populate_data(self, data_root, state, arguments):
        server_data = self._fetch_state(state, arguments)
        data_root.synchronizer.flush_fields(data_root)
        for interface in server_data.interface.items():
            data = data_root.interface.create(interface.name)
            data.description = interface.description
            data.admin_state = interface.admin_state
            data.synchronizer.flush_fields(data)
            data_root.synchronizer.flush_children(data_root.interface)

    def _set_formatters(self, data):
        data.set_formatter(
            '/interface',
```

---

```
Border(TagValueFormatter(), Border.Above | Border.Below | Border.Between  
, '=')
```

## 3 Managing CLI plug-ins

This chapter contains procedures for installing, modifying, and removing a CLI plug-in on the SR Linux.

### 3.1 Installing a CLI plug-in

#### About this task

To install a CLI plug-in, perform the following:

#### Procedure

**Step 1.** Open an SSH session.

**Step 2.** Place the completed plug-in file into one of the following directories:

- `/etc/opt/srlinux/cli/plugins`
- `$HOME/cli/plugins`

The `/etc/opt/srlinux/cli/plugins` directory is the global plug-ins directory.

With the `$HOME/cli/plugins` directory, `$HOME` is resolved to the users home directory. For example: `/home/<user_name>/cli/plugins`.

Plug-ins are read from the global directory first (`/etc/opt/srlinux/cli/plugins`), then the per-user home directory with the user directory overriding any previously defined global plug-ins.

**Step 3.** To test the new plug-in, restart the SR Linux CLI by closing the current SSH session and reconnecting using SSH as the admin user.

### 3.2 Modifying a CLI plug-in

#### About this task

To modify an existing CLI plug-in, perform the following:

#### Procedure

**Step 1.** Open an SSH session.

**Step 2.** Modify the CLI plug-in and place the updated file into one of the following directories:

- `/etc/opt/srlinux/cli/plugins`
- `$HOME/cli/plugins`

**Step 3.** Restart the SR Linux CLI by closing the current SSH session and reconnecting using SSH as the admin user.

## 3.3 Remove a CLI plug-in

### About this task

To remove an existing plug-in from the SR Linux CLI, perform the following:

### Procedure

**Step 1.** Open an SSH session.

**Step 2.** Delete the CLI plug-in file from its current directory (one of the following):

- `/etc/opt/srlinux/cli/plugins`
- `$HOME/cli/plugins`

**Step 3.** Restart the SR Linux CLI by closing the current SSH session and reconnecting using SSH as the admin user.



## 4 Classes and utility functions

This chapter provides descriptions of the classes and utility functions used to write custom show commands.

### 4.1 Formatters

A number of built-in formatters are available or you can create your own using the [Format utilities](#) :

#### ColumnFormatter:

Formats the data using a column-based table, which supports a number of ways to customize the look-and-feel. For example:

```
+-----+-----+-----+
| entry-id | source | destination |
+-----+-----+-----+
| 10      | 1.2.3.4 | 5.6.7.8     |
+-----+-----+-----+
```

#### TagValueFormatter:

Formats the data using a single **tag: value** pair on each line. For example:

```
entry-id    : 10
source      : 1.2.3.4
destination : 5.6.7.8
```

#### TagValueWithKeyLineFormatter:

Formats the data using:

- a single line to print the name and keys
- a line for each field and leaf-list, formatted as a "tag: value" pair

For example:

```
Entry 10
  source      : 1.2.3.4
  destination : 5.6.7.8
```

Built-in decorators are also available to wrap around a formatter to add embellishments to the output. The following table lists the built-in decorators.

*Table 1: Built-in decorators*

Built-in decorator	Description
<a href="#">Indent</a>	Adds an indentation before every output line.
<a href="#">Border</a>	Adds lines above, below, or between the printed entries.

Built-in decorator	Description
<a href="#">Header</a>	Adds a header above the first printed entry.
<a href="#">Footer</a>	Adds a footer below the last printed entry.
<a href="#">Whiteline</a>	Adds an empty line above, below, or between the printed entries.
<a href="#">FilteredFormatter</a>	Filters out fields/leaf-lists.

### 4.1.1 ColumnFormatter

Class `srlinux.data.ColumnFormatter`(`ancestor_keys=True`, `horizontal_alignment=None`, `vertical_alignment=None`, `borders=None`)

Formats the specific [Data](#) object as a column-based table. For example:

```
+-----+-----+-----+-----+
| Entry id | Ip prefix | Origin protocol | Next hop |
+-----+-----+-----+-----+
| 1 | 1.1.2.0/24 | local_aggregate | None |
| 2 | 1.1.2.2/32 | directly_connected | None |
+-----+-----+-----+-----+
```

The output can be customized using the following constructor arguments:

#### **ancestor\_keys** : bool or list

The **bool** construct controls whether the ancestor keys are added as columns to the output table:

- True - (the default) includes all ancestor keys
- False - does not include any ancestor keys

A list provides more granular control. The list must contain a value for each ancestor key, and can contain:

- None - suppresses the key
- A string to specify the column key to use for the ancestor key

For example, when passed [None, "A", None], the first and third ancestor key are dropped, and the second is renamed to "A".

#### **horizontal\_alignment** : dict{str: Alignment}

Dictionary mapping column-names to their horizontal alignment (Alignment.Left/Center/Right). Columns not mentioned are left-aligned.

#### **vertical\_alignment** : dict{str: Alignment}

Dictionary mapping column-names to their vertical alignment (Alignment.Top/Middle/Bottom). Columns not mentioned are top-aligned.

#### **borders** : Borders

Combination of Borders values indicating which borders to print. Defaults to "Borders.Outside | Borders.Header | Borders.Columns".

#### Class `srlinux.data.Alignment`

The values used to align data in the table cells. The following table lists the alignment values.

Table 2: Cell alignment values

Alignment value	Description
Left= 1	Horizontally aligns the data to the left
Right= 2	Horizontally aligns the data to the right
Center= 3	Horizontally centers the data
Top= 4	Vertically aligns the data to the top
Middle= 5	Vertically centers the data
Bottom= 6	Vertically aligns the data to the bottom

#### Class `srlinux.data.Borders`

Specifies border type when drawing a table. Values can be combined together using the symbol '|'. For example: **Borders.Outside | Borders.Header** draws a border around the table and a line below the header. The following table defines the border values to use when drawing a table.

Table 3: Types of table borders

Table border	Description
Nothing= 0	Draws no borders
Outside= 1	Draws a border around the table
Header= 2	Draws a horizontal line between the header and the first row
Rows= 4	Draws a horizontal line between the rows
Columns= 8	Draws a vertical line between the columns

### 4.1.2 TagValueFormatter

Class `srlinux.data.TagValueFormatter`(*filter=None*)

Formats the specified [Data](#) object as a list of "tag: value" pairs (one on each line). For example:

```
key : <name>
field: <value>
```

### 4.1.3 TagValueWithKeyLineFormatter

Class `srlinux.data.TagValueWithKeyLineFormatter`(*filter=None*)

Formats the specified [Data](#) object as a single line with the name and the keys, followed by a list of "tag: value" pairs (one on each line). For example:

```
node <name> id <id>
  field: <value>
```

#### 4.1.4 Indent

Class `srlinux.data.Indent(formatter, indentation='')`

Decorator that indents every line printed by the wrapped formatter. For example:

```
Indent(MyOtherFormatter(), 6)
Indent(MyOtherFormatter(), '  ')
```

Either of the examples shown above adds six spaces before every line printed by `MyOtherFormatter`. The following table defines the indent arguments.

Table 4: Indent arguments

Argument	Description
indentation: str or int	The indent string put before every line, or an integer that indicates the amount of spaces to add.

#### 4.1.5 Border

Class `srlinux.data.Border(formatter, position=None, character='-')`

Decorator that prints a border line above, below, or above and below another formatter. For example:

```
Border(MyOtherFormatter(), Border.Above | Border.Below, '+')
```

This example prints a border line of ++++++++ above and below the output of the other formatter. The following table lists the border line arguments.

Table 5: Border line arguments

Argument	Description
position : Border	Controls where the border lines are drawn. Multiple values can be combined together using the " " symbol.
Border.Above	Prints a line above the first Data entry. Defaults to printing a line above and below.
Border.Below	Prints a line below the last Data entry. Defaults to printing a line above and below.
Border.Between	Prints a line between each Data entry. Defaults to printing a line above and below.

Argument	Description
character: char (optional)	Defines the character used to draw the border line. Defaults to "-".

### 4.1.6 Header

Class **srlinux.data.Header**(*formatter, text, character='-'*)

Decorator that prints a header above another formatter. For example:

```
Header(
    MyOtherFormatter(),
    text='The header text',
    character='+'
)
```

This example prints:

```
+++++
The header text
+++++
<snip here is the output of MyOtherFormatter>
```

The following table defines the header arguments.

Table 6: Header arguments

Argument	Description
text: str	Defines the header text, which can contain new lines.
character: char (optional)	Defines the character used to draw the border. Defaults to "-".

### 4.1.7 Footer

Class **srlinux.data.Footer**(*formatter, text, character='-'*)

Decorator that prints a footer below another formatter. For example:

```
Footer(
    MyOtherFormatter(),
    text='The footer text',
    character='+'
)
```

This example prints:

```
<snip here is the output of MyOtherFormatter>
+++++
The footer text
+++++
```

The following table defines the footer arguments.

*Table 7: Footer arguments*

Argument	Description
text: str	Defines the footer text, which can contain new lines.
character: char	Defines the character used to draw the border. Defaults to "-".

### 4.1.8 Whiteline

*i*Class **srlinux.data.Whiteline**(*formatter, position=None*)

Decorator that prints an empty line above, below, and between entries of another formatter. For example:

```
Whiteline(MyOtherFormatter(), Whiteline.Above | Whiteline.Below)
```

This example prints an empty line above and below the output of the other formatter.

The following table defines the Whiteline arguments.

*Table 8: Whiteline arguments*

Argument	Description
position : Whiteline	Controls where the empty lines are drawn. Multiple values can be combined together using " ".
Whiteline.Above	Prints a line above the first Data entry. Defaults to printing a line above and below.
Whiteline.Below	Prints a line below the last Data entry. Defaults to printing a line above and below.
Whiteline.Between	Prints a line between each Data entry. Defaults to printing a line above and below.

### 4.1.9 FilteredFormatter

*i*Class **srlinux.data.FilteredFormatter**(*formatter, schema, fields=[], leaflists=[]*)

Decorator that only displays the selected fields and leaf-lists. For example:

```
FilteredFormatter(
    MyOtherFormatter(),
    schema=data.schema,
    fields=['field-to-keep', 'other-field-to-keep'],
    leaflists=['leaflist-to-keep', 'other-leaflist-to-keep'],
)
```

A common use case for this decorator is to enhance the format of some fields, but keeps the original field values available for when the output is formatted as JSON.

For the next example, both the original fields and the combined field are added to the `Data` object, and the original fields are filtered out for formatting.

```
data = Data(schema)

# The 2 original fields. Added to data so that 'show <snip> | as json' displays them
# in a useful fashion.
data.source = '1.2.3.4'
data.destination = '5.6.7.8'

# The combined field we want to show in the show report.
data.flow = f'{data.source} -> {data.destination}'

# Only show the combined field in the show report.
data.formatter = FilteredFormatter(
    TagValueFormatter(),
    schema=data.schema,
    fields=['flow']
)
```

The following table defines the available `FilteredFormatter` arguments.

Table 9: `FilteredFormatter` arguments

Argument	Description
<code>schema : SchemaNode</code>	Defines the schema of the <code>Data</code> object this formatter is applied to
<code>fields : list of str</code>	Defines the names of the fields to display. Any field not mentioned is omitted from the output. The default is to remove all fields.
<code>leaflists : list of str</code>	Defines the names of the leaf-lists to display. Any leaf-list not mentioned is omitted from the output. The default is to remove all leaf-lists.

## 4.2 Format utilities

If the built-in formatters are not sufficient, you can add a summary line or other modifications. The following utilities can be used when writing your own `Formatter`.

### 4.2.1 `ColumnPrinter`

*Class `srlinux.data.ColumnPrinter(columns, max_width, horizontal_alignment, vertical_alignment, borders, filter=None)`*

Utility class to print a set of rows as a column-based table. For example:

```
+-----+-----+
| Entry id | Ip prefix |
```

```
+-----+-----+
| 1      | 1.1.2.0/24 |
| 2      | 1.1.2.2/32 |
+-----+-----+
```

This output is generated with the following:

```
printer = ColumnPrinter(['Entry id', 'Ip prefix'], borders=Borders.Outside, max_width=80)

printer.add_row([1, '1.1.2.0/24'])
printer.add_row([2, '1.1.2.2/32'])

printer.iter_format()
# Returns
# (
#   '+-----+-----+',
#   '| Entry id | Ip prefix |',
#   '+-----+-----+',
#   '| 1      | 1.1.2.0/24 |',
#   '| 2      | 1.1.2.2/32 |',
#   '+-----+-----+',
# )
```

The following table defines the constructor arguments that can be used to customize the output.

Table 10: ColumnPrinter constructor arguments

Constructor argument	Description
horizontal_alignment : dict{str: Alignment}	Dictionary mapping of column-names to their horizontal alignment (Alignment.Left/Center/Right). Columns not mentioned here are left-aligned.
vertical_alignment : dict{str: Alignment}	Dictionary mapping of column-names to their vertical alignment (Alignment.Top/Middle/Bottom). Columns not mentioned here are top-aligned.
borders : Borders	Combining borders values that indicate what borders can be drawn. Defaults to "Borders.Outside   Borders.Header   Borders.Columns".
filter : Filter	Filters out fields from the output. Fields that do not match the filter are not printed.

## 4.2.2 TagValuePrinter

*Class* `srlinux.data.TagValuePrinter(tags, max_width, filter=None)`

Utility class to print a set of "tag: value" pairs. For example:

```
printer = TagValuePrinter(['first', 'second'], max_width=80)
printer.iter_format(['value', 'other-value'])
```



```
# Returns (
#   'first : value',
#   'second: other-value',
# )
```

If None (or "" or []) is passed in as a value, the item is skipped in the output:

```
printer.iter_format([None, 'other-value'])
# Returns (
#   'second: other-value',
# )
```

The following table defines the TagValuePrinter arguments.

Table 11: TagValuePrinter arguments

Argument	Description
filter : Filter	Filters out fields/leaf-lists from the output. Fields that do not match the filter are not printed.

### 4.2.3 TagValueWithKeyLinePrinter

*Class* `srlinux.data.TagValueWithKeyLinePrinter(name, keys, tags, max_width, filter=None)`

Utility class to print a single line with the name and the keys, followed by a list of "tag: value" pairs (one on each line). For example:

```
node <name> id <id>
  field: <value>
```

The following is an example of this usage:

```
printer = TagValueWithKeyLinePrinter(name='node', keys=['key'], tags=['first-
field', 'second-field'], max_width=80)
printer.iter_format(keys=[<name>], values=['value', 'other-value'])
# Returns (
#   'node <name>',
#   ' first-field : value',
#   ' second-field: other-value',
# )
```

If None (or "" or []) is passed in as a value, the item is skipped in the output:

```
printer.iter_format(keys=[<name>], [None, 'other-value'])
# Returns (
#   'node <name>',
#   ' second-field: other-value',
# )
```

The following table defines the TagValueWithKeyLinePrinter arguments.

Table 12: *TagValueWithKeyLinePrinter* arguments

Argument	Description
filter : Filter	Filters out fields/leaf-lists from the output. Fields that do not match the filter are not printed.

#### 4.2.4 print\_line

**srlinux.data.print\_line**(width, character='-')

Returns a line of length "width", consisting of the specified character.

#### 4.2.5 print\_double\_line

**srlinux.data.print\_double\_line**(width)

Returns a line of length "width" consisting of =====.

#### 4.2.6 indent

**srlinux.data.indent**(values, indentation)

Indents each value with the specified indentation. The indentation can either be a string, or an integer indicating the number of spaces to use for the indentation.

#### 4.2.7 format\_value

**srlinux.data.format\_value**(value)

Formats the Data value as a string, which works for key, field, and leaf-list values of all accepted types (number, string, bool), even if the field/leaf-list is absent.

### 4.3 Data

The class used to represent all data; both the data retrieved from the server and the data displayed in the show report.

Class **srlinux.data.data.Data**(schema, parent=None, \*\*keys)

Allows easy access to a configuration/state instance. When creating a top-level Data object, you must specify an instance of a **SchemaNode**. The code analyzes the schema, and makes all fields, keys, leaf-lists, and children accessible as attributes.

For example, assume that this is the data model:

```
list interface {
    key 'name';
    field 'admin-state';
    leaflist 'values';
```

```
list subinterface {
  key 'id';
}
```

You can then:

- Get the keys:

```
value = data.name
```

- Get and set the fields:

```
value = data.admin_state # returns the value or None if unset
data.admin_state = 'enabled'
```

- Get and set leaflists:

```
value = data.values # returns a list
data.values = ['a', 'b']
```

- Access children:

```
child = data.subinterface.create(42) # Creates the subinterface with id '42'
child = data.subinterface.get(42)
if data.subinterface.exists(42):
  # Returns True/False
for si in data.subinterface.items():
  # Walks all subinterfaces, ordered by their key
```



**Note:** Names are changed so that any character that is not a to z, A to Z, or 0 to 9 is replaced by an "\_".

## Children

When accessing a child (`data.subinterface` in the preceding example), an instance of [DataChildrenOfType](#) is returned. Follow the link to see all the accessors it provides.

## Values

All key/field/leaf-list values are of the following types:

- bool
- integer
- string

## Formatters

To generate the show report, **Formatter** objects are used. These can be tied to a specific [Data](#) object using two methods:

- By assigning a formatter to the **Data.formatter** property.
- By using **Data.set\_formatter()**.

Both methods assign the formatter to all sibling [Data](#) objects. For example, calling the following sets the formatter for all interfaces and not just for subinterface 42.

```
data.subinterface.get(42).formatter = ColumnFormatter()
```

The following table lists the different types of formatters.

Table 13: Types of formatters

Formatter	Description
parent	Returns the parent <a href="#">Data</a> object, or None if this is the root.
schema	Returns the <b>SchemaNode</b> .
key_names	Returns an iterator over the names of the keys.
key_values	Returns an iterator over the key values. Iterators are returned in the order specified by <i>self.key_names</i> , which is the same as the order that the keys were added to the <b>SchemaNode</b> .
get_key( <i>name</i> )	Returns the value of the key with the specified name.
keys_dict	Returns a "name: value" dictionary of the keys.
type_name	Returns the type-name, which is <i>self.schema.name</i> .
field_names	Returns an iterator over the names of the fields.
field_values	Returns an iterator over the field values. Iterators are returned in the order specified by <i>self.field_names</i> , which is the same as the order that the fields were added to the <b>SchemaNode</b> .
set_field( <i>name, value</i> )	Assigns the value to the field with the specified name.
get_field( <i>name, default=None</i> )	Returns the value of the field with the specified name, or the default if the field is unset.
is_field_set( <i>name</i> )	Returns True if the field is set.
leaflist_names	Returns an iterator over the names of the leaf-lists.
leaflist_values	Returns an iterator over the leaf-list values. Iterators are returned in the order specified by <i>self.leaflist_names</i> , which is the same as the order that the leaf-lists were added to the <b>SchemaNode</b> .
get_leaflist( <i>name</i> )	Returns a list containing the values of the leaf-list with the specified name. This list is empty if the leaf-list is unset.
set_leaflist( <i>name, value</i> )	Assigns the value to the leaf-list with the specified name. The value must be a list.

Formatter	Description
<code>is_leaflist_set(name)</code>	Returns True if the leaf-list is set.
<code>child_names</code>	Returns an iterator over the names of the children.
<code>get_children(name)</code>	Returns the <a href="#">DataChildrenOfType</a> instance that contains all the children of the specified type. This returned object is mutable and can be used to walk/retrieve/add children.
<code>iter_children_by_type(predicate=&lt;function Data.&lt;lambda&gt;&gt;)</code>	Iterates over all <a href="#">DataChildrenOfType</a> instances for which the predicate is True. By default, this returns all children.
<code>iter_children()</code>	Iterates over all child instances.
<code>get(name)</code>	Returns the value of the specified key, field, leaf-list, or child.
<code>get_annotations(name=None)</code>	Returns a list containing the annotations of this node (if called with no arguments) or the field with the specified name.
<code>add_annotation(annotation, name=None)</code>	Adds the specified annotation to this node (when called with a single argument) or to the field with the specified name (when called with two arguments). The annotation must be an instance of <b>Annotation</b> .
<code>formatter</code>	Returns the <b>Formatter</b> that can be used to generate the show report for this <a href="#">Data</a> object.
<code>iter_format(max_width)</code>	Invokes the <b>Formatter</b> of this <a href="#">Data</a> object. Returns an iterator over the formatted output lines.
<code>iter_format_children(max_width)</code>	Invokes the <b>Formatter</b> of all children of this <a href="#">Data</a> object. Returns an iterator over the formatted output lines.
<code>set_formatter(schema, formatter)</code>	Adds a <b>Formatter</b> to the <a href="#">Data</a> object with the specified schema. The schema can be specified as an XPath string (without keys). For example, <code>"/interface/subinterface"</code> .
<code>get_schema(path)</code>	Get the <b>SchemaNode</b> of the <a href="#">Data</a> object with the specified path. The path must be an XPath string, for example, <code>"/interface/subinterface"</code> .

## 4.4 DataChildrenOfType

Use this class when you need to access children through a [Data](#) object. It allows you to retrieve, create, and iterate all children.

Class `srlinux.data.data.DataChildrenOfType(schema, parent)`

The children of a [Data](#) object of a single type.

Returned by `Data.get_children()` or by accessing the attribute with the child name (for example, `Data.interface`). Most methods require you to pass a value for each key defined in the schema.

For example, if the schema has no keys, use:

```
data.node.get()
data.node.create()
data.node.exists()
```

If the schema has a single key, this becomes:

```
#node has a single key 'name'

data.node.get('abc')
data.node.create('abc')
data.node.exists('abc')

# or

data.node.get(name='abc')
data.node.create(name='abc')
data.node.exists(name='abc')
```

If the schema has a multiple keys, specify them all in the correct order:

```
# node has 2 keys, 'name' and 'id'

data.node.get('abc', 1)
data.node.create('abc', 1)
data.node.exists('abc', 1)

# or

data.node.get(name='abc', id=1)
data.node.create(name='abc', id=1)
data.node.exists(name='abc', id=1)
```

The following table defines the **DataOfChildrenType** Attributes.

*Table 14: DataOfChildrenType attributes*

Attribute	Description
<code>get(*args, **kwargs)</code>	Returns an existing child with the specified keys. Generates an <code>AttributeError</code> if a wrong number of keys is specified, and <code>KeyError</code> if there is the child does not exist.

Attribute	Description
<code>exists(*args, **kwargs)</code>	Returns True if a child with the specified keys exists. Generates an <code>AttributeError</code> if a wrong number of keys is given.
<code>create(*args, **kwargs)</code>	Creates and returns a child with the specified keys. If this child already exists, the existing child is returned (and no changes are made). Generates an <code>AttributeError</code> if a wrong number of keys is given.
<code>count()</code>	Counts the number of children.
<code>is_empty</code>	Returns True if there are no children of this type.
<code>items()</code>	Iterates over all children of this type and are sorted based on their keys.
<code>clear()</code>	Removes all children of this type.
<code>formatter</code>	Returns the <b>Formatter</b> that can be used to generate the show report for the <code>Data</code> object.
<code>iter_format(max_width)</code>	Invokes the <b>Formatter.iter_format_type()</b> of these <code>Data</code> objects. Returns an iterator over the formatted output lines.

## 4.5 SchemaNode

`srlinux.schema.fixed_schema.FixedSchemaNode.add_child(self, child_name, key=None, keys=[], field=None, fields=[], leaflist=None, leaflists=[], importance=<ShowImportance.High: 3>)`

Adds a list/container to the current node, which allows you to specify the keys, fields, and leaf-lists of the new child.

The following table defines the `SchemaNode` arguments.

Table 15: Schema Node arguments

Argument	Description
<code>child_name : str</code>	The name specified for the newly created child.
<code>key : str or None</code>	If not <code>None</code> , a key with the specified name is added.
<code>keys : list of str</code>	The names of the keys to be added.
<code>field : str or None</code>	If not <code>None</code> , a field with the specified name is added.
<code>fields : list of str</code>	The names of the fields that are added.

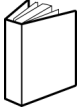
---

Argument	Description
leaflist : str or None	If not None, a leaf-list with the specified name is added.
leaflists : list of str	The names of the leaf-lists to be added.





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